

KumoriCon

2017



October 27-29



15TH YEAR ANNIVERSARY



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LETTER FROM THE CHAIR

Last October, while taking a break from Kumoricon preparations, I found myself retrieving my jaw from the floor. Not literally, of course. Rather, I was watching anime and had just seen something so visually stunning that I couldn't quite believe it. I'd just finished the first episode of *Yuri!!! on ICE*, and its figure skating sequences were breathtaking.

It's not often, maybe once every couple of years, that anime leaves such a strong impression on me. The impression each one leaves is frequently different, but when it happens, I've learned to pay attention, as it's an indication that there may be something greater happening than pictures moving on a screen. I can only be grateful that I would be left with such an impression two more times this past year, during the US theatrical releases of both *Your Name* and *In This Corner of the World*.

However, this past year is not entirely unique. 2003 also saw the creation of multiple productions that have had a lasting effect on me, although I didn't discover them until a year later. The first is an experience I have in common with many anime fans of that era. *Fullmetal Alchemist* aired in Japan, was licensed by Funimation, and quickly proceeded to usher in a boom in the US anime industry. The second wasn't an anime. It was an event. I am, of course, referring to the first Kumoricon.

Speaking of Kumoricon, it is my pleasure to welcome you to Kumoricon 2017! Can you believe it's already our fifteenth year? It's true. We've come a long way, and while it hasn't always been easy, getting here was worth it. We've put a lot of effort into making this year even more awesome than usual, and I dare say it shows. It's no exaggeration to say that our guest lineup this year is the best we've ever had. To start with, we once again welcome the amazing **Kieran Strange**. Music lovers are sure to be delighted by our first visual kei band, **Kra**, as well as our DJs, including ☆ **Taku Takahashi**, **TeddyLoid**, and a special mystery DJ that, as of writing this letter, I'm not allowed to talk about yet. Our fashion guest is the lolita brand **BABY, the Stars Shine Bright**, and I would call your attention to our two cosplay guests, **Fighting Dreamers Productions** and **Uptown Cosplay**. **Studio TRIGGER** will be returning this year, joined by **Hiroyasu Kobayashi** from Studio khara. Wacom has graciously assisted us in bringing **Steve Ahn**, **Grant Alexander**, **Anthony Holden**, and **Eugene Lee**, all veterans of DreamWorks and Pixar. Finally, **Josh Grelle**, **Todd Haberkorn**, **Jerry Jewell**, **Cherami Leigh**, **Vic Mignogna**, and **Lisle Wilkerson** round out the guest list as our cast of voice actors. And we haven't even covered visiting industry, like Funimation!

Of course, guests aren't the only thing that makes Kumoricon fun. It's also the things you can do! In addition to our regular lineup of contests, events, and variety of fan panels, we have some brand new content you may want to check out. First, for those who were lucky enough to obtain tickets, there's our lolita fashion event, the **All Hallows' Kawaii Tea Party**. We're also screening four Funimation premieres, hosting an on-site escape room, and running our first maid café. That's right, **Ghost Neko's Purranormal Maid Café** will be open for business this year at the DoubleTree, Friday through Sunday, so be sure to drop by.



Ultimately, what makes Kumoricon special isn't our guest list or programming, but people. And so, I would like to thank all the members of our community: our attendees, sponsors, and most especially our volunteers. Kumoricon could not exist without your support. I sincerely hope that you'll continue to support us for the next fifteen years and that Kumoricon 2017 will leave you with a lasting, and favorable, impression.

Phillip Koop

President & Chair

Altonimbus Entertainment / Kumoricon 2017

P.S.: Be sure to check out Closing Ceremonies for a preview of next year's guests!

Consular Office of Japan in Portland
1300 S.W. 4th Avenue
Suite 2700
Portland, Oregon 97204

September 22nd, 2017

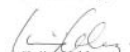
Greetings from the Consul General of Japan

It is my pleasure and privilege to once again welcome all of the guests, participants and volunteers of Kumoricon back to Portland!

The cultural landscape of this city is rich with events that bring people together and help open our eyes to new worlds and new possibilities. In becoming Oregon's premier *manga* and *anime* convention Kumoricon celebrates the joyful, playful creativity of fantasy that lies within us all, as well as opening a window onto Japanese culture.

Please allow me to express my sincere appreciation to Altonimbus Entertainment and to everyone involved with Kumoricon 2017. Your creativity and commitment to this wonderful event fosters mutual interest and understanding and helps bring our two countries closer together.

Most sincerely,


Kojiro Uchiyama
Consul General of Japan

HOURS OF OPERATION



Registration

Thu: 12pm-9pm
(pre-reg only)
Fri: 8am-8pm
Sat: 8am-9pm
Sun: 8am-3pm

Info Booth

Upstairs location
Fri: 9am-5pm
Sat: 9am-5pm
Sun: 10am-2pm

Info Booth

Downstairs location
Thu: 12pm-8pm
Fri: 8am-9pm
Sat: 8am-10pm
Sun: 9am-4pm

Exhibits Hall

Fri: 11am-7pm
Sat: 10am-6pm
Sun: 10am-4pm

Artist Alley

Fri: 11am-7pm
Sat: 10am-6pm
Sun: 10am-4pm

Small Press

Fri: 11am-7pm
Sat: 10am-6pm
Sun: 10am-4pm

Art Show

Fri: 11am-7pm
Sat: 10am-6pm
Sun: 10am-2pm

Charity Auction

Fri: 11am-7pm
Sat: 10am-6pm
Sun: 10am-2pm

Maid Café

Fri: 8pm-9pm
Sat: 11am-9pm
Sun: 11am-4:30pm

Karaoke

Fri: 8am-2am
Sat: 8am-2am
Sun: 8am-5pm

Manga Library

Fri: 8am-2am
Sat: 8am-2am
Sun: 8am-5pm

Chibi Room

Fri: 10am-5pm
Sat: 10am-5pm
Sun: 10am-3:30pm

Open Art Room

Fri: 6pm-2am
Sat: 6pm-2am
Sun: Closed

Cosplay Repair

Fri: 9am-8pm
Sat: 8:30am-9pm
Sun: 9am-3pm

LAN/Tabletop/CCG/ RPG/Console Gaming

Fri: 8am-2am
Sat: 8am-2am
Sun: 8am-5pm

Merchandise Booth

Fri: 9am-7pm
Sat: 9am-7pm
Sun: 9am-4pm

Operations Office

Fri: 8am-2am
Sat: 8am-2am
Sun: 8am-7pm

Programming Office

Fri: 7am-2am
Sat: 7am-2am
Sun: 7am-5pm

Minor Curfew

12am-6am All days
(Applies if under age 18)

Celebrating 30 anime-zing years!



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GUESTS OF HONOR

Kra



Kra is a Japanese visual kei band with a mix of pop, rock, and jazz sounds. Debuting in 2001, Kra soon signed on with the popular label PS Company. Kra made their major

artist debut with their third single "Heart Balance" on September 21, 2006. They are credited with the first opening theme song for Yu-Gi-Oh! 5D's, "BONDS -kizuna-".

The band members are: Keiyuu on vocals, piano, and guitar, Taizo on guitar, Yuhra on bass, and Yasuno on drums. Kra's newest EPs, Uchuu Traveller CORE and Uchuu Traveller CELL were released in September of 2016. 2016 also marked Kra's 15th anniversary. They released a new album in January 2017, Kra no Susume, featuring new recordings of some of their classic songs.

With numerous Japanese tours and appearances under their belt, Kumoricon 2017 will be Kra's first appearance in the US!

You can follow the members on Twitter, and find out more information on their website.

Keiyu @kra_keiyu | Taizo @kra_taizo | Yuhra @yuhra_grooving | Yasuno @kra_yasuno

Official homepage: www.pscompany.co.jp/kra

Hiroyasu Kobayashi



Hiroyasu Kobayashi is the CGI director and production designer for the **Evangelion: New Theatrical Edition** series, and is currently working on the fourth installment at Studio Khara. In 2015, Kobayashi directed the short film **Cassette Girl**

as one of the lineup titles for Studio Khara's "Japan Animator Expo" project. It was featured in several film festivals, such as Seattle International Film Festival, Anima Mundi in Brazil, Toronto Animation Arts Festival International, and Canada International Film Festival. He also directed **Gravity Rush: The Animation** based on the popular video game, and **The Big Turnip**, a special short introducing the history of Studio Khara.

Hiromi Wakabayashi



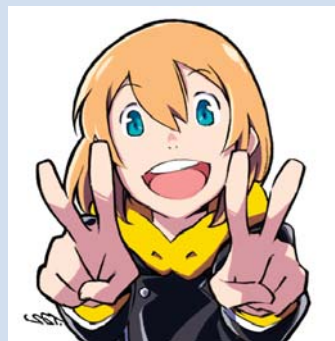
Previously a member of Studio GAINAX, Hiromi Wakabayashi has been involved in several works with Hiroyuki Imaishi, and is most notable for working on design production for **Gurren Lagann**. Wakabayashi was also involved on **Panty & Stocking with Garterbelt** as co-creator,

writer, and episodic director.

After joining TRIGGER, Wakabayashi wrote the script for Episode 4 of **Kill la Kill** and directed the series' 2nd ending sequence. More importantly, he assisted and oversaw the design team of Kill la Kill as its creative producer. Later on, he was involved in **Little Witch Academia** and **Inferno Cop** doing story development. Wakabayashi has also been working as the creative director for TRIGGER's latest animation series **Space Patrol Luluco**. Wakabayashi is currently working on **DARLING in the FRANKXX** as a producer.

twitter.com/waka_geek

Shigeto Koyama



Shigeto Koyama has been an active designer in Japan's media industry for over a decade. Starting his career with working on **Aim for the Top 2! (Diebuster)** in 2004, Shigeto has worked on numerous animation titles over the years. Some of these notable titles includes: **HEROMAN**,

Eureka Seven, **Gurren Lagann**, **Star Driver**, **Panty & Stocking with Garterbelt**, **Rebuild of Evangelion**, **Kill la Kill**, and **Big Hero 6**. In 2015, he directed his first short animation film **Obake-chan**. Koyama has also been leading the art direction of Good Smile Racing since 2014. Some of his new and upcoming projects include: **Space Patrol Luluco**, **Eureka Seven Hi-Evolution**, and **DARLING in the FRANKXX**.

twitter.com/Joey__Jones

Lisle Wilkers



Lisle Wilkerson grew up in Tokyo, Japan. She speaks fluent Japanese, and thus has done voice work in both English and Japanese. She is the powerhouse behind some of the gaming industry's most popular female fighting characters, such as Nina Williams and

Christie Monteiro from **Tekken**, Sarah Bryant from **Virtual Fighter**, as well as Joy and Yuan from **Shenmue II**. As a big Hello Kitty lover, one of her favorite voice acting roles has been playing Bad Badtz-Maru, Hello Kitty's bff!

Lisle acted alongside Bill Murray in the Academy Award-winning Sofia Coppola film **Lost In Translation**, and had a lead role in the award-winning indie film **Kamataki**.

Also, she does a lot of interpreting and working with people like Keanu Reeves, Makoto Shinkai, Morning Musume, SMAP, and best-selling author Marie Kondo.

Lisle works as a local media correspondent for various Japan networks, covering high profile events like The Grammys, Academy Awards, Emmys, and Golden Globes. And she is very excited about the 2020 Olympics being hosted in her home city, Tokyo! And yes, *of course*, she is already plotting on how to be involved!

Grant Alexander

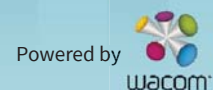


Grant began his career at Pixar on the short film **Partly Cloudy**. He has since contributed to films and shorts such as **Cars 2**, **The Good Dinosaur**, **Inside Out**, **Small Fry**, **Partysaurus Rex**, **Toy Story of Terror**, **Toy Story That Time Forgot**, and **Coco**.

Grant was in charge of art direction on a short animation collaboration with Studio Trigger for **Toy Story That Time Forgot**, animated by Hiroyuki Imaishi, Yoh Yoshinari, and Akira Amemiya, and directed by Steve Purcell.

Grant is currently working as a character designer and sketch artist on several announced and unannounced feature film projects at Pixar.

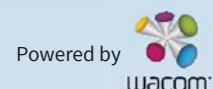
Eugene Lee



Eugene Lee is a storyboard artist and director who has great love for animation. Right after high school, he decided to study entertainment arts at Art Center College of Design in Pasadena to further his experience in art and film. He then made his way into the animation industry soon

after graduating to work on storyboards for shows like **The Legend of Korra** Book 3 and 4, **Motorcity**, **Venture Brothers**, **Ben 10: Ultimate Alien**, and **Generator Rex**. Eugene currently resides in Pasadena, California as a director on **Voltron: Legendary Defender** at DreamWorks Animation.

Anthony Holden



Anthony Holden is a pretty silly dad who gets asked to make cartoons for lots of big shots in California and other fancy places like that. He works from his home in Oregon and sends storyboards, character designs, and comics to people using internet technology

that he barely understands. When he's not chasing after his children or making drawings for studio-types, he draws for fun and rides his bike slowly through the hills near his home.

anthonyholden.tumblr.com
twitter.com/nthonyholden
www.instagram.com/anthony_holden
www.facebook.com/AnthonyHoldenArt

Steve Ahn



Steve Ahn is an animation director and artist. His work credits include director at DreamWorks for **Voltron: Legendary Defender**, assistant director at Nickelodeon for **The Legend of Korra**, and storyboard artist for various shows such as **Teenage Mutant Ninja Turtles**, **Ben 10**, **Generator Rex**, and many more in the action-adventure genre.

Currently, Steve is working on his first independent animated series, **Blossom Detective Holmes**.



GUESTS OF HONOR

Todd Haberkorn



Todd Haberkorn has been on stage, on set, and behind a mic for many years. Not only is Todd an actor in LA, but he works as a producer, writer, and director as well. And he's even been an action figure or two. Haberkornmobile sold separately.

In the animated world, he went on to voice roles such as Sparrow Hood in **Ever After High**, Elfonso in **Sofia The First**, Natsu from **Fairy Tail**, Italy from **Hetalia**, Ling Yao from **Fullmetal Alchemist: Brotherhood**, Tierno from **Pokémon**, Allen Walker from **D.Gray-man**, Hikaru Hitachin from **Ouran High School Host Club**, Death the Kid from **Soul Eater**, and many others.

As far as video games go, you'd recognize his voice in the **Call of Duty** series, **Persona** series, **World of Warcraft**, **Street Fighter IV**, **Ghostbusters**, **Silent Hill: Book of Memories**, **Borderlands 2**, and **Rage**, to name a handful. His voice makes sure to get its marathon training in as an award-winning narrator for audiobooks. Do a Google search and you'll find everything from thrillers and young adult novels to zombie sagas and children's books.

Josh Grelle



A native Texan and avid anime fan, Josh Grelle has been working in voice work for over 10 years. After starting with ADV Films in January 2004, Josh was quickly bombarded with tons of in-booth experience on a wide range of shows, including **Wedding Peach**, **Steam Detectives**, **009-1**,

and the legendary **Gatchaman**. He began working for FUNimation Entertainment in 2006. Since then, he has starred in numerous titles; his most famous being Kenichi in **Kenichi: The Mightiest Disciple**.

Other roles include Armin in **Attack on Titan**, Kyohei in **The Wallflower**, Kouichi in **Linebarrels of Iron**, Yuki in **Future Diary**, Itsuki in **Initial D**, and Kuranosuke in **Princess Jellyfish**. More recent roles include Chow from **Starship Troopers: Invasion**, Nicky in **Mass Effect: Paragon Lost**, Kazuya Aoi in **Freezing**, Yuji Sakai in **Shakugan no Shana**, Akihisa Yoshii in **Baka and Test**, and Komatsu in **Toriko**. Aside from anime, Josh has lent his voice to a number of video games, including Sima Shi in **Dynasty Warriors 7**, Xbalanque in **Smite**, Dave in **Borderlands 2**, and the voice of the "energetic" custom character in **Dragon Ball Z: Ultimate Tenkaichi**.

Cherami Leigh



Cherami Leigh has been working in the industry for 20 years, with over 75 commercials and over 100 anime projects under her belt. Some of her most popular roles include Lucy in **Fairy Tail**, Asuna in **Sword Art Online**, Sailor Venus in **Sailor Moon**, Road in **D.Gray-**

man, Lizzie in **Black Butler**, Mai in **Ghost Hunt**, and Patty in **Soul Eater**. She has also worked on over 20 video games—including **Borderlands 2**—in which she plays Gaige in the popular DLC.

A few more recent additions to her voiceover arsenal include Tome in **Mob Psycho 100**, Kudelia in **Gundam: Iron-Blooded Orphans**, Ilia in **RWBY**, and Makoto in **Persona 5**. Cherami was recently announced to be playing Sarada in **Boruto: Naruto the Movie** and multiple characters in **Fire Emblem Heroes**. She also starred in and produced two seasons of the award-winning web series **Throwing Stones**, as well as the soon to be released **Confessionals**. She has other projects in various stages of production she is excited to share!

Kieran Strange



Standing firmly as a voice for the different and the discarded, Kieran Strange is a multi-faceted artist who left his family, friends, and sleepy English fishing village behind at the age of seventeen in order to move to North America and pursue his dreams of making music. With two CDs and three continents' worth of touring

under his belt, Kieran came out officially as transgender in early 2016. Ever the enthusiastic activist, he always makes sure he is friendly, passionate, open, and honest about his life as well as his morals and causes, rallying others to not only chase what they want out of life, but to stand up for what they believe in.

Typically a rockstar by trade, Kieran is changing it up for Kumoricon 2017 and will be playing the role of your quirky British Master of Ceremonies for several main events. He'll also be presenting and appearing on several other panels throughout the weekend, including his now well-known LGBTQ+/SAGA attendees and allies' get-together! But Kieran's hyperfocus at Kumoricon this year will be the official Pacific Northwest release party for his brand new superhero sci-fi novel **Black Tie**, part one of **The Sparrow Archives**.

BABY★THE★STARS★ SHINE BRIGHT



Established in 1988, BABY, the Stars Shine Bright is a lolita fashion clothing brand founded by Akinori and Fumiyo Isobe in Tokyo, Japan. The brand's vision is to create designs that make one feel cute and elegant like a beautiful princess, happily dressing up in fancy frills and lace. In 2004, BABY, the Stars Shine Bright was featured in

the cult hit movie *Kamikaze Girls*, which made lolita fashion known around the world.

In 2007, the sister line ALICE and the PIRATES was established. With the concept of "If Alice in Wonderland got lost in a world full of pirates", the line has a characteristic darker edge with careful attention to detail.

BABY, the Stars Shine Bright currently has 2 stores in the US: San Francisco (since 2009) and New York City (since 2013). BABY, the Stars Shine Bright also actively hosts events, fashion shows, and tea parties overseas.

BABY, the Stars Shine Bright Japan:

www.babyssb.co.jp

BABY, the Stars Shine Bright San Francisco:

shop.baby-aatp.com

Fighting Dreamers Productions



Fighting Dreamers Productions (FDP) is a cosplay group from Vancouver, British Columbia. For the past 9 years they

have been cosplaying a wide range of genres including anime, manga, video games, comics, film, and cartoons.

Fighting Dreamers Productions are known for their cosplay YouTube channel, which has over 170,000 subscribers and provides viewers with series shows, parodies, cosplay skits, CMVs, convention happenings, and tutorials. FDP is a nonprofit group and has organized a number of charity events through their cosplay work such as "Pray for Japan" helping earthquake and tsunami victims and "Aang for a Cure" which benefited cancer patients. As cosplayers, FDP emphasizes inclusivity and promotes accessibility of cosplay through panels and performances at conventions across North America, the UK, Ireland, Scandinavia, and Australia. FDP is honoured to be attending Kumoricon 2017!

Uptown Cosplay



Uptown is a cosplayer that has become renowned for their highly successful character panels and award-winning lip sync battle performances. They host many main events and emcee at conventions around the Pacific Northwest and share their panels, reviews, and advice with their broad audience as a YouTuber and social media icon. Uptown has been creating their own costumes and styling wigs by hand since they began in 2012, and has cosplayed for

events as many popular characters, most notably Chat Noir from **Miraculous Ladybug**, Viktor Nikiforov from **Yuri!!! on ICE**, Death the Kid from **Soul Eater**, and Shuu Tsukiyama from **Tokyo Ghoul**.

Jerry Jewell



With over 150 credits to his name, Jerry Jewell can be heard in a wide variety of shows. He's probably best known for his roles as Kyo Sohma in **Fruits Basket**, Jimmy Kudo in **Case Closed**, Barry the Chopper/Number 66 in **Fullmetal Alchemist** and **Fullmetal Alchemist: Brotherhood**, Claire Stanfield in **Baccano!**, Russia in **Hetalia: Axis Powers**, and

Lau in **Black Butler**.

Recent roles include Aion in **Show By Rock!!**, Momotaro Mikoshiba in **Free! Eternal Summer**, Yuma Isogai in **Assassination Classroom**, and most recently Kusuo Saiki in **(The) Disastrous Life of Saiki K** and Victor Nikiforov in **Yuri!!! on ICE**.

Other popular roles include Lyon in **Fairy Tail**, Taira in **Beck: Mongolian Chop Squad**, Kaworu Nagisa in the **Evangelion** movies: **1.0**, **2.0**, and **3.0**, Happiness Bunny in **Shin-Chan**, Rin Tsuchimi in **Shuffle**, Zelman Clock in **Black Blood Brothers**, Dio in **Casshern Sins**, Suzaku and Jin in **Yu Yu Hakusho**, and Akito Hayama in **Kodocha**.

He can also be heard in **Dragon Ball**, **Eden of the East**, **Ouran High School Host Club**, **One Piece**, **Tsubasa**, **Trinity Blood**, **Soul Eater** and a lot of other things that he may or may not remember or admit to.



GUESTS OF HONOR

Vic Mignogna



Vic has been acting for stage and screen since he was eight years old. But his anime career started about fifteen years ago as Vega in **Street Fighter II**. Since then, Vic has been in more than three hundred animated series and video games, known for such roles as Edward Elric in **Fullmetal Alchemist**, Tamaki Suou in **Ouran High School Host Club**, Zero in **Vampire Knight**, Death Scythe in **Soul Eater**, Fai in **Tsubasa Chronicle**, Keldeo in **Pokémon**, Dark in **D.N.Angel**, Kurz in **Full Metal Panic!**, Broly in **Dragonball Z**, Ikkaku in **Bleach**, Obito/Nagato in

Naruto, Yoshimori in **Kekkaishi**, Yukito in **Air**, Takanaga in **Wallflower**, Luciano in **Code Geass**, Virgil Walsh in **Trinity Blood**, Hikaru in **Macross**, **Space Dandy**, **Tiger & Bunny**, **Digimon Fusion**, **Sword Art Online**, **Nura**, **Lagrange**, and many many more.

Current roles include characters in **Free!**, **Fairy Tail**, **Star Trek Online**, **Black Butler**, **Escaflowne**, **Durarara!!**, **RWBY**, **Garou**, **Sailor Moon**, **World of Warcraft**, **Karneval**, **Attack on Titan**, and several others.

Vic has also voiced roles in a large number of video games including **Soul Calibur**, **Disgaea**, **Dynasty Warriors**, **Persona 3**, **The Avengers**, **Pac-Man**, **Sonic Colors**, **Dragon Ball Z**, **Bleach**, **Fullmetal Alchemist**, and more.

Art Show

No cameras of any sort are allowed in the Art Show, except for supervised press or staff.

Hours

Friday: 11:00am-7:00pm
Saturday: 10:00am-6:00pm
Sunday: 10:00am-2:00pm

Attendees are not allowed in the Art Show before opening or after closing, even if the doors are open. Artists may come in to set-up/check on their artwork.

Bidding

All artwork will be displayed with an art tag listing the title, lot number, and the type of media, which is signed by the artist on the back. A bid sheet listing the lot number, minimum starting bid, and a "Buy it Now" price will be displayed.

Buy it Now – As long as the highest bid is lower than the Buy it Now price, a bidder may opt to purchase the item. Once purchased, you and a staff member will sign the art tag, pay immediately, and the art will become available for pickup starting Sunday at 2:00 pm.

Place a bid – An attendee can place a bid on an item by entering their bid and badge number on the bid sheet. All bids must be in whole dollar increments, and must be greater than the minimum bid price set by the artist.

Winning an item – The last bid must be completed by 2:00pm on Sunday.

Art Pick-Up – Sunday

2:00pm-3:00pm

Highest bidders can claim and purchase their artwork.

3:00pm-4:00pm

Remaining artwork will be priced at the "Buy it Now" price or the highest bid, whichever is lower. The first person to agree to this price can purchase the artwork.

Please write legibly, and use your full name. In the event of dispute over payment, the art tag will act as a receipt.

Any artwork without bids can be picked up by the artist on Sunday between 3:00pm and 4:00pm.

Charity Auction

Hours

Friday: 11:00am-7:00pm
Saturday: 10:00am-6:00pm
Sunday: 10:00am-2:00pm

Live Auction Hours

Sunday: 2:30pm-4:00pm

Kumorigon has a long history of giving back to our local community. We are honored to make OHSU Doernbecher our charity recipient for our 2017 Charity Auction!

For Kumorigon 2017, we are excited to be returning to the silent auction, followed by a live auction event on Sunday from 2:30pm-4:00pm. Attendees will be able to browse items and place bids at their convenience throughout the convention.

What sort of items are available at the Auction?

Contributions range from rare signed prints and keepsakes, gift certificates, or even certificates for services (subscriptions, commissions, etc.).

Bidding

All items will be displayed with a bid sheet listing the title, lot number, item description, and minimum starting bid.

Place a bid – An attendee can place a bid on an item by entering their bid and badge number on the bid sheet during the Silent Auction. All bids must be in whole dollar increments, and must not be less than the minimum bid price.

Winning an item – The last bid must be completed by 2:00pm on Sunday.

All items will be taken to the Live Auction for final bids. **Winning bidders must be present at the Live Auction in order to pick up their item(s).**



Welcome to Kumoricon's first maid café! We invite you to join us at the **DoubleTree by Hilton** for an hour-long special dining event with food and drink, games, prizes, live entertainment, and, of course, personalized service from a Maid or Butler. Memorialize your experience with an exclusive photo from our staff, with proceeds from games and photos going directly to Doernbecher Children's Hospital.

In addition to walk-in tickets, at-con reservations may be made at the Maid Café if space is still available for a later session. Reservations receive priority over walk-ins. Parties may be grouped together when seated.

Hours

Friday: 8:00pm-9:00pm (Last and only seating at 8:00pm)

Saturday: 11:00am-9:00pm (Last seating at 8:00pm)

Sunday: 11:00am-4:30pm (Last seating at 3:30pm)

Seatings are every 90 minutes with sessions lasting one hour.



Dress in your favorite coordinates and meet other lolitas and Japanese fashion fans over tea and sweets at Kumoricon's first Lolita and J-Fashion Tea Party! Now featuring special Guests of Honor **Kra** and **BABY**, **the Stars Shine Bright**, games, fashion walk, and more!

Join us Sunday, 11:00am-2:00pm at the Pacific Northwest Ballroom in the DoubleTree by Hilton.

Please note: All Hallows' Kawaii Tea Party is by pre-booked reservation only. A ticket is required to attend.

Thank You!

This event was made even more special by the generous donations and contributions from our friends. We'd like to give a big thank you to our generous sponsors:

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FRIDAY NIGHT RAVE

Ghost Beats: Let's Get Startled! Featuring:



Rex Stomp

Born and raised in Montana, Rex Stomp arrived in Portland in 2010, quickly immersing himself in the local EDM scene. After experiencing an amazing summer of festivals in the Pacific Northwest, Rex found himself beginning a

journey from the crowd to the stage.

In the short time on stage Rex has made himself a household name in the world of hardcore, setting up a tour in late 2016 for several states kicked off with Oh The Places You'll Go! featuring the pioneer in Trapcore Outforce. Early in 2017, he signed his debut release with Go HARD Digital Conflict with another American UK hardcore heavyweight Jason Bouse, which reached 2nd place on the charts on Trackitdown and the top 50s on Beatport.

Perfecting his tastes in UK hardcore and Bassline Hardcore, Rex earned a resident DJ position with Unity Productions in the summer of 2014, and Seattle's Arctic Productions and Wizard Events in early 2016. To date, Rex Stomp has shared the spotlight with popular performers like Klubfiller, Hixxy, Outforce, Hartshorn, Reid Speed, DJ Venom, KJ Sawka, Luna-C, DJ S3RL, and many more.



SuPeR K!

Since 2005, SuPeR K! has been bringing smiles to the masses at events all across North America as well as globally through his weekly internet radio show, sPiN! sPiN! SuPeR! His energetic BounceCore beats and love for ridiculousness combine to create unique sets that pull inspiration from cartoons and anime, pop and meme culture, the sounds of underground raves, and extreme silliness, mashed together in eclectic glory.

Are you ready for super-

duper yummy beats, pumped full of fun and mixed to perfection? :)



Atum

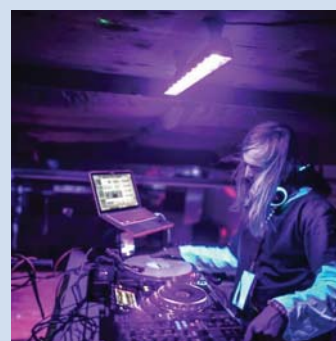
Starting out in the wilds of Idaho, Atum began spinning hard choons, and throughout moving to a bigger city, Atum's love of hardcore has never dimmed. Atum has been a DJ/producer for years and counting; making remixes, originals, and

mashups for everyone to love and enjoy! Throughout playing shows and creating insatiable memories for many to remember, his energy is through the roof and his performances are unforgettable!



Tripp

Tripp is a raver. One day Tripp began to fiddle with knobs and whatnot. This is what happens when Tripp fiddles with knobs and whatnot.



JTC

Co-owner of Shattered Emerald Productions, this Portland native cat-scratch DJ has been mixing and scratching since 2011—Vinyl to keep the old school alive, along with the new school for live beats, synths, and wumps. How do you like

your tempo? Up-Tempo, Mid-Tempo, Down-Tempo? How about all three! Looking for a musical journey? The Jake Jams got you covered!





Squadghouls and the Spooktacular Rave! Featuring:

☆ Taku Takahashi



Taku Takahashi launched his career in 1998 as the DJ of music group “m-flo”. The group rose to fame soon after, and has sold over 2 million copies of their 30 singles and 10 albums in 10 years.

For his solo works, Taku Takahashi is known for producing, as well as remixing music for prominent artists across several genres from around the world. Winning Beatport’s “Beatport Music Awards 2011 Top Tracks” with “Incoming... TAKU Remix”, he has proven himself as one of Japan’s top internationally recognized artists. In addition to his work in the pop and dance music genres, he has been active in production for video game and animation properties, contributing to the soundtracks of several high profile properties over the years. Some of his more prolific work can be found included in Gainax’s **Panty & Stocking with Garterbelt**, Shinichiro Watanabe’s **Space Dandy**, and Square Enix’s **Figureheads**.

In 2011, in his biggest venture yet, Taku Takahashi established Japan’s first and only dance music radio station “block.fm”. Now with over 40 individual programs featuring exclusive mix shows from world-famous international and Japanese DJs, block.fm is gaining strong attention as its fan base continues to multiply.



TeddyLoid

TeddyLoid started his career as MIYAVI’s DJ and sound producer by joining his world tour when he was only 18 years old. He also produced the OST for the GAINAX anime **Panty & Stocking with Garterbelt** with ☆ Taku Takahashi (m-flo). He has also had experience in units with Shibasaki Ko and DECO*27, established galaxias!, worked on the

album “TOXIC” for the GazettE, and has produced “Neo STARGATE” for Momoiro Clover Z. In 2013, TeddyLoid had a guest appearance at Seibu Dome Taikai. Furthermore, he has provided BGM to the anime **Mekakucity Actors**.

TeddyLoid has also produced Vocaloid IA tracks and remixes, Square Enix’s **Mugen∞Knights**, and WRECKING CREW ORCHESTRA’s new long production **SUPERLOSERZ SAVE THE EARTH**, directed by Amon Miyamoto. In 2014 he produced the music for the viral hit short movie **ME!ME!ME**, which was visualized by Hibiki Yoshizaki and vocals sang by DAOKO.

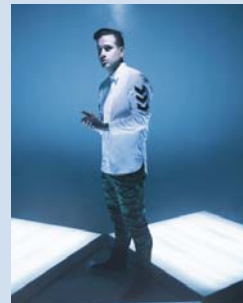
In 2016, TeddyLoid produced two tracks for HAL College of Technology & Design, one of which titled “Daisuki with TeddyLoid” was a commercial with Hibiki Yoshizaki and vocals by DAOKO. The contrasting track “Daikirai feat. Chanmina” also garnered attention for featuring the up-and-coming Korean rapper Chanmina.



Remnant

Remnant has been in the Portland/Seattle rave scene since 2005. After this time he decided to found a new production company in Portland called Shattered Emerald Productions. Over the last 3 years he has spent his time at raves behind the scenes

and decks spinning J-core/happy hardcore to all who will listen. With his super kawaii beats, Remnant aims to keep you dancing all night and beyond!



MYSTERY SKULLS

Following a steady two years of touring behind 2014 debut *Forever*—a #1 hit on the iTunes dance chart—Mystery Skulls is set to release the soulful pop odyssey *One Of Us* on August 4. For this follow-up, the genre-bending mastermind built upon his sonic tapestry of soul, house, disco, and R&B, while zeroing in on a single “Big Brother”—esque concept: following the relationship of two underground-lowlife residents in a dystopian world as they fight to escape shadowy forces exerting control over society. Joyful lead single “Music” previews the album by declaring that, even in the worst of times, at least there will always be melodies that lift us higher.

Born Luis Dubuc in Venezuela, Mystery Skulls spent most of his childhood in Toronto living above a video store, teaching himself English by consuming horror and sci-fi epics. Relocating once again, to Dallas, led him to pick up his first pair of drumsticks where he channeled his collective admiration of idols, from Michael Jackson to Nirvana to The Locust, into his earliest experimentation with music making. Following a later move to Los Angeles, the self-taught musician began to make a name for himself, and with the release of *Forever*, he blazed into the electronic and pop sphere, collaborating with pop icons Nile Rodgers and Brandy, as well as earning press love from the likes of Noisey, Earmilk, Nylon, and Complex, who declared his music “Some of the most addictive, hypnotizing disco-pop jams you’ll hear.”



PROGRAMMING

Main Events

Opening Ceremonies

Fri 9:30 am - 11:00 am – **Main Events** (Hall B)

Join us as we kick off our convention for 2017! Find out what's in store for the weekend.

AMV Contest

Fri 3:30 pm - 6:00 pm – **Main Events** (Hall B)

Kumoricon's International Anime Music Video Competition. Editors from around the world compete in different categories that are judged by the audience during the contest. Awards go to the #1 winner of each category as well as a Best in Show. Winners are announced during Closing Ceremonies.

AMV After Show

Fri 6:00 pm - 6:30 pm – **Main Events** (Hall B)

After the AMV Contest, stay and watch AMVs that didn't make it into this year's contest, and favorites from previous years' shows.

AMV Contest Re-Run

Sun 9:00 am - 11:30 am – **Auditorium** (Oregon Ballroom 201)

A showing of contest highlights for those that missed the AMV Contest. Voting will not be held at this showing.

Cosplay Chess

Sun 11:00 am - 12:30 pm – **Coliseum** (Oregon Ballroom 203/204)

Come see your favorite characters battle it out on a giant chessboard stage! Cosplay Chess is an event where convention attendees in cosplay serve as the pieces, and at the direction of two chess masters, will move, fight, die, and live on stage. The combats are not pre-scripted—anything can happen!

Cosplay Chess Pre-Meet

Sun 9:00 am - 10:30 am – **Coliseum** (Oregon Ballroom 203/204)

Meeting for Cosplay Chess participants. This is an opportunity to discuss battle techniques and work out strategies. Mandatory for all participants.

Late-Night Cosplay Chess: Late-Nite PJ/Kigu Party!

Sun (Sat after midnight) 12:30 am - 2:00 am
Coliseum (Oregon Ballroom 203/204)

Come see your favorite characters battle it out on a giant chessboard stage while dressed in their favorite kigu or comfy PJs! Late Night Cosplay Chess is an event where convention attendees in cosplay serve as the pieces, and at the direction of two chess masters, will move, fight, die, and live on stage. The combats are not pre-scripted—anything can happen after dark!

Late-Night Cosplay Chess Pre-Meet

Sat 11:00 pm - 12:00 am – **Coliseum** (Oregon Ballroom 203/204)

Meeting for Late Night Cosplay Chess participants. This is an opportunity to discuss battle techniques and work out strategies. Mandatory for all participants.

Cosplay Contest

Sat 5:30 pm - 8:30 pm – **Main Events** (Hall B)

Whether you prefer competing as a contestant on stage or viewing the skits and costumes from the audience, the Cosplay Competition is Kumoricon's main costume event where entrants compete for recognition and top prizes. Join in the fun yourself, or cheer on your favorite characters as they perform original skits and dazzle the audience with amazing costumes.

Cosplay Contest Costume Judging

Fri 4:00 pm - 10:00 pm – **Workshop 2** (B117)

Costume Workmanship judging for costume entries in the Cosplay Contest. Prior to convention, entrants will be assigned a time slot for judging. Be sure to arrive at least 5-10 minutes prior to your scheduled time slot. Costumes required. For Cosplay Contest participants only.

Cosplay Contest Pre-Meet

Fri 2:30 pm - 3:30 pm – **Panel 5** (B118)

Final deadline for all cosplay entry forms. Costume Workmanship and Skit technical rehearsal slots will be assigned for any last minute entries. The Cosplay Coordinators will be on hand to answer any questions from any entrant. Costumes are not required.

Cosplay Contest Tech Rehearsal

Sat 8:00 am - 11:00 am – **Main Events** (Hall B)

Technical rehearsal for all Cosplay Contest entrants. This is a quick walk-through of the Cosplay Contest to coordinate ninja assistance, adjust lighting, and test music and audio. Costumes are not required at the rehearsal. For Cosplay Contest participants only.

Cosplay Lip Sync Showdown

Sun 1:30 pm - 3:00 pm – **Main Events** (Hall B)

You asked for it and we're here to deliver! Join us for the first-ever Cosplay Lip Sync Showdown, where cosplayers of all ages get on stage and lip-sync for their lives.

Cosplay Lip Sync Showdown: Check-In and Rehearsal

Sun 12:00 pm - 1:00 pm – **Main Events** (Hall B)

Check-in and rehearsal for Cosplay Lip Sync participants. This is the final check-in for participants and your chance to get comfortable on the stage. Mandatory for Cosplay Lip Sync participants.

Cosplay Scavenger Hunt

Join the hunt! Keep your eyes open and on the lookout for clues as you wander the convention. The game board is located in the Pocket Guide and in the Guidebook app.

KumoriBall: A Monster Mash

Sat 8:00 pm - 10:00 pm – **Coliseum** (Oregon Ballroom 203/204)

You are hereby cordially invited to the monstrous world of the KumoriBall! Come in all your finery; formal or formal cosplay only, please. Attendees must follow the dress code. Staff reserve the right to deny entry to anyone inappropriately attired.

KumoriProm

Fri 8:30 pm - 11:00 pm – **Coliseum** (Oregon Ballroom 203/204)

Dance in all your finery to a more relaxed version of the ball—without the strict dress code! Bring your favorite partner, find a new one among the other dancers, or even dance with one of our hosts. Who will be crowned the KumoriProm King and Queen?

Hall Cosplay

Once again, our Hall Cosplay Staff will be roaming the halls on the lookout for outstanding costumes and cosplayers. Act your part, or just have fun—you never know where they will be!

Japanese Field Day

Sun 3:00 pm - 4:30 pm – **Coliseum** (Oregon Ballroom 203/204)

Welcome, students of Kumori Academy! It's October, and in Japan that means just one thing—it's time for a traditional school field day! Do a few stretches, tie on a colorful headband, and represent your team in wacky relay races and other wild events! Maybe this year, Senpai will notice you!!

Legend of Korra Pro-Bending Tournament Check-In

Sat 9:30 am - 10:30 am – **Coliseum** (Oregon Ballroom 203/204)

Are you ready for some adrenaline fueled pro-bending action? If your team wants to play, this is the event for you! We'll be organizing the bracket and going over rules so everyone can be ready to enter the arena. This is a required meeting for all competing teams, including wait-list hopefuls!

Legend of Korra Pro-Bending Tournament Preliminaries

Sat 10:30 am - 1:00 pm – **Coliseum** (Oregon Ballroom 203/204)

From the hit TV show "The Legend of Korra", Kumoricon is proud to present: The 5th Annual KumoriLeague Pro-Bending Tournament, where sixteen teams enter the arena to fight for a chance at fame and glory! Come cheer on your favorite fantasy dodgeball team as they vie for a spot in the finals!

Legend of Korra Pro-Bending Tournament Finals

Sat 2:30 pm - 5:00 pm – **Coliseum** (Oregon Ballroom 203/204)

Let's get ready to rrrrrrrumble! Come watch the best pro-benders compete for the title of KumoriLeague Champion! Eight teams will enter the single elimination bracket, but only one will be left standing at the end. There can be only one champion! Join us to find out who will reign supreme!

Live Charity Auction

Sun 2:00 pm - 3:30 pm – **Auditorium** (Oregon Ballroom 201)

Every year, the Kumoricon community dedicates time, effort, goods, services, and significant funds toward bettering lives through charitable donations. Come bid on unique items brought to you by our industry friends and valued community.

Manga Library – Open Reading

Fri 8:00 am - 2:00 am – **Manga Library** (A107-A108)

Sat 8:00 am - 2:00 am – **Manga Library** (A107-A108)

Sun 8:00 am - 5:00 pm – **Manga Library** (A107-A108)

Come sit, relax, and read your favorite manga in Kumoricon's very own manga library! It's a great place to take a break from all the con chaos!

Closing Ceremonies

Sun 4:30 pm - 6:00 pm – **Main Events** (Hall B)

Join us for the final event of Kumoricon—contest winners are announced, highlights relayed, and the mascot for 2018 are revealed.

Rant and Rave

Sun 6:00 pm - 7:30 pm – **Arena** (Oregon Ballroom 202)

Was there something you loved, or something you thought could be improved? Good feedback or bad, we want to hear your thoughts. Stop by after Closing Ceremonies to tell the staff what you thought of the con.



Guest Programming

Acting for TV/Film, Voiceover, and Theatre

Sat 3:00 pm - 4:00 pm – **Live Events 1** (B115-B116)

Wanna talk about agents? Voiceover demos? The difference in the mediums? How to get started? This is the panel for you. Cherami Leigh answers questions and introduces you to the world as an actor.

All Hallows' Kawaii Tea Party

Sun 11:00 am - 2:00 pm – **DoubleTree Hotel** (Oregon)

Please note that tickets are sold out to this special event.

We're proud to introduce Kumoricon's first Lolita and J-Fashion Tea Party—All Hallows' Kawaii!

We cordially invite you to Kumoricon's first Lolita and J-Fashion Tea Party at the DoubleTree by Hilton on Sunday, October 29. Dress in your favorite coordinates and meet other lolitas and Japanese fashion fans over tea and sweets! This is a formal event and dress code will be in effect. We require that attendees wear lolita or related J-fashions. Enjoy delicious cuisine and a special guest performance from Guest of Honor and visual kei band, Kra! There will be games, a fashion walk, and much more. It's going to be a truly unique dining experience!

Guest of Honor BABY, the Stars Shine Bright will be joining in on all the fun at All Hallows' Kawaii! Be sure to attend for a special gift from our guest!

This event is held off-site.



PROGRAMMING

Animation Roundtable

Sun 10:00 am - 11:30 am – **Main Events** (Hall B)

Creating a piece of animation takes the work of many, from animators, directors, writers, concept artists, software developers, producers, and many more! Join some of the leaders in the American and Japanese animation industry to find out what it takes to create the shows and movies we love. Panelists will include Guests of Honor: Steve Ahn (DreamWorks Animation), Eugene Lee (DreamWorks Animation), Grant Alexander (Pixar), Hiromi Wakabayashi (Studio TRIGGER), Shigeto Koyama (Studio TRIGGER), Hiroyasu Kobayashi (Studio khara), and Mark Sharpio from Portland's own LAIKA.

Anthony Holden Live Drawing Panel

Sat 4:30 pm - 5:30 pm – **Live Events 1** (B115-B116)

Learn more about how Anthony Holder illustrates digitally and his creative process relating to storyboarding, character designing, and comic creation. With lots of experience with studios such as DreamWorks, Nickelodeon, Disney Television Animation, Marvel Animation, Marvel Comics, Blue Sky, and Cartoon Network, he can share some unique perspectives as to how he works creatively. He also lived in Japan for several years and has an eye for manga and anime character creation as well.

Ask Jerry Jewell ANYTHING

Fri 2:00 pm - 3:00 pm – **Live Events 1** (B115-B116)

Think you know Jerry Jewell? Think again! Come to his Ask Me Anything panel and literally do that... ask him ANYTHING! It doesn't have to be anime-related (in fact, he LOVES non-anime questions!).

Battlesaurs with Grant and Studio TRIGGER

Sat 6:00 pm - 7:00 pm – **Auditorium** (Oregon Ballroom 201)

Come see a special behind-the-scenes interview with creators from Pixar and Studio TRIGGER and watch a special showing of the anime short Battlesaurs, for Toy Story That Time Forgot. Grant Alexander of Pixar and Studio TRIGGER's Hiromi Wakabayashi and Shigeto Koyama will be sharing how this was developed and other insights into the creation of this unique collaboration between these phenomenal animation studios. Powered by Wacom.

Black Tie Release Party

Sat 5:00 pm - 6:00 pm – **Panel 2** (A106)

Get hyped up for the official Pacific Northwest release party for Kieran's brand new superhero sci-fi novel Black Tie, part one of The Sparrow Archives. The book follows an undercover operative with zero supernatural ability as he navigates his job in a world of super-powered "Anomalies", trying to protect the world from them—and, in many cases, them from the world. Join Kieran for his release panel and hear excerpts from the book, behind-the-scenes random facts and hilarity, and more!

Blossom Detective Holmes: Selfie with a Strange Intruder – Short Film Screening and Director Talk

Sat 4:00 pm - 5:00 pm – **Live Events 2** (B113-B114)

Join us for the premiere screening of Blossom Detective Holmes' pilot episode and Q&A with Steve Ahn! He'll talk about the series and what's upcoming from this personal animation series project.

Charity Game – Star Trek: Five Year Mission

Sat 6:00 pm - 7:30 pm – **RPG** (Hall A)

Join Kumoricon and Guests of Honor Todd Haberkorn and Kieran Strange for Kumoricon's **first** charity game, Star Trek: Five-Year Mission! This game will also be live-streamed for Extra Life!

Interested in playing *with* Todd and Kieran? Two player seats will be auctioned off in the Silent Auction, so be sure to get your bid in early!

Cherami Leigh Q&A

Fri 7:30 pm - 8:30 pm – **Live Events 2** (B113-B114)

Hang with Cherami Leigh as she talks about her experiences working as an actor.

CONFessionals

Fri 11:30 am - 12:30 pm – **Live Events 2** (B113-B114)

Cherami Leigh, producer and actor in the mockumentary web series about voice actors starring voice actors—funded by YOU—the fans. She'll introduce you to the characters, share some clips, and give exclusive info about what you can expect in the upcoming season.

Cosplay 101 (Fighting Dreamers)

Sat 11:30 am - 12:30 pm – **Live Events 1** (B115-B116)

An introduction to cosplay. What is cosplay, how to get started, where to find fellow cosplayers, and more.

Cosplay on a Budget (Fighting Dreamers)

Fri 2:00 pm - 3:00 pm – **Panel 1** (C123)

How to cosplay with a limited budget. This panel covers cheap and easy alternatives for prop and armor making, ways to save on buying shoes for cosplay, and much more.

Cosplay Videos (Fighting Dreamers)

Sun 12:30 pm - 1:30 pm – **Panel 1** (C123)

Filming for YouTube and how to produce cosplay performances such as skits and CMVs. Covers acting, filming, editing, YouTube, as well as improv.

Cosplay Wigs (Fighting Dreamers)

Sat 1:00 pm - 2:00 pm – **Panel 2** (A106)

A panel that walks you through wig styling, from purchasing a base to advanced styling techniques such as using wire.

Creating Voices

Fri 12:30 pm - 1:30 pm – **Live Events 1** (B115-B116)

From the squeaky protagonist to the baritone badass, each character requires their own signature voice. Josh Grelle explains the efforts behind making truly unique characters with only his voice.

Dealing with Cosplay Hate/Bullying (Fighting Dreamers)

Fri 11:00 am - 12:00 pm – **Live Events 1** (B115-B116)

A panel about how to deal with people who might hate cosplay or criticize you for it (from inside and outside of the cosplay community). Deal with issues such as unsupportive parents, critical friends, internet hate and trolling and how to deal with cosplaying in public.

Destination: Tokyo!

Sun 11:00 am - 12:00 pm – **Panel 1** (C123)

Tokyo is the host of the 2020 Olympics, so things are constantly changing in order to make it easier for tourists. In this pane, you get updated and relevant info to help plan your trip, as well as a look into customs, the culture, things to do/don't do while you are there!

Fairy Tail Guild – UNITE!

Fri 6:00 pm - 7:00 pm – **Live Events 2** (B113-B114)

What happens when you get together two voice actors that play the rowdiest, most destructive wizards from Fiore's most infamous guild? Join Cherami Leigh and Todd Haberkorn for some fun, excitement, and just a little bit of that Fairy Tail magic.

Fashion Show

Sat 2:00 pm - 3:00 pm – **Main Events** (Hall B)

Bringing you the latest fashions from Japan, BABY, The Stars Shine Bright and ALICE and the PIRATES will be showcasing pieces from their latest lines.

Ghost Beats: Let's Get Startled

Fri 10:00 pm - 2:00 am – **Main Events** (Hall B)

We've got it, and we're hauntin' it. Ghost Beats features local DJs from the Pacific Northwest. J-pop, K-pop, anison, Vocaloid, and kawaii tunes will be spun all night by DJs Rex Stomp, Atum, Trip, JTC and SuPeR K! Pull out your glowsticks, get ready to dance, and let's have some skele-fun!

Grant Alexander Live Drawing Panel

Fri 1:00 pm - 2:30 pm – **Auditorium** (Oregon Ballroom 201)

Join Grant Alexander as he shares his insights and techniques in digital drawing and his creativity as a character designer and sketch artist for Pixar. Find out more on what it was like to work on films and shorts such as Cars 2, The Good Dinosaur, Inside Out, Small Fry, Partysaurus Rex, Toy Story of Terror, Toy Story That Time Forgot, and Coco. He has a special affinity for anime based on his experiences working closely with animators and studios in Japan and can share more on production and other aspects.

Improv Panel

Sun 10:30 am - 11:30 am – **Live Events 2** (B113-B114)

Improv is a great way to build confidence, create characters, and practice listening and reacting to strengthen your skill as an actor. Cherami Leigh guides attendees through a variety of improv games in a comfortable, accepting, fun, positive environment. So what are you waiting for? Just say "Yes, and..." come check it out.

Inside the Voice Actor's Studio

Sat 4:30 pm - 5:30 pm – **Auditorium** (Oregon Ballroom 201)

Far too often, we see anime fans standing in line, waiting for an autograph from their favorite voice actor, only to fall silent and star-struck when face-to-face with them. If only there was some way to make these very real people more approachable and easier to talk to! This panel seeks to do exactly that, by asking our voice acting guests questions that are not about their career, but about who they really are. From first jobs and favorite ice cream flavors to what their ideal vacation spot is, you can expect to hear some great backstory on our guests. Who knows, maybe you'll find that you have a lot more in common with them than you originally thought!

Jerry Jewell Directing 101

Sat 1:00 pm - 2:00 pm – **Live Events 1** (B115-B116)

What all goes into being an ADR Director at? Come to this panel and find out!

Kra: LIVE!

Fri 8:00 pm - 9:00 pm – **Main Events** (Hall B)

Kra is a Japanese visual kei band with a mix of pop, rock, and jazz sounds. The band members are: Keiyuu on vocals, piano, and guitar, Taizo on guitar, Yuhra on bass, and Yasuno on drums. Kra's newest EPs, Uchuu Traveller CORE and Uchuu Traveller CELL were released in September of 2016. 2016 also marked Kra's 15th anniversary.

Meet Josh Grelle!

Sat 7:30 pm - 8:30 pm – **Live Events 1** (B115-B116)

Come and meet Josh Grelle during this Q&A session where you can ask questions about acting, anime, and more.

Meet Kra

Sat 6:00 pm - 7:00 pm – **Live Events 1** (B115-B116)

Join the members of Kra to find out what it's like being a visual kei band, touring, and how they've stuck together for over 15 years!

Meet Vic Mignogna

Sat 2:30 pm - 4:00 pm – **Auditorium** (Oregon Ballroom 201)

Join Vic Mignogna for his first Kumoricon appearance! Starring in many of your favorite shows like Fullmetal Alchemist, Free! and many, many more, ask him all your questions and get some answers!



PROGRAMMING

Memoirs of a 6-Foot Blond Geisha

Sat 7:30 pm - 8:30 pm - **Live Events 2** (B113-B114)

Have you ever wondered what it was like to experience life as an outsider in Japan? Memoirs of a 6-Foot Blonde Geisha is a reflection on the various experiences of actress Lisle Wilkerson. She grew up in Tokyo, Japan, having recently moved back to the United States, and in this panel she discusses some of the funny experiences and observations that she has had during her time overseas. Audience participation is welcome, so use this unique chance to ask about her life. Because life as a 6-foot blonde geisha is *never* boring.

NHK: TOKYO EVE

Fri 5:00 pm - 6:00 pm - **Live Events 1** (B115-B116)

Lisle lived in Tokyo, she was a resident reporter for one of the NHK International's most popular television shows, TOKYO EVE. In this panel, Lisle shows some of the episodes such as Japanese festivals, cat cafes, etc. and gives live commentary and insight into the episode!

Play Tekken Against Nina!

Sat 2:30 pm - 3:30 pm - **Video Gaming (Console)** (Hall A)

Join Lisle as she plays (button smashes—her words, not ours) Tekken against Tekken fans! Always lots of fun and craziness *and* smack talk!

Q&A / Story Time with Uptown Cosplay

Sun 10:00 am - 12:00 pm - **Panel 3** (A105)

Come and sit down with Uptown Cosplay and ask whatever questions you might have—whether you want to get to know the cosplayer, get tips and advice, or just pick their brain. You never know what stories might come up; it's bound to be interesting!

Squadghouls and the Spooktacular Rave

Sat 10:00 pm - 2:00 am - **Main Events** (Hall B)

The best dance party of the year is happening at Kumoricon! Internationally renowned guest DJs bump beats and mix anime-related tunes for you to get your groove on. It's gonna be unBOOlievable.

Star Trek Continues with Vic Mignogna

Fri 2:30 pm - 4:00 pm - **Live Events 2** (B113-B114)

Come watch a screening of Vic Mignogna's popular web series, Star Trek Continues with Vic himself!

Steve Ahn and Eugene Live Drawing Panel

Sat 2:30 pm - 3:30 pm - **Live Events 2** (B113-B114)

Watch Eugene Lee and Steve Ahn create characters digitally based on their combined director and artist experience having worked on shows like: Legend of Korra, Motorcity, Venture Brothers, Ben 10: Ultimate Alien, TMNT, and Generator Rex. Most recently, both have extensive experience working on the DreamWorks Voltron: Legendary Defender show, and they will share how they draw your favorite characters from this popular series.

SAVE THE DATE!

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Planet Hollywood
Las Vegas, NV

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Studio khara

Sun 12:30 pm - 1:30 pm – **Auditorium** (Oregon Ballroom 201)

The highlight of the panel will be the announcement of multiple new project/titles that khara will be working on in the upcoming years.

Studio TRIGGER

Sat 1:00 pm - 2:00 pm – **Auditorium** (Oregon Ballroom 201)

The highlight of the panel will be the announcement of multiple new project/titles that TRIGGER will be working on in the upcoming years.

Studio TRIGGER Live Drawing Panel

Fri 3:00 pm - 4:30 pm – **Auditorium** (Oregon Ballroom 201)

TRIGGER will be collaborating with Wacom to conduct a live drawing session!

The Super-Duper LGBTQ+/Saga Panel (Allies Welcome!)

Fri 12:30 pm - 1:30 pm – **Panel 2** (A106)

LGBTQ+ issues, nerd culture, and the convention scene have been likely partners for many years now. Our panel of queer- and ally-identifying hosts will guide a thoughtful, tolerant, and open-minded discussion on non-heteronormative characters and themes, safety, and inclusion at conventions, and how we have possibly used fanworks to explore our own genders and sexualities. Call us Queer Geeks Anonymous: This panel (which is sponsored by Kieran Strange and friends' LGBTQ+/SAGA geek group The Kaleidoscope Project) is a great one for both queer-identifying people, as well as allies old and new who may have questions about certain aspects of the queer community. We want to help you to learn, grow, understand, and therefore become better allies—and so we encourage and maintain a super-duper inclusive atmosphere in a judgement-free space for everybody's comfort!

Todd Haberkorn Presents: (In)-Appropriate Nighttime Stories

Sat 9:00 pm - 10:00 pm – **Live Events 2** (B113-B114)

Age 18+ only—hand stamp required—see Programming Booth.

Todd Haberkorn presents: (In)-Appropriate Night Time Stories for Kids that are 18+: Todd is an award winning audio book narrator and has found some “gems” that he'd like to share with you! Come get an earful of stories that probably shouldn't used to give children wholesome dreams during sleep.

Todd Haberkorn Presents: MST-Anime Style

Fri 1:00 pm - 2:00 pm – **Live Events 2** (B113-B114)

Funimation is joined at the hip with anime... but also—live action dubs. Join Todd and other voice actors as they take you on a commentary expedition of foreign film dubbing craziness. They'll watch some of a dubbed film... in all its non-flap matching awesomeness! Warning: There will be profanity.

Writing, Directing, and Voicing in Anime

Sun 12:30 pm - 1:30 pm – **Live Events 1** (B115-B116)

Come at Josh Grelle with all your most in-depth questions about writing, directing, and voicing in anime!

Yuri On Ice: Viktuuri

Fri 9:30 pm - 11:00 pm – **Panel 2** (A106)

With all the excitement around Viktor's and Yuuri's careers, the press can be overwhelming, so Viktor figured it was time for a change of pace. Instead, they're going to answer questions from YOU! Join Uptown Cosplay and KionCloud and interact with them through Q&A and fun activities!

VIP Autograph Session

Sat 11:00 am - 12:30 pm – **Autographs Line 1** (Hall C)

A special autograph signing opportunity with our Guests of Honor, for VIP attendees only.

Anthony Holden Autographs

Sat 3:00 pm - 4:00 pm – **Autographs Line 1** (Hall C)

Cherami Leigh Autographs

Fri 1:30 pm - 3:00 pm – **Autographs Line 3** (Hall C)

Sat 4:30 pm - 6:00 pm – **Autographs Line 1** (Hall C)

Sun 12:00 pm - 1:00 pm – **Autographs Line 1** (Hall C)

Grant Alexander Autographs

Fri 4:30 pm - 5:30 pm – **Autographs Line 1** (Hall C)

Sun 12:30 pm - 1:30 pm – **Autographs Line 3** (Hall C)

Jerry Jewell Autographs

Fri 4:00 pm - 5:30 pm – **Autographs Line 3** (Hall C)

Sat 2:30 pm - 4:00 pm – **Autographs Line 3** (Hall C)

Sun 10:30 am - 11:30 am – **Autographs Line 2** (Hall C)

Josh Grelle Autographs

Fri 3:30 pm - 5:00 pm – **Autographs Line 2** (Hall C)

Sat 1:00 pm - 2:30 pm – **Autographs Line 1** (Hall C)

Sun 11:00 am - 12:00 pm – **Autographs Line 3** (Hall C)

Kieran Strange Autographs

Sun 12:00 pm - 1:00 pm – **Autographs Line 2** (Hall C)

Kra Autographs

Sat 3:30 pm - 5:00 pm – **Autographs Line 2** (Hall C)

Lisle Wilkerson Autographs

Fri 11:30 am - 1:00 pm – **Autographs Line 3** (Hall C)

Steve Ahn and Eugene Lee Autographs

Sat 1:00 pm - 2:00 pm – **Autographs Line 3** (Hall C)

Sun 2:00 pm - 3:00 pm – **Autographs Line 1** (Hall C)

Studio TRIGGER Autographs

Fri 1:00 pm - 2:30 pm – **Autographs Line 2** (Hall C)

Sun 2:00 pm - 3:00 pm – **Autographs Line 3** (Hall C)

Todd Haberkorn Autographs

Fri 2:30 pm - 4:00 pm – **Autographs Line 1** (Hall C)

Sat 1:00 pm - 2:30 pm – **Autographs Line 2** (Hall C)

Vic Mignogna Autographs

Fri 12:00 pm - 1:30 pm – **Autographs Line 1** (Hall C)

Sat 4:30 pm - 6:00 pm – **Autographs Line 3** (Hall C)



PROGRAMMING

Industry Programming

Dark Horse Manga

Sun 12:00 pm - 1:00 pm – **Live Events 2** (B113-B114)

Portland's own Dark Horse Comics is proud to have been publishing manga in English since 1988! In 2017, we're continuing to expand our line of works by Japanese creators, including art books and novels. Our titles include series such as Berserk, Metal Gear Solid, Vocaloid, Drifters, Blade of the Immortal, Legend of Zelda, Fate/Zero, Blood Blockade Battlefront, Vampire Hunter D, Fire Emblem, I Am a Hero, Danganronpa, Psycho-Pass, and Neon Genesis Evangelion. Come by our panel to hear announcements and news about upcoming titles, bring your questions, and win prizes!

Dark Horse Presents: Neon Genesis Evangelion

Sat 11:30 am - 12:30 pm – **Auditorium** (Oregon Ballroom 201)

This is a panel open to discussion of all aspects of the Neon Genesis Evangelion phenomenon, hosted by Dark Horse Comics, publishers of six of the Evangelion manga series—including the most ruthless one of all, 2017's Neon Genesis Evangelion: Legend of the Piko Piko Middle School Students! A special video made just for this event by Otakon's main Evangelion panelist, Aaron Clark (EvaMonkey on YouTube) will look at the current status of the series, with the latest updates and news. We'll also be giving away some special Japan-only Evangelion prizes to a few lucky attendees!

FAKKU

Sun (Sat after midnight) 12:30 am - 2:00 am – **Auditorium** (Oregon Ballroom 201)

Age 18+ only—hand stamp required—see Programming Booth.

Join FAKKU as they share their latest licensing announcements, reveal future projects, and discuss their transition into publishing.

FAKKU Presents: Hentai Worth Watching

Sat (Fri after midnight) 12:00 am - 1:30 am
Auditorium (Oregon Ballroom 201)

Age 18+ only—hand stamp required—see Programming Booth.

Join FAKKU once again at Kumoricon as they share and provide commentary on select hentai titles, often yielding hilarious results. The panelists share stories of how they discovered hentai and what kept them coming back for more.

Funimation Favorites

Fri 12:30 pm - 1:30 pm – **Panel 1** (C123)

Join Funimation staff as we take a look at some of our personal favorites from current anime and past classics. What's your Funimation favorite? Share it with us using the hashtag #FunimationFave and you could win a prize!



SAKURA-CON 2018

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March 30 to
April 1

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 **@SakuraCon**

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- 2012 recipient of the Japanese Foreign Ministry's Official Commendation
- Cosplay, dances, guests and artists are only a sliver of what's available at Sakura-Con!

www.sakuracon.org



Funimation Industry Panel

Sat 12:30 pm - 2:00 pm – **Live Events 2** (B113-B114)

From Akira to Dragon Ball Z, hear the latest news, info, and announcements from North America's largest anime distributor—Funimation. Live tweet with us using the hashtag #FunimationPanel for a chance to win prizes!

Funimation Peep Show

Fri 10:00 pm - 11:30 pm – **Auditorium** (Oregon Ballroom 201)

Age 18+ only—hand stamp required—see Programming Booth.

Guaranteed to be a good time that's oh so NSFW. Join Cookie Stratford for some jiggly clips and trailers from some of the hottest Funimation titles. Don't forget to bring tissues, you know, for the nose bleeds. Audience participation encourages by tweeting with #FunimationPeepShow.

Funimation Presents: Future Diary

Sat 10:00 pm - 12:00 am – **Auditorium** (Oregon Ballroom 201)

Reality quickly unravels when antisocial Yukiteru is called into a death match against 11 other mentally scarred individuals.

Funimation Presents: Hundred

Fri 5:00 pm - 7:00 pm – **Auditorium** (Oregon Ballroom 201)

Hayato Kisaragi is kind of a big deal at his brand-new school, Little Garden academy. With the highest Hundred compatibility, he has what it takes to control the only effective weapon against the devastating creatures known as the Savage. But while he's trying to master his ability, he'll have to survive the onslaught of attention from the girls of this student body!

Funimation Presents: Kiddy GiRL-AND

Sun 9:00 am - 10:30 pm – **Panel 1** (C123)

ES members Éclair and Lumière once were involved in a battle to decide the fate of the galaxy. They prevailed and peace was restored to the galaxy. Now, 25 years later, the galaxy once again stands on the brink of chaos. This conflict will see the dawn of two new heroines, Ascoeur and Q-feuille. The two girls work for the galactic government known as GTO, as they are training to become members of ES.

Funimation Presents: Ninja Hunter

Sat 9:00 am - 11:00 am – **Auditorium** (Oregon Ballroom 201)

Tao, a ninja from the Iga clan, wakes up in a cave surrounded by dead bodies, including a beautiful female ninja. Suffering from amnesia, he can't remember how or why he's there, or if he's the one responsible for this massacre. As Tao fights various other ninjas, he begins to piece together his memories with their stories. But instead of solving the enigma, a web of betrayal unfolds.

Funimation Presents: Servamp

Fri 7:30 pm - 9:30 pm – **Auditorium** (Oregon Ballroom 201)

After Mahiru Shirota rescues what he thought was an ordinary cat, he's pulled into the world of servamps. Life couldn't be more complicated!

JETAA Portland

Sat 11:00 am - 12:00 pm – **Panel 4** (B111-B112)

Come learn about the Japan Exchange and Teaching (JET) program from local alumni! Get introduced to the opportunities, application process, and realities of everyday life in Japan. This is for anyone who has an interest in living and working in Japan upon college graduation.

Kendo Demonstration

Sun 1:00 pm - 2:00 pm – **Coliseum** (Oregon Ballroom 203/204)

An introduction to the art of kendo and its history and influence in Japan. The members of the Obukan Kendo Club and Portland Kendo Club will demonstrate basic form and technique as well as going over terminology often used during the demonstration.

Shibari – Japanese Rope Bondage Art

Sat 8:00 pm - 9:00 pm – **Panel 1** (C123)

Introduce yourself to the art and practice of shibari, an ancient Japanese artistic form of rope bondage. Learn about what it takes to tie the knots that create intricate designs, shapes, and stories with the human body.

Shibari – Japanese Rope Bondage Art 18+

Sat 10:30 pm - 11:30 pm – **Panel 2** (A106)

Age 18+ only—hand stamp required—see Programming Booth.

Shibari practitioners and performers strive to create beautiful imagery by combining intricate and beautiful knot work with the natural curves and contortions of the human body. Witness a demonstration of this erotic and spiritual art form, and learn about the process involved in bringing shibari to life.

Anime Music Videos

AMV History 101

Fri 10:30 am - 12:00 pm – **Panel 1** (C123)

Review some of the highlights in AMV history, including major changes and cornerstones that have turned AMVs into what they are today!

AMV Battle Royale!!!

Sat 12:30 pm - 4:00 pm – **Panel 1** (C123)

Watch how Anime Music Videos are created as multiple video editors compete in a live contest to see who can create the best AMV within a time limit. Contestants will receive surprise bonus content to incorporate as the contest begins. We will have live commentary through the competition, and Q&A is encouraged with the audience!

Anime According to AMVs

Sat 9:30 pm - 10:30 pm – **Panel 1** (C123)

After a showcase of AMVs, members of the audience that have not previously seen the anime used as source footage for an AMV try to explain what the original anime is about. Come participate and enjoy the fun!



PROGRAMMING

AMV Comedy Hour

Sun 1:30 pm - 2:30 pm – **Live Events 2** (B113-B114)

Join us for a full hour of the best comedy AMVs with a dash of live commentary mixed in. Guaranteed to tickle your funny bone and good for more than a few laughs! Take a trip through the AMVs of various contest winners as well as a few surprise AMVs tossed in to add to the fun.

AMV Contest Winners

Sun 4:00 pm - 4:30 pm – **Main Events** (Hall B)

Come see the results of the different AMV Contests—Did the one you voted for win?

The AMV Gameshow

Sat 6:30 pm - 8:00 pm – **Panel 2** (A106)

Think you know AMVs? Even if not, everybody's got a shot in this ultimate game of AMV trivia filled with chances to win awesome prizes as well as the glory of being named AMV Gameshow Champion. You do not *not* want to miss this!

AMV Sing and Clap-Along

Fri 9:00 pm - 10:00 pm – **Live Events 2** (B113-B114)

It's simple! Come and join in as we sing along and clap along to AMVs!

Cosplay

Armor and Weapon Prop-Making

Sat 2:30 pm - 4:30 pm – **Panel 2** (A106)

We're back! We'll be discussing the aspects of cosplay construction, from lighting, to armor construction, to the fundamentals of sword building.

Cosplay Fabric 101: More Than Just a Color

Fri 11:00 am - 12:00 pm – **Panel 2** (A106)

Do you find yourself confused at the fabric store? Or making do with flimsy material just because it was the right color? Say no more! With hands-on examples from organza to silk, we will teach you the basics of fabric—weights, fibers, textures and more, so you can go fabric shopping with confidence.

Cosplay Fitting and Finishing

Fri 5:00 pm - 7:00 pm – **Panel 2** (A106)

Strengthen your fitting and repair skills for your cosplay! See live demonstrations of fitting techniques, including self-fitting tips, and troubleshooting fit and finishing problems. There will be Q&A time, so bring a notebook!

Cosplay Foundations: Getting Personal With Pansu

Fri 10:30 pm - 11:30 pm – **Panel 1** (C123)

Ever wondered how magical girls get such poofy skirts, or how superheroes keep it all smooth? Come join us as we get down and dirty with what we recommend for wearing *under* your cosplay. With suggestions for superheroes, princesses, and crossplay (oh my) everyone can benefit from a good foundation.

Cosplay Makeup 101

Fri 11:00 am - 12:30 pm – **Panel 3** (A105)

Makeup is an essential to bring your cosplay to life. If you're not sure where to begin, come join local cosplayers ValtheAlpaca and Pixiebell Cosplay as they guide you through the world of makeup. They'll show you the best products for your budget and application tips to help you be picture perfect!

Cosplay Organization: Before, During, and After

Sun 2:30 pm - 4:00 pm – **Panel 4** (B111-B112)

Ever lose a piece of your cosplay? Accidentally buy the wrong fabric? Have no room to store any of your costumes anymore? Help keep your cosplay space organized with these tips and tricks to help you from before you even pick up a sewing needle to after you have come back from con, and much more!

Introduction to Sewing

Fri 1:00 pm - 2:00 pm – **Panel 5** (B118)

Sewing is a basic life commodity, right? If you've ever wanted to learn how to sew and just not had the right mentor or resources, join us as we go over the basic information and necessary tools it takes to start your path in the right direction!

The Art of Crossplay – Woman to Man Edition

Sat 1:00 pm - 2:30 pm – **Panel 5** (B118)

Is crossplay something that you've ever been interested but just not quite sure how to go about it? Or have you already crossplayed and are looking how to up your game? Look no further! We'll teach you tips and tricks from head to toe, including stubble and facial hair!

Wig Care and Styling 101

Sat 7:30 pm - 9:30 pm – **Panel 3** (A105)

Learn how to care for your wigs, do specialized styling, and fix your damaged wigs in this class! There will be various demonstrations and transformations, as well as time for Q&A.

Karaoke

Karaoke Contest Auditions

Fri 6:00 pm - 8:00 pm – **Karaoke** (C125-C126)

Interested in being a part of the Kumoricon Idol and Karaoke Cosplay Hybrid? Come try out, or even get a sneak peek at just who might be performing at the Hybrid!

Kumoricon Idol/Cosplay Karaoke Hybrid Contest

Sat 7:30 pm - 9:30 pm – **Auditorium** (Oregon Ballroom 201)

See cosplay and karaoke collide once again at Kumoricon's Cosplay Hybrid contest. Contestants will put on skits, perform artistic acts, and go for audience appeal, all the while performing songs to complement their performance.

Listen as Kumoricon Idol contestants perform beautiful Japanese songs. Idol contestants are judged on vocal ability and talent.



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unique insights into Anime
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PROGRAMMING

Open Mic

Fri 8:00 am - 6:00 pm – **Karaoke** (C125-C126)

Fri 8:00 pm - 2:00 am – **Karaoke** (C125-C126)

Sat 8:00 am - 2:00 am – **Karaoke** (C125-C126)

Sun 8:00 am - 5:00 pm – **Karaoke** (C125-C126)

Come sing your heart out, or have a seat and relax. Last, but most of all, enjoy the music!

Dance Lessons

Ballroom Dance Lessons

All of our instructors are skilled dancers with years of experience. From ballroom competitions to social dance clubs to the professional classroom, our staff aim to help you feel comfortable and confident on the dance floor. Please feel free to come to us with any questions you may have, and we will assist you to the best of our ability. Thank you for your enthusiastic support!

Dance Lesson – American Tango

Sat 9:00 am - 10:30 am – **Arena** (Oregon Ballroom 202)

Developed out of the first styles of Tango from North America and Europe, American Tango is a simplified version of Argentine Tango that is danced by everyone from beginners to world champion competitors. American Tango uses sharper movements than its Argentinian sibling, and is known for its characteristic head snaps.

Dance Lesson – Cha Cha

Fri 10:00 am - 11:30 am – **Arena** (Oregon Ballroom 202)

One of the five International Latin dances, the Cha-Cha (not the Cha-Cha-Cha) known for its regular syncopations, is a fast and upbeat dance commonly taught first to newcomers of the International Latin style. Get ready for fancy footwork and flaunt your feathers with the staple of Latin dancing.

Dance Lesson – Foxtrot

Fri 5:30 pm - 7:00 pm – **Arena** (Oregon Ballroom 202)

A key staple to the International Standard dances, the foxtrot boasts the greatest degree of versatility and style among its peers. Pairing naturally to the musical giants of the 50s and 60s (looking at the Rat Pack here), those comfortable with the foxtrot will find themselves swinging across the floor with a classic grace. Beware however as this is not the easiest dance to jump into.

Dance Lesson – Hustle

Fri 12:00 pm - 1:30 pm – **Arena** (Oregon Ballroom 202)

The 1970s are calling with their bell-bottoms and disco music! The Hustle is a catch-all name for disco dances, but when it comes to ballroom, you dance hustle with a partner. This dance includes some elements of swing dancing, and is sometimes called the *New York Hustle*. It's fun, fast-paced, and best of all? You still get to do the disco point!

Dance Lesson – Night Club 2 Step

Sat 3:00 pm - 4:30 pm – **Arena** (Oregon Ballroom 202)

Gently swaying side to side is the hallmark of this contemporary dance. Slower modern pop music is the staple of this dance. With a very relaxed feel, Nightclub has a characteristic “quick-quick-slow” beat. This dance is perfect for beginners who are looking to dip their toes in the world of ballroom dance.

Dance Lesson – Rumba

Sat 1:00 pm - 2:30 pm – **Arena** (Oregon Ballroom 202)

Cha-Cha's slower and sultrier brother, the Rumba is the expressive soul of the International Latin dances. As another incredibly versatile dance, understanding the rumba will show you a whole new meaning to the term “slow dance”.

Dance Lesson – Salsa

Sat 11:00 am - 12:30 pm – **Arena** (Oregon Ballroom 202)

Is it a Colombian dance? Is it a Cuban dance? Well there are a plethora of adherents to both and both enjoy a popular following throughout the United States. We are proud to announce that... we're only teaching the LA style. Ok, so there's some (or a lot) of room we won't cover, but that shouldn't stop you from learning what is probably the most famous and popular social dance in the US. If you want to learn how to shake your hips at any outing, you have to learn salsa.

Dance Lesson – Single Time Swing

Fri 11:00 am - 12:30 pm – **Coliseum** (Oregon Ballroom 203/204)

The modern adaptation of the iconic Lindy Hop, the Single Time, or East Coast Swing is the star-child to inherit the swing genre in the modern age. True to its stylistic roots, it enjoys a huge following, danced all over the states for the aficionados of suspenders, polka dots, and big band jazz. If your look is so out of style that it's totally in style, don't miss the Single Time Swing.

Dance Lesson – Slow Waltz

Fri 3:00 pm - 4:30 pm – **Coliseum** (Oregon Ballroom 203/204)

Originally known as the Boston Waltz, having taken form on our east coast, the slow waltz as it is now called is perhaps the most widely practiced International Standard dance. Usually serving as both the greenhorn's first foray into the genre as well as being the perfect intro into the more iconic Viennese version (the word version perhaps being unfit here as it is the originator of “waltzing”). This is a must-learn if one wants to master the International Standard styles.

Dance Lesson – Viennese Waltz

Fri 1:00 pm - 2:30 pm – **Coliseum** (Oregon Ballroom 203/204)

If you're thinking about dancing hand-to-hand under ornate chandeliers with hoop skirts twisting and turning while seamlessly transitioning from partner to partner, you're thinking about the Minuet, not the Viennese Waltz. Although it eventually rose its way to prominence among high social circles, the Waltz, with its emphasis on rotation and improvisational nature, required relatively little training to execute and scandalously exposed the bare ankles of the women participating. Despite the prevalence of lewdly exposed ankles, we will continue forward with teaching you the elegant and timeless Viennese Waltz.

Japanese Bon Odori (folk dancing)

Sat 5:00 pm - 7:00 pm – **Arena** (Oregon Ballroom 202)

Bon odori is folk dancing that is done at the Obon festival in the Buddhist temples. We will do dances from Japan as well as dances created in America. These are circle dances to bring the community together so they are simple to do and fun! All dances will be taught.

K-Pop Medley

Sat 10:30 pm - 11:30 pm – **Arena** (Oregon Ballroom 202)

Are you a fan of K-pop? Well, come and show some of your K-pop dancing skills!

K-Pop Mix

Sun 1:00 pm - 3:00 pm – **Arena** (Oregon Ballroom 202)

Are you a fan of K-Pop? Love the groups and their dancing? Then come join us for our mix of teaching and half an hour of straight medley dancing so everyone can show off their moves!

Learn K-Pop Dance: Beginner

Fri 7:30 pm - 9:30 pm – **Arena** (Oregon Ballroom 202)

Are you a fan of K-pop and have always wanted to learn how to dance to your favorite songs but don't really have a lot of experience dancing? No problem! Come join us and we'll teach you!

Learn K-Pop Dance: Advanced

Fri 9:30 pm - 11:30 pm – **Arena** (Oregon Ballroom 202)

Are you a fan of K-pop and have a love for dancing? Come join us at our panel for our advanced selection of songs! The choreography may be a bit challenging to get down, but we'll have fun being with one another and doing what we enjoy!

General Programming

A Haikyuu!! Volleyball Montage

Fri 4:30 pm - 5:30 pm – **Live Events 2** (B113-B114)

The boys, the myths, the legends, the... most annoying captains are back, and they brought their teammates and opposing teams once again! Back for our second year at Kumoricon with more exciting and inclusive games as well as even more shenanigans!

AB (Asian Beauty) 101: K-Beauty and Other Asian Skincare

Fri 10:30 am - 11:30 am – **Panel 4** (B111-B112)

Ever wondered what the hype is about Korean skincare? Are you looking to start a routine, perfect your current routine, learn about trends or hear about the hottest new trends? Please come join our panel! We'll be covering skincare and makeup from Korea, Japan, and more!

Adventure Time with Fionna and Friends!

Sat 4:00 pm - 5:30 pm – **Panel 4** (B111-B112)

What time is it? ADVENTURE TIME!!! The gender-bent AT crew is back at Kumoricon once again to bring you an exciting array of fun content! This year we are springing back with Q&A, audience-inclusive games, and of course, a game of truth or dare! Come prepared to laugh, and potentially win prizes! #bubbleprince2k17

Akatsuki After-Party

Sun 10:00 am - 11:30 am – **Panel 2** (A106)

After countless tries, the Akatsuki have *finally* succeeded in capturing all nine of the tailed beasts! This calls for a celebration! Come and join the party and have fun participating in games, arts and crafts, truth or dare, and more!

Anime Bingo

Sat 11:00 am - 12:30 pm – **Workshop 1** (C124)

Come test your luck at Anime Bingo! The same old game with an appropriate twist for all you con-goers. Anime-related prizes will be given out at the end of each round. Come for the whole time or just for part—being fashionably late is OK! So feel free to jump in at the start of any round!

Anime Christmas

Sun 9:00 am - 10:00 am – **Arena** (Oregon Ballroom 202)

In a game inspired by musical chairs, people sit in a circle and pass around a bag of small boxes. When the music stops, whoever is holding it will open a box, which contains a gift or penalty. If it's a gift, the player keeps it, and if it's a penalty, the player does what the anime message says.

The Anime Hunters Dating Game

Fri 9:00 pm - 10:30 pm – **Live Events 1** (B115-B116)

Ever wanted to ROMANCE your favorite character? WOO your anime crush? You may have just the chance to do so at this year's Dating Game! Presented by the Anime Hunters Zaxel and Zurkey Durkey, the Dating Game returns to give YOU a chance to get on stage and try your luck at LOVE!

The Anime Hunters Dating Game: Late Night

Sun (Sat after midnight) 12:30 am - 2:00 am –
Live Events 1 (B115-B116)

Age 18+ only—hand stamp required—see Programming Booth.

The Dating Game is about to get STEAMY. It's all the romance and hilarity but with a dash of adult humor! Did I say dash? I meant to say a WHOLE BAG FULL, so join the Anime Hunters for a raunchy and uncensored night of romance and fandom!



PROGRAMMING

Anime Jeopardy Contestant Selection

Sat 11:30 am - 12:30 pm – **Workshop 2** (B117)

If you'd like to be a contestant on Anime Jeopardy, please attend this panel! We will distribute a short written quiz, and choose contestants for the main game from the pool of top scores. Please make sure you are free to attend and compete in Anime Jeopardy before taking this quiz.

Anime Jeopardy: 10th Anniversary Special LaserDisc Edition

Sat 8:30 pm - 10:00 pm – **Panel 2** (A106)

Beware of the imitators! The OG Anime Jeopardy crew is back and better than ever before to celebrate 10 years of stumping kids with anime trivia. Join us for timeless fun, prizes, and the occasional* impossible mech question. *The word "occasional" is subjective and should be treated as such.

Anime Jeopardy: The Midnight Run

Sat (Fri after midnight) 12:30 am - 1:30 am – **Panel 5** (B118)

Age 18+ only—hand stamp required—see Programming Booth.

After-dark, after-hours, and uncut. Join us as we turn the age restriction up on everybody's favorite anime-based Jeopardy convention gameshow. **Note:** Contestants will be selected on the fly; no need to attend the separate Contestant Selection panel.

Anime Murder Game

Fri 3:30 pm - 5:00 pm – **Arena** (Oregon Ballroom 202)

Bored? Nothing better to do? Then come enjoy some laughs and murder in this epic game! Who knows "... did it because ... and made everyone ..." You fill in the gaps and let your mind soar in this game of who did it? With what? And why? It could even be YOU!

Anime Murder Game 18+

Sat (Fri after midnight) 12:00 am - 2:00 am

Arena (Oregon Ballroom 202)

Age 18+ only—hand stamp required—see Programming Booth.

Bored? Nothing better to do? Then come enjoy some laughs and murder in this epic game! Who knows "... did it because ... and made everyone ..." You fill in the gaps and let your mind soar in this game of who did it? With what? And why? It could even be YOU!

Anime Song Parodies

Fri 2:00 pm - 3:00 pm – **Panel 4** (B111-B112)

Wild about Weird Al? Crazy about Doctor Demento? Get the rundown on fandom song parodies (or "filks") at this musically hilarious panel! Watch a performance by Kumoricon's own FilkAeris, perform your own work at the open mic, then join in as we write a brand new filk, right here at the con!

Anime That Scarred Me for Life

Sat 9:00 pm - 10:30 pm – **Live Events 1** (B115-B116)

Come share your stories of the pain and horror that anime has inflicted on your soul. We'll laugh (hopefully), we'll cry (hopefully not too much), and someone may run screaming from the room (it happened once, it was awesome!).

Aperture Science Fun Room

Sat 9:00 pm - 10:00 pm – **Arena** (Oregon Ballroom 202)

Calling all astronauts, olympians, and war heroes! Aperture Science welcomes new volunteers to participate in exciting new experiments! Keep in mind that although fun and learning are the primary goals of all Enrichment Center activities, serious injuries may occur. There will be cake.

Aqours Halloween Party

Fri 7:30 pm - 9:00 pm – **Panel 2** (A106)

Come join the nine girls of Aqours for some Q&A, games, and a live performance!

Ask on Titan 2017 – WE'RE BAAAACCCCKKKK!!!!

Fri 7:00 pm - 8:30 pm – **Panel 1** (C123)

After a year in junior high, the Survey Corps is back in action and the other military regiments MIGHT join us. We'll have trivia, truth or dare, and a general Q&A session. Warning: The lead panelist *might* still be "out of it", after battling Annie Leonhardt.

Bae Over Bay: Kumo is Strange

Sun 12:00 pm - 1:00 pm – **Panel 2** (A106)

Join famed photographer Mark Jefferson, an ensemble of his most talented pupils, and some nerd from chemistry for an hour of trivia, fun, and games. These Blackwell Academy representatives will share a taste of Arcadia Bay just before the storm. *A Life is Strange cosplay panel*

Beyond Yuri on Ice: LGBTQ Anime and Manga – Part 1

Fri 5:30 pm - 6:30 pm – **Panel 5** (B118)

Yuri on Ice has garnered acclaim and popularity for its portrayal of gay romance in anime, as the latest chapter in the history of LGBTQ themes in anime and manga. Part 1 of this 2-part panel looks back at classic works and Japanese history. Come learn about the world of LGBTQ anime and manga!

Beyond Yuri on Ice: LGBTQ Anime and Manga – Part 2

Sat 9:30 pm - 10:30 pm – **Panel 5** (B118)

Yuri on Ice has garnered acclaim and popularity for its portrayal of gay romance in anime, as the latest chapter in the history of LGBTQ themes in anime and manga. Part 2 of this 2-part panel highlights modern works and LGBTQ Japanese creators. Come learn about the world of LGBTQ anime and manga!

BJDs and Friends!

Sat 7:00 pm - 8:30 pm – **Workshop 2** (B117)

Are you curious about ball-jointed dolls? Maybe you're getting started in the hobby but you'd like a little more info? Or maybe you just want to see some pretty dolls? Come join us for a BJD crash course from longtime hobbyists, artist faceup tips, and a meet and greet! Bring your dolls!

Blood of the Sweet DRAMAtical Void: BL Games of Nitro+Chiral

Sun (Sat after midnight) 1:00 am - 2:00 am – **Panel 1** (C123)

Age 18+ only—hand stamp required—see Programming Booth.

Everyone and their dog has heard of DRAMAtical Murder, but what about Nitro+Chiral's other games? All fans of yaoi and boys love, come find out what these choice-based tales of fantasy, adventure, death, and romance are about and why you should play them!

Blue Exorcist: Exorcist Cram School

Fri 3:30 pm - 4:30 pm – **Panel 1** (C123)

Bored of studying, Rin wants some action! Or even something more interesting than hitting the books. Come and watch as Rin convinces his fellow students, the audience, to play games rather than study! Or sit back and watch Yukio try to keep the young Exwire focused!

Bob's Burgers Meat and Greet

Fri 9:00 pm - 10:00 pm – **Panel 1** (C123)

The Belchers are back, and serving up more fun than you can stomach! We've got a riveting edge-of-your-seat mysterious murder mystery, a raucous fun-for-the-whole-family gameshow, and gritty in-your-face poetry. You'll be blown away by the sheer force of your own enjoyment. See you soon!

Boku No Hero Academia Slumber Party

Fri 10:30 pm - 11:30 pm – **Live Events 2** (B113-B114)

Whether you're tired or running on ten energy drinks, we're sure you'll have fun at our onesie-themed slumber party! Bring a blanket and get comfy to play twister, charades, and more with class 1-A.

Cosplay Improv Show

Sun 2:00 pm - 4:00 pm – **Live Events 1** (B115-B116)

Welcome to the Cosplay Improv Show where audience members can participate in improv games with the hosts! Kick back with some laughs for we have some audience favorites like Return Counter and Props!

Customizing Anime Style Ball-Jointed Dolls

Fri 3:30 pm - 4:30 pm – **Panel 4** (B111-B112)

Excited or curious about the world of anime-style BJDs? Want a doll of your favorite character but no one has snapped up the license yet? Come to this panel and learn the myriad of ways you can customize a doll to your specifications to get exactly what you want. All dolls and people welcome!

Dragon Maid Madness! (Miss Kobayashi's Dragon Maid)

Sun 12:30 pm - 2:00 pm – **Panel 4** (B111-B112)

Join Miss Kobayashi and her friends playing games and having fun! So join us on the ride of Dragon Maid Madness and Mystery!

The DRAMAtical Void

Sat 9:30 pm - 10:30 pm – **Panel 4** (B111-B112)

Come hang out with your favorite DRAMAtical Murder characters! Ask them questions, play some games, or just hang out.

Dream Daddies After Dark

Sun (Sat after midnight) 12:00 am - 1:30 am – **Panel 2** (A106)

Age 18+ only—hand stamp required—see Programming Booth.

Now that they've put their kids to bed, these Dream Daddies are ready to stay up extra late for you. Join Joseph and the other daddies of Maple Bay in the Margarita Zone where they'll be grilling up all the dad jokes and eggplant emojis your heart can handle. Come find the daddy of your dreams!

Evangelion Mythos and the Plot You Thought the Show Forgot

Fri 12:00 pm - 1:30 pm – **Panel 4** (B111-B112)

Whether you've dissected Evangelion for years or aren't sure what you just watched, you are (not) alone. Join the hosts of the Anime is Lit podcast as we unpack Adam and Lilith, figure out which soul is where, and dig deep into how these elements shape the themes and meaning of the show.

Fairy Tail Pajama Party

Sat 11:00 pm - 12:30 am – **Panel 1** (C123)

Some members are getting tired of all the fighting in this guild, so they came up with a great idea to build up team spirit—a sleepover! Come join the Fairy Tail guild's sleepover! Come in your best PJs, play games, participate in team building exercises, and tell stories.

Fan Fiction Bedtime Stories

Fri 8:30 pm - 10:00 pm – **Panel 5** (B118)

Tired from a long day of Kumoricon fun? Grab a pillow, and join us for a cozy evening of casual open-mic storytelling! Bring your own work (or any favorite fanfic) and take a turn reading out loud, or just relax and listen. All writers are welcome... just keep it PG-13 and always warn for spoilers!

Fire Emblem Fates Q&A

Fri 3:30 pm - 4:30 pm – **Live Events 1** (B115-B116)

This is for all you hardcore Fire Emblem fans out there! Join the families of Hoshido and Nohr as they answer questions and take dares based on their world.



PROGRAMMING

Fire Emblem: Heroes Meet Up (Q&A)

Sat 4:30 pm - 5:30 pm – **Panel 1** (C123)

You've summoned them, you've trained them, you've helped them get to 5 gold stars. Now, you can ask them burning questions! Is your favorite character from Awakening? Fates? Echoes? Or even The Sacred Stones? No problem! Any and all Fire Emblem characters are welcome.

Form The Lion Man – A Voltron Panel

Sat 6:00 pm - 7:30 pm – **Panel 1** (C123)

Join the paladins as we explore space, defend the galaxy, and try our best to form a giant robotic lion man. We'll have some fun with games and Q&A with everyone's favorite space cats, so come join the goofiest squad in the universe. Let's form Voltron!

Free! the Halloween Party

Sun 1:30 pm - 3:00 pm – **Panel 2** (A106)

When witches go flying and black cats are seen... The moon laughs and whispers, "Tis almost Halloween!" Nagisa has invited the swim boys and Gou for a Halloween party. What kind of ghoulish scheme is he up to? Join Iwatobi and Samezuka for a night that is filled with more tricks than treats!

From Ahoge to Zettai Ryouiki: Let's Talk Tropes in Anime!

Sat 11:00 am - 12:30 pm – **Panel 5** (B118)

What the heck is moe? Are Cooderes and Kuuderes the same thing? Why do all main characters sit at the back of the class and what is up with all this running with toast in your mouth? If you've ever wondered the names and backstories of some of your favorite anime tropes, this is the panel for you!

Get It, Girl!: A Look at Strong Female Characters in Anime

Sun 12:30 pm - 2:00 pm – **Panel 3** (A105)

From warriors to idols, leading ladies to secondaries, heroes to villains, anime provides an abundance of strong and important women, if you know where to look. Join us as we celebrate some of our favorite ladies in anime and talk about why they're awesome!

Ghost Neko's Purranormal Maid Café

All sessions are held at the **DoubleTree Hotel** (Alaska/Idaho)

Friday 8:00 pm - 9:00 pm

Saturday 11:00 am - 12:00 pm 5:00 pm - 6:00 pm
12:30 pm - 1:30 pm 6:30 pm - 7:30 pm
2:00 pm - 3:00 pm 8:00 pm - 9:00 pm
3:30 pm - 4:30 pm

Sunday 11:00 am - 12:00 pm 2:00 pm - 3:00 pm
12:30 pm - 1:30 pm 3:30 pm - 4:30 pm

Ticket purchase required.

We're proud to introduce Kumoricon's first maid cafe—Ghost Neko's Purranormal Maid Café.

We kindly invite you to Kumoricon's first Maid Café at the DoubleTree by Hilton, with sessions running Friday evening through Sunday afternoon. Each session combines a sampling of a Japanese maid cafe experience with the community of an American convention, presented as a special dining event.

Ghost Neko's Purranormal Maid Café offers more than just refreshments. Each table is under the dedicated attention of a Maid or Butler, with games, prizes, live entertainment, and personalized service. The Maid Café is a great place to grab a meal, or snack, between panels, away from the crowds at the OCC. Memorialize your experience with an exclusive photo from our staff, with proceeds from games and photos going directly to Doernbecher Children's Hospital. Reserve your seats early to lock in your table!

These sessions are held off-site. Entrance fee: \$5. Additional food purchase required.

Girls of Tokyo Ghouls Q&A

Sun 2:30 pm - 4:00 pm – **Panel 3** (A105)

Join three of your favorite female ghouls: Touka, Rize, and Eto as they answer questions about their world, lifestyles, and strange eating habits. Don't worry, no humans will be devoured in the making of this panel.

Gotham Days, Arkham Knights

Sun 10:30 am - 11:30 am – **Panel 5** (B118)

What's more fun than games? An hour of games hosted by Gotham's most dastardly rogues. Fresh out of Arkham Asylum, these villains are ready for a day on the town. The question is: are you?

Great Geek Video Game Trivia

Sat 10:30 pm - 12:30 am – **Workshop 1** (C124)

Ready for some video game trivia? Join us for three rounds of questions covering all eras of video games and work to win some fabulous prizes!

Guess That Tune: Anime Edition

Fri 9:30 pm - 11:30 pm – **Panel 4** (B111-B112)

Feel confident in your knowledge of anime theme songs? Test your mettle in this Jeopardy-style musical trivia game.

Gundam Model Build and Take – Hosted by The Sleeves

Sat 1:00 pm - 3:00 pm – **Workshop 1** (C124)

Come learn how to build Gundam Plastic (Gunpla) Models! Tools and customization materials will be provided. Models are yours to keep! A selection of models will be provided for \$6 per person, or bring your own model and participate for free! Hosted by The Sleeves Oregon Gunpla Community.

Haikyuu!! Legends

Sat 10:00 am - 11:00 am – **Live Events 1** (B115-B116)

Come join the Haikyuu!! characters from your favorite team in this interactive panel.

20th
Anniversary

Otafest 2018

Calgary's Anime Festival



MAY 18–20



Telus Convention Centre

A Celebration of the Gods

Calgary, Alberta, Canada



otafest.com





EXHIBITS HALL MAP

CAT EARS
BOOTH

EXHIBITS
CONTROL
BOOTH

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803

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811

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EXHIBITS HALL

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325 424

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423 522

123 222

223 322

118

HALL C

BADGE REQUIRED

117 216

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405 504

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103 202

403



Tokyo Otaku Mode



FAKKU



ATM AVAILABLE IN
PRE-FUNCTION A



TO PRE-FUNCTION

ARTIST ALLEY MAP



ARTIST ALLEY &
SMALL PRESS
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625 724
623

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SUNSHINE
DIVISION
FOOD DRIVE
PORTLAND POLICE BUREAU at 902

ART
SHOW
CHARITY
AUCTION

FUNIMATION

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A D G J M

ARTIST ALLEY

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B E H K N

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C F I L O

1 2 3

AUTOGRAPHS





EXHIBITS HALL & ARTIST ALLEY KEY

Exhibitors

**130 Kumoricon Exhibits Hall
Control Booth**

**816 Kumoricon Artist Alley /
Small Press Control Booth**

800 Kumori Cat Ears
302 168 Dragon Trading
125 Aardvark Tees
326 Akiba Doujin Unlimited
212 All Blue Anime Inc.
802 Angry Fox LLC
427 Anime Palace
407 Another Fashion
204 ARSENICxCYANIDE
223 Athena's Wink
118 Awesome Anime
506 BABY
213 Bishounen Boutique
522 Black Cat Jewelry
107 Bling Up, Inc.
803 BowenDragon1
413 C&L Anime
424 Cartoon Passion
224 Chalice Collectibles
805 Chronos Gifts

313 Collectors Universe and Anime
622 Creative Scentsations
324 Creators Guild
100 Darkmoon Faire
317 Everett Comics
507 FAKKU
206 Fire and Flame Sundries
601 Funimation
128 Geeky Caticorn
202 The Green Wolf
423 Hobbyfan.com
123 I Love FX Makeup
216 KikiDoodle LLC
323 Kinokuniya Book Stores
808 Kiru-co Kimono
307 Kokuryuu Shopping Service LLC
405 KRA
222 Kuma Wear
504 Listen Flavor
115 LunaCatz
124 The Merri Artist
217 New Anime
103 Ohio Kimono
623 OS!! Japan
314 Portland Kpop Co.

225 Psycho Swami
126 Rainbow Ribbon
810 SaberForge
112 Sanshee LLC
203 Sean's Anime & Other Things
113 Shark Robot
227 Shimokawa Tailor
117 Stardreamer & Orihalcon
815 Steam Aged
106 STL Ocarina
724 Sun Anime
625 Tasty Peach Studios
322 TeeTurtle
403 Tokyo Otaku Mode
523 Toy Mandala
303 ToysLogic
517 ToysLogic
325 Twinbells Doujinshi & Gifts
105 Unnamed Method LLC
513 Uwajimaya
503 WACOM
807 Weapons Grade Waifus
613 Yes Anime
114 Yuumei

Artists

800 Kumori Cat Ears
C5 46snowy
G9 A Cat's Drawing
F2A Aiyuki4s
G7 akirakirai
I8 Angi
O7 Art by Alexis
M9 Art by Danie
I3 Art of Chris Metzner
N10 Art of Heather Curfman
O8 Astrollation
I7 Baimon
I10 Battlerobots
O6B BERRYKID
G3 Biscuitsticks
C7 Black
E2 Bloatedcrayon
J2 Blue
J3 Bone Menagerie
I6 Brett Weldele
E10 brownrabbits
E3 Captaincrapster
K10 Centimetre Art
B3 channelSQUARE
M3 Chibi Sayuri's Shop of Cute
D1 CHIOU!
L4A Chiroyo
K5 Cindiq
N1 Corpse Cutie
M6 Cynnybun
A10 Cyprtree
D7 Dancing Heron Illustration
O1 Dandy Imagination
F9 Dark Grey Clouds
N7 Dark Magic Press
F10 Deckitout
J9 DerpTyme
H3 Desu Desu De Studio
J8 Dollphinwing Studio

G1 Draconli
J4 Dreamcraft
N2 Eli Benik
F5 Fabucastle
A5 FalseDelusion
H7 Fantasm
B2 Fayefox Art
F1 Fi
A4 Freeze-Ex
D5 Gavin Gray Valentine
C3 Ge-B
H2 Geek Girl Stuff
F2B Gibslythe Digital Art
D9 gippentarp
E5 The Gorgonist
D2A Harululu
L6 Hellokokoro
L3 Hikazio Studio
K4 Hivebeast
M4 Hollulu's Art Studio
O3 Husband & Husband
K3B Jax Nguyen
M5 jdelgado!
L5B Jen-Jen Rose
B6 Jimbobbox
L4B Jobofish
L2 Joyce Hwang
C9 Design & Illustration
K009
L1 Kaeilash
B1 Kaiju Coffee
O2 KAIJUSAUR
L10 kakimari & QQ
C6 Kawaii-Eek
K1 Khoart
A1 Kikistiel
B8 Kittermew
N9 Kiwifw
E1 Kizzy Anel Art
G8 kokoro-rokoko
C2 Kokotensho

D8 komaeda didn't
die for this
G5 Kyuriin
H9 Lanthanoid
G2 Lavander Ice
I9 Leaf Can
B9 Liliput
F4 Lolimoog
F6 Lord Gris
H10 Lowah Arts
B5 Lucidsky
A3 Magister
J6 Malfunction
D4 Melora Mylin
M8 Mezbee
G6 Miho Studios
G10 milkbun
A9 Minivanvan
K8 Mink Works
C8 Missy Pena
O4B Misurabu
N8 mmaah
J10 Nayuki Illustration
& Yanimator
N6 N&N
E9 NiandNi
K9 Non Dairy Confectionery
I5 Obscura Exports
H5 OfSkySociety
N4 ohmonah
G4 Oyakoro
E6 Pau and Loma
B7 PenelopeLoveprints
O10 Picture Purrfect Art
M10 Pixelam
A7 Planet Bunnie
J5 Pongo Art
I4 PopMuertos
H8 Portland SPN Family
H4 PulsArt Studio

L9 QQ
M7 Randy Rantz Kintz
B10 Ravefirell
C10 Reckless Conventions
O5 Rezllen
F7 Riadoodles
L8 Riese
I1 robodumpling
B4 rtil
L5A S☆CKY(ソッキー)
L7 Saucebox16
M1 SayOran Arts
H1 Sei
E7 Sin
A8 Smashley Art
M2 Snowgem
F8 SpicyTunaa
E8 Stefanie B
J1 Story of the Door
K2 Studio LG
D3 Suarung
K3A Tanuki Prince
C4 TFOTR
K6 Tinymintywolf
N3 Toastydoodles!
D6 ToriKat
I2 Triangle Art
O6A Underground Art
A6 Usagi Art
J7 Vince Price
K7 Visual Discord
F3 Wafflesex / Solar Citrus
H6 Wizyakuza Artwork
A2 Xanthe & Venice
D10 Xib & Vinty
E4 yoPeppy
D2B Yuki Yoshida
O4A Yumeya
N5 Yummy Suika
C1 zombiebass & kiki'ssh

Small Press

800 Kumori Cat Ears
SP 2 aainsley

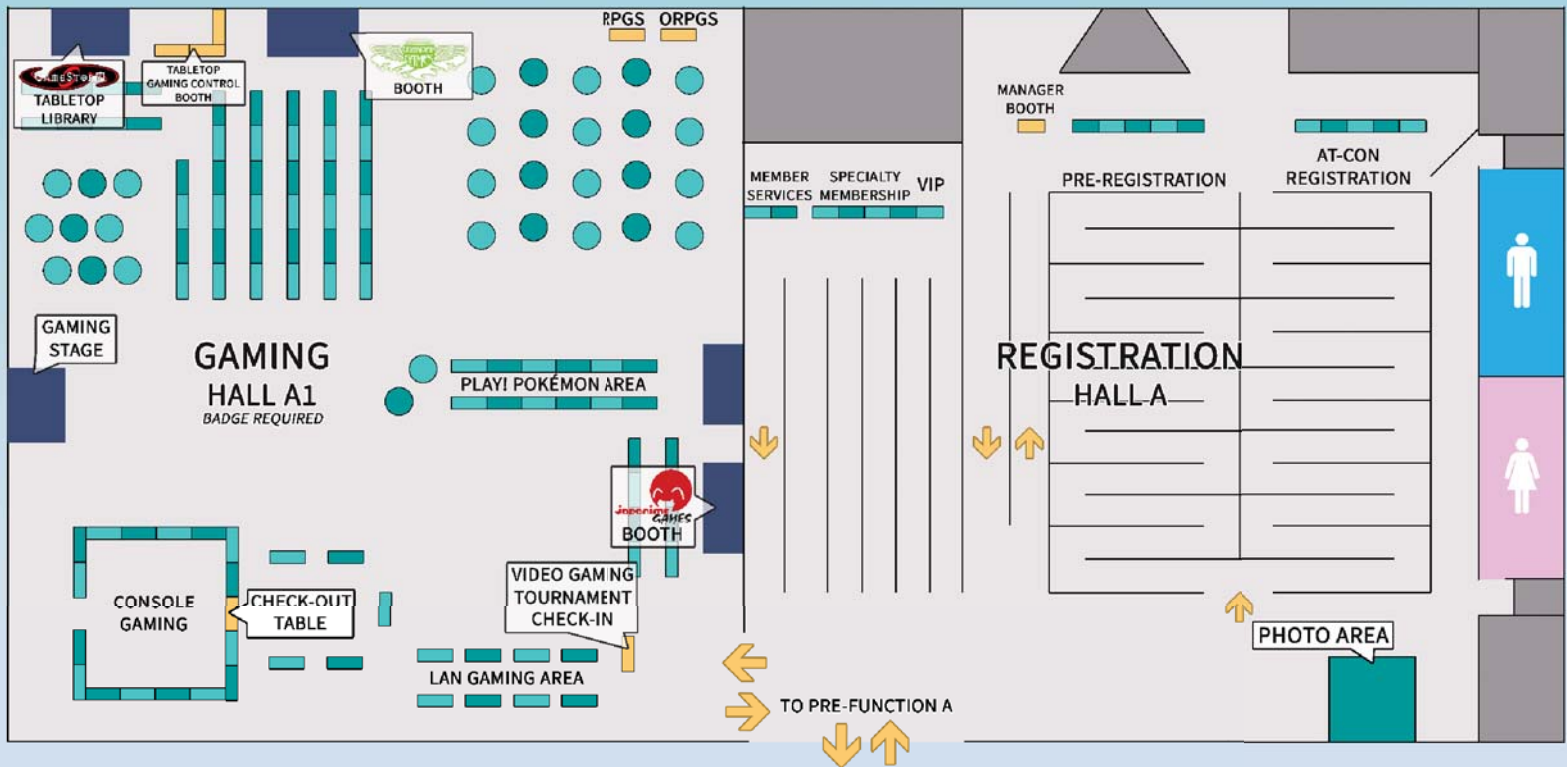
SP 11 Bee's Knees Industries
SP 9 Chibi Yeti
SP 3 Cirque de Fantomes

SP 7 FANGRRRLZ
SP 8 inki-Drop
SP 1 K R Mayer

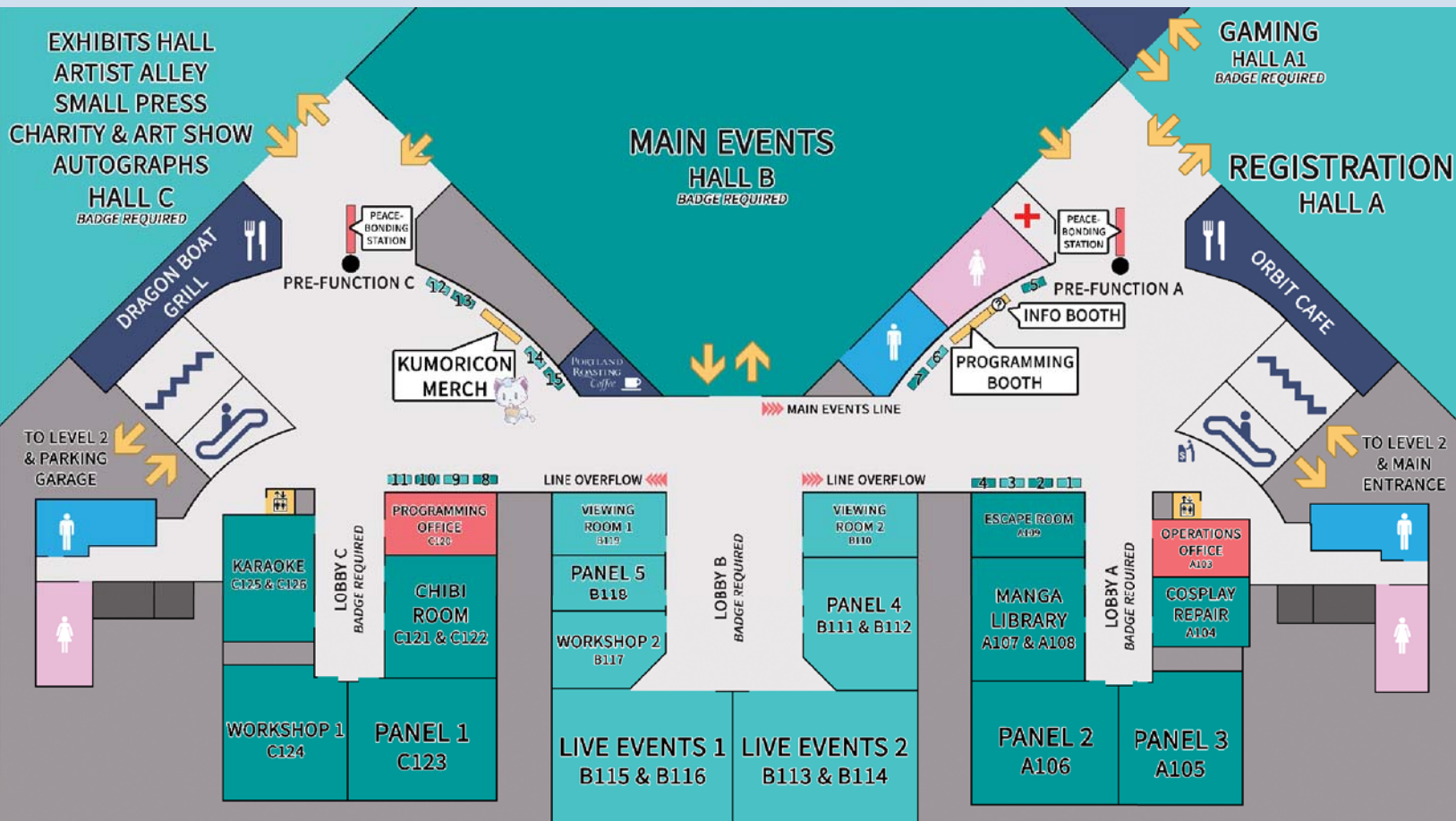
SP 6 Meru Mori
SP 5 Rx Letterpress
SP 10 Tenta.co!



Oregon Convention Center First Floor Hall A



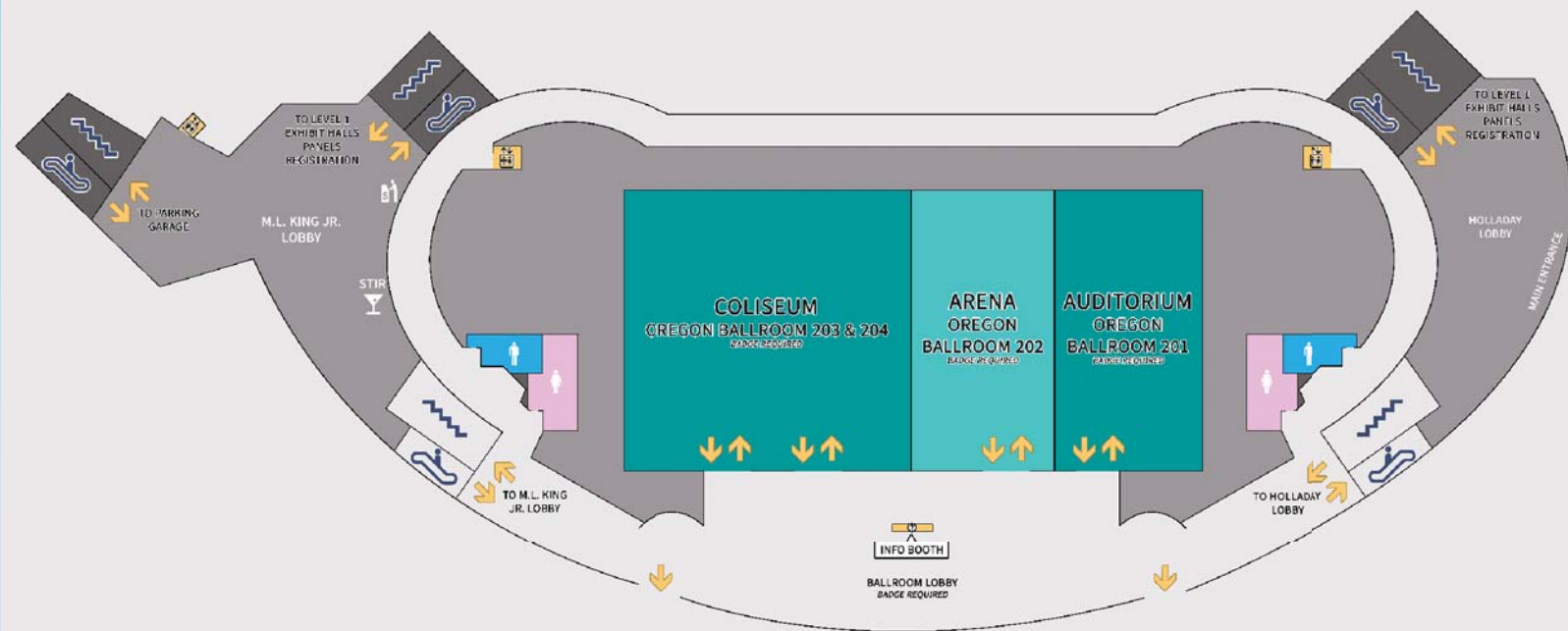
Oregon Convention Center First Floor Halls A & B



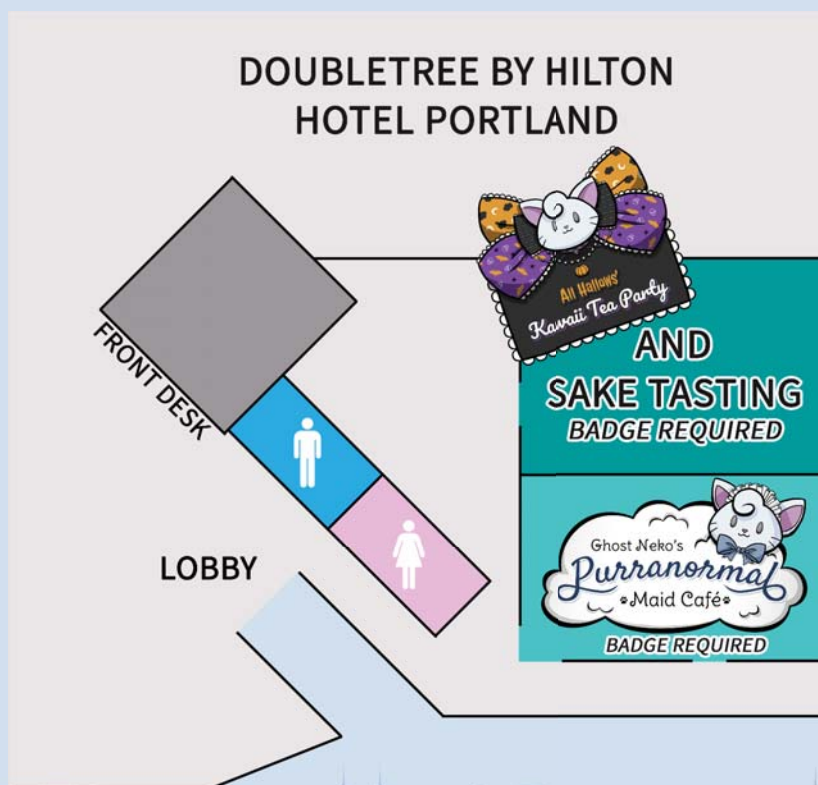


OCC & DoubleTree MAPS

Oregon Convention Center Second Floor



DoubleTree By Hilton Hotel Portland





The Hand Behind the Punch

Sat 4:30 pm - 6:00 pm – **Panel 5** (B118)

8 years ago, a solitary punch knocked the manga world off its feet. That unstoppable, lonely punch blew through monsters, demons, ninjas and more. On the cusp of the second season, join us as we take a look at the history behind One Punch Man, One, and Yusuke Murata.

Happy Hallowtine From μ's!

Sat 10:30 am - 11:30 am – **Panel 1** (C123)

Come celebrate the two best holidays at once with the famous Love Live Idol group, μ's! Be prepared for a lovely spooky time of games, singing and dancing, and don't miss the chance to meet and talk to your favorite idols!

Hatsune Miku's Birthday Trivia Bash

Sun 2:00 pm - 3:30 pm – **Panel 1** (C123)

To celebrate Miku's 10th birthday this year, we welcome you to come test your knowledge of the number one princess herself, her friends, their songs, and maybe even a dance or two. Play with fellow audience members to win prizes and enjoy the "party"!

INUYASHA!!! Sit Boy!!

Sat 3:00 pm - 4:00 pm – **Panel 5** (B118)

INUYASHA!! KAGOME!! INUYASHA!! WHAT? Have you ever wondered what it's like falling through a well in the modern days and landing in feudal Japan? Or about the crazy adventures they had? Well, come join Kagome, Inuyasha, and their crew so you can find out! Hurry or the demons will find you first!

Iron Cosplay

Sun 10:30 am - 11:30 am – **Live Events 1** (B115-B116)

In this fast-paced game show panel, teams of four must create and model a cosplay from dollar store materials in mere minutes! Can they incorporate the Secret Ingredient? Can they win the audience's applause? Prizes await! The timer is ticking! The heat is on! Allez... COSPLAY!

Is Your Electricity Haunted? A Panel of Truth About ShinRa

Sat 6:30 pm - 7:30 pm – **Panel 5** (B118)

Buckle on your tinfoil hats, true believers! Get ready to have your minds blown like Banora after a ShinRa air strike, because I'm about to get you woke about all the weird world-building that you may have missed when you first played Final Fantasy 7. Tinfoil hats provided to the first attendees.

Japanese Ghost Stories and Creepypastas

Fri 11:30 pm - 12:30 am – **Workshop 1** (C124)

Age 18+ only—hand stamp required—see Programming Booth.

Come hear how Japan includes their ghosts into anime and hear some really good ghost stories. You can hear some creepy pastas as well, for the Halloween season!

JoJo Posing Workshop and Pose-Off

Fri 2:00 pm - 3:00 pm – **Arena** (Oregon Ballroom 202)

After a successful first year and then a year off because Spork forgot to apply for a panel, the JoJo posing workshop is back! Join us for a workshop on how to pose like a pro, and then create your own original pose to compete for a "fabulous" prize! All levels of flexibility welcome! WRRRRYYYY!!

Kimono 101

Fri 7:00 pm - 8:00 pm – **Panel 5** (B118)

Discover the basics to wearing Japanese kimono in a traditional and culturally respectful manner. This class will include a live dressing demonstration and discuss history and techniques. This class is ideal for beginners.

K-Pop Appreciation Hour: K-Pop 101

Fri 4:00 pm - 5:00 pm – **Panel 3** (A105)

New to K-pop and having trouble making sense of it all? With our knowledge, you'll be guaranteed to leave Kumoricon a Hallyu expert!

K-Pop Appreciation Hour: Super Rookie Rookie!

Sat 1:00 pm - 2:00 pm – **Workshop 2** (B117)

Love K-pop, but can't keep up with all the new groups debuting every year? We want to help you navigate the ever-growing world of idols groups and help you find Your Super Rookie Rookie.

Kumoricon!!! on ICE

Sat 5:30 pm - 7:00 pm – **Live Events 2** (B113-B114)

Ever wanted to ask the Yuri on Ice cast a question, but never got the chance to? Well now you can! Come and join an amazing an hour and a half panel with your favorite Yuri on Ice characters! That's not all though, the one and only Viktor Nikiforov will have a special surprise for all of you!

Kuroko No Basket

Sat 5:00 pm - 7:00 pm – **Panel 3** (A105)

Please come and join Seirin and some of the other teams for some fun and games. We hope to see you there!

Kuroshitsuji: The Butler at the Gala

Fri 2:00 pm - 4:00 pm – **Panel 2** (A106)

Come join us as we tell stories about our lives and how we interact with others off script. Demons and Reapers dance among the living as they do battle with words instead of knives and death scythes. We welcome one and all to join us at the gala!

Learn to Play Ocarina!

Sun 10:30 am - 12:00 pm – **Workshop 2** (B117)

A hands-on crash course for learning ocarina—the flute from the Legend of Zelda games! Instructor Ella Traxi of the US Ocarina Ensemble will give you the knowledge needed to toot your favorite tunes on this magical instrument! Ocarinas are available for \$5, but feel free to bring your own.



PROGRAMMING

Let's Play A Dating Sim

Sun (Sat after midnight) 12:30 am - 2:00 am – **Panel 3** (A105)

Age 18+ only—hand stamp required—see Programming Booth.

Do you like dating sims? So do we! Come join us while we play through some stories narrated by volunteer audience voice actors. Help us decide who we will attempt to woo and how we are going to do it! Will senpai notice us? It's up to you!

Let's Play Horror Games

Sun (Sat after midnight) 12:30 am - 2:00 am
Panel 4 (B111-B112)

You're walking down the alley way that you weren't supposed to and you turn around only to find out you are being chased by that... Come join us in our horror/survival horror game talk and see what makes them good and see if we can hunt, fight, and survive some.

LGBTQ+ Gaymes and Gaymers

Fri 2:30 pm - 3:30 pm – **Panel 3** (A105)

Shootin' guns and kissing guys *and* gals: stuff you can do in video games! Join No Line of Sight as we talk about gay stuff in video games and why we love it.

Lolita Fashion Q&A and Mini-Meet

Fri 11:30 am - 12:30 pm – **Panel 5** (B118)

Come join members of the Portland lolita community for a mini-meet and introduction to lolita fashion! During this panel we will be answering your questions about any aspect of lolita fashion and discussing how to join your local community. We will also spend some time getting to know one another!

Lolita on a Budget

Sat 12:30 pm - 1:30 pm – **Panel 4** (B111-B112)

We've all heard how expensive Gothic Lolita fashion can be. All of those ruffles and tiers of lace have to cost a pretty penny, right? Never fear! Come for some tips and tricks on looking and dressing the part without destroying your bank account!

The Many Faces of Akko: A Little Witch Academia Panel

Sat 7:30 pm - 8:30 pm – **Panel 4** (B111-B112)

Stop in for some quality face time with Akko and Lotte as we discuss our favorite struggling magical academy, its students, and faculty. Join us on a journey through the series and discover the wonders of magic!

Madoka! House Of Madness!!

Fri 7:00 pm - 8:30 pm – **Panel 3** (A105)

Madoka and the house of madness cordially invites you lovely guests to a party full of crazy games, fun times, and a possible contract or two.

My Hero Academia: Heroes of Kumoricon – A Plus Ultra Panel

Sat 10:30 pm - 11:30 pm – **Live Events 2** (B113-B114)

No need to fear because I'm here at Kumoricon! HAHAAHAHA! Come join young Midoriya, Bakugo, Todoroki, and Aizawa as we teach you the ways of becoming a great hero! We'll show you some training exercises and how to bond with difficult team mates. Anyone can be a hero! Go above and beyond, PLUS ULTRA!

Mystery Anime Madness – Season 2

Fri 5:00 pm - 6:30 pm – **Panel 4** (B111-B112)

This is an attendee-powered game of improv where contestants debate the merits of less-popular anime. Sixteen shows will face off to see which one reigns supreme over all. So either come watch and vote for a winner, or act as a champion competing for a fabulous prize!

Naruto Pajama Party and Storytime!

Sat (Fri after midnight) 12:30 am - 2:00 am – **Panel 3** (A105)

Age 18+ only—hand stamp required—see Programming Booth.

Come join your favorite ninjas for an evening of stories, laughs, and of course PAJAMAS! Your host, the hyperactive knuckleheaded ninja Naruto Uzumaki has sworn to entertain and make sure everyone has a grand time!

Oftenly Renamed Dungeon Season 3

Fri 7:00 pm - 9:00 pm – **Panel 4** (B111-B112)

A game show focused around anime and Japanese culture with games like Poorly Described Anime, and Name That Chiptune!

Oftenly Renamed Panel

Sat 11:00 pm - 1:00 am – **Panel 5** (B118)

A panel focused more on those who visit the con and the culture they enjoy, as well as finding others to share and talk to about their passion.

Oftenly Renamed Panel 18+

Sat (Fri after midnight) 12:00 am - 2:00 am

Panel 4 (B111-B112)

Age 18+ only—hand stamp required—see Programming Booth.

An audience-run panel but with the chains lifted from our shoulders. Come find others who share your views and let's have a discussion!

Otaku 25+ Meet and Greet

Sun 12:30 pm - 1:30 pm – **Panel 5** (B118)

We may be older but we still like anime and anime fandom. It's time for our annual meet and greet for older anime fans in an open but directed conversation about what it's like to be an older anime fan.

Ouran Slumber Party!

Fri 6:30 pm - 8:30 pm – **Live Events 1** (B115-B116)

Come and join the hosts and a special guest in pajamas for a pajama party and enjoy an evening of fun, games, and stories!

Panelist Meeting

Fri 9:00 am - 10:00 am – **Panel 5** (B118)

Running a panel this year at Kumoricon? Come to this meeting to learn more about running panels during the convention, as well as to ask any questions you may have. If you have any last minute tech needs or just want to confirm what you requested, this is also the place to get it taken care of.

Parent's Guide to Anime

Fri 10:00 am - 11:00 am – **Panel 5** (B118)

This is a panel for all those selfless parents and guardians who come every year, yet don't know much about anime. We will help you understand the rating systems, where to get anime for your kids, how to supervise what they're watching, and best of all, answer your questions. Find out what is so great about anime to begin with and how you can be a part of your child's world.

Persona 5 Metaverse Challenge!

Fri 11:00 pm - 12:00 am – **Panel 3** (A105)

Take on many questions from Persona 5 and go as far as you can to win the ultimate prize that awaits the champion! Questions will range from basic trivia, to specific Persona fusions, to naming music and Personas, and much more! Do you have what it takes to be the Ultimate Trickster? *Spoiler Alert*

Persona After Dark Hour

Sat 11:00 pm - 12:00 am – **Live Events 1** (B115-B116)

Age 18+ only—hand stamp required—see Programming Booth.

Come hang out at this Persona pajama party and ask all the things you've been dying to know about your favorite characters after all the shadow-slaying is done!

Pokémon Fans Unite!

Sat 12:30 pm - 2:30 pm – **Panel 3** (A105)

Whether you started with RGBY or are a newcomer with Go, tell us about your Pokémon history, favorite moments, and what the franchise means to you!

Project: Magical Girl

Fri 5:00 pm - 6:30 pm – **Panel 1** (C123)

The magical girls of four different worlds have been summoned for a super secret mission! They don't know it, but they've arrived at Kumoricon 2017 in order to answer questions and play games with you! With personalities from Sailor Moon, Shugo Chara, Madoka Magica, and Tokyo Mew Mew, it will be magic!

Quidditch

Fri 5:00 pm - 7:30 pm – **Coliseum** (Oregon Ballroom 203/204)

Come and try your skills at quidditch! Played in over 20 countries worldwide, quidditch has been sweeping the globe. Learn from experts how quidditch is played and play against other attendees or come and cheer on your favorites.

The Real Housewives of Scandinavia!

Sat 10:30 am - 12:00 pm – **Live Events 2** (B113-B114)

Come join the overly dramatic lives of your favorite Nordic five from Hetalia! Play loads of super interactive games, win prizes, and get a chance to get to know the brothers better!

RFA Halloween Gala

Sun 2:00 pm - 3:30 pm – **Panel 5** (B118)

Come join the entire RFA for a Halloween themed bash! Enjoy silly costumes, interactive games, and tasty treats! Watch as Jumin Han tries (and fails) to host his first RFA party while Jaehee picks up the pieces and the rest of the Mystic Messenger members are along for the ride.

Rick and Morty's Lame Space Panel

Fri 9:00 pm - 10:30 pm – **Panel 3** (A105)

While on their adventures through space and time, Rick and Morty have made their way to Kumoricon, bringing loads of explosive, fun, totally-not-space-related questions and stories with them. Come ask all your scientific, totally relevant questions here!

Sailor Moon Pajama Party Sing-A-Long

Sat (Fri after midnight) 12:00 am - 1:30 am – **Panel 1** (C123)

Love Sailor Moon? Looking for something relaxing and comfy to do late? Come in your favorite Kigu or pajamas and sing to some great Sailor Moon songs from the original anime, Crystal and Sera Myu! We will have lyrics available for everyone!

Sake Tasting

Sat 6:30 pm - 7:45 pm – **DoubleTree Hotel** (Oregon)

Sat 8:00 pm - 9:15 pm – **DoubleTree Hotel** (Oregon)

Age 21+ only—ID required at door.

Advance ticket purchase required—see Programming Booth.

Kumoricon is proud to welcome back Portland's sake sommelier Marcus Pakiser for the 2017 year. Marcus will talk about making sake and the various types of sake. A sampling of traditional Japanese sakes as well as American sake will be tasted. **This panel is held off-site. Ticket fee: \$15.**

Senbonzakura: Vocaloid Color Wars

Sat 10:00 am - 12:00 pm – **Panel 3** (A105)

Audience members are in control of which Vocaloid team wins the Senbonzakura battle (and prizes) by participating in interactive games such as the Dating Game, Pocky Game, Q&A, and Mad Libs with the panelists!

Set Sail for Adventure!

Sat 2:00 pm - 3:30 pm – **Panel 4** (B111-B112)

As the series enters its 20th year, starting your journey in One Piece is a daunting task. Can you really make it through the whole series? Come join us as we give an introduction to the characters and world of One Piece and see what you've been missing.



PROGRAMMING

Seven Deadly Sins: Season 2 Episode 5?

Sun 11:00 am - 12:00 pm – **Panel 4** (B111-B112)

Welcome to a special occasion rife with spoilers, fights, and a single Melodias meat pie! All sins have gotten together for an event that allows each sin to direct one challenge and give one prize of their choice to the lucky (or unlucky) winner! Join us and even win something of your own!

Skyhook Fitness & Blade of Light's History of LED FX Sabers

Sat 7:30 pm - 8:30 pm – **Arena** (Oregon Ballroom 202)

Skyhook Ninja Fitness coach Israel Del Rio in association with Blade of Light FX present the History of LED FX Sabers. We will be going over the early start of custom Sabers from their New Hope beginnings into the present day. We will also provide beginner instruction on Saber combat and choreography.

So You Want to be a YouTuber with Uptown Cosplay and Zaxelzax

Sat 10:00 pm - 12:00 am – **Panel 3** (A105)

Ever wanted to record yourself playing games? What about showing the world your latest choreography? Maybe you'd like to show off your vocal talent or just talk about your life. YouTube makes it possible to show the world the content YOU create. Zaxel and Uptown are here to help you get started!

Spooky Scary Horror Time

Fri 11:00 pm - 12:00 am – **Panel 5** (B118)

Come get in the Halloween spirit and enjoy grave tellings of your favorite horror stories. Victims are welcome to come on stage and help relive the terrors that will be told, so everyone can have a great scream. Make final arrangements if you plan to join us, we've been dying to have you.

Sports Pajama Party!

Sat (Fri after midnight) 12:00 am - 2:00 am
Live Events 2 (B113-B114)

Age 18+ only—hand stamp required—see Programming Booth.

Come and join your favorite sports players in pajamas, talk about sports, and play some games!

Study Abroad in Japan

Sat 6:00 pm - 7:00 pm – **Panel 4** (B111-B112)

Ever wanted to study abroad in Japan? Don't know how to find a program that's right for you? Curious about the educational and cultural benefits studying abroad in Japan has to offer? Look no further! Receive tips on how to get to "The Land of the Rising Sun" and start speaking Japanese!

Super Hyper Happy Denpa Time!

Fri 1:00 pm - 2:00 pm – **Panel 3** (A105)

Do you enjoy Denpa? Oh wait, you don't know what that is? You probably actually do! So come on over (and learn what Denpa is) and enjoy some of the best Denpa songs of the last year, including some awesome ones from the last few Comikets, and maybe find some new amazing Utaite in the process!

Swap Meet

Sun 10:30 am - 12:30 pm – **Arena** (Oregon Ballroom 202)

Bring your manga, anime, figures, and grab bag cast-offs to the swap meet! Make some new friends and go home with cool new swag. All for free! Please no money exchange.

There was a PANEL here. It's gone now: A Silent Hill Celebration

Sat (Fri after midnight) 1:00 am - 2:00 am – **Workshop 1** (C124)

Age 18+ only—hand stamp required—see Programming Booth.

In my restless dreams, I see that town... Silent Hill. Are you a diehard Silent Hill fan? Don't know what the heck it is? There will be topics for fans both old and new. We'll cover everything, from the lore, to the music, to what's going on with that radio. Explore the terror in the depths of the fog and discuss what makes this quiet town so great. Join us! We're here, and waiting for you.

Using Anime to Study Japanese

Sat 9:30 am - 10:30 am – **Workshop 1** (C124)

An all-levels panel with tips and tricks for using anime to study Japanese. It doesn't matter if you're a beginner or fluent as long as you're interested in Japanese and love anime!

Velvet Room by Cloudy Shenanigans

All sessions held in **Panel 6** (A109) – Sessions last 30 minutes.

Friday	10:00am	11:15am	12:30pm	1:45pm	3:00pm
	4:15pm	5:30pm	6:45pm	8:00pm	9:15pm
Saturday	10:00am	11:15am	12:30pm	1:45pm	3:00pm
	4:15pm	5:30pm	6:45pm	8:00pm	9:15pm
Sunday	10:00am	11:15am	12:30pm	1:45pm	3:00pm

Do you have what it takes to be part of the Phantom Thieves of Hearts? Come to the Velvet Room to test your puzzle solving skills to pull off a heist! You and other hopefuls have 30 minutes to piece together hidden clues to crack open the safe and join the ranks of the Phantom Thieves.

Presented by Cloudy Shenanigans.

Where Fanfic Goes to Die: Oldies, But Goodies

Fri 11:30 pm - 1:30 am – **Panel 2** (A106)

Age 18+ only—hand stamp required—see Programming Booth.

You've heard of us. The whispers in the convention halls giving you hints, but never confirming anything. You're probably wondering what all the hype is about. We wouldn't want to ruin the surprise, but we are here to tell you that it's all true. AND MORE.

From the epic metal-space-opera transcendence of the classic "Hhhhhhhhhhhhhhh" to the delicate romance behind "Artemis' Lover" (Yes, the cat.) we will take you places you have never been. Or possibly wanted to go. Either way it's a blast. Become one of us. These are the fics that made us famous. You don't want to miss it... Nothing is sacred.

Where Fanfic Goes to Die: The New Hotness

Sun (Sat after midnight) 12:00 am - 2:00 am

Live Events 2 (B113-B114)

Age 18+ only—hand stamp required—see Programming Booth.

You've been through the trials. You bear the scars proudly, boasting of your experiences amongst us as others boast of... equally valiant things. And now the time has come to call you all back once more.

We have journeyed far and wide, through prose far too purple and descriptions eye-bleedingly too specific to bring you the finest selection of terrible fan fiction from the land of the internet (and beyond) that the world has never seen. It is new, untested, and none of it for the faint of heart.

Join us as we wince our way through it all live, uncensored and in all its horrific glory. Don't miss the chance for a lifetime of regret. Join us.

Who Dunnit: a Hetalia Panel

Sat 11:00 am - 12:30 pm - **Panel 2** (A106)

Someone has blackmailed the countries again and they need your help finding out who is behind all of this madness! You are the jury deciding who the culprit is. Are you ready for a game of Who Dunnit?

Who's Your Daddy?: A Daddy Dating Panel

Sat 3:00 pm - 4:30 pm - **Panel 3** (A105)

Come spend some quality bonding time with your favorite dads and their kids! Learn more about them, play some games, and even get the chance to date them—but be prepared for some awful dad jokes!

Yandere Simulator and Getting Senpai to Notice You

Sat 11:00 pm - 12:00 am - **Panel 4** (B111-B112)

Having a hard time getting senpai to notice you? Is someone else trying to STEAL senpai away from you? Get together with your fellow Yandere-chans and Yandere-kuns and discuss how to keep senpai for your very own.

The Yaoi Panel

Fri 11:00 pm - 2:00 am - **Live Events 1** (B115-B116)

Age 18+ only—hand stamp required—see Programming Booth.

Back for another year of male love hijinks, this panel will go over the differences between shounen ai, yaoi, and general terminology before we let a couple of male readers take us through a short fanfic, and a yaoi game where what happens is up to the fans!

You Gotta See This! The Game

Sat 8:00 pm - 9:00 pm - **Panel 5** (B118)

A game for those who want to share the great shows that no one knows about. Make an elevator pitch to our panel of judges and try to get your show added to the "Must Watch List". This celebration of our favorite shows is open to all who want to share. Come find out what shows you gotta see!

Yu Yu Hakusho 25 Years Later Character Panel

Fri 5:30 pm - 6:30 pm - **Panel 3** (A105)

In 1990, mangaka Yoshiro Togashi published his hit series Yu Yu Hakusho, which hit North American fans in 2003. Its action packed fun and beloved characters made it a classic. To celebrate 25 years of excellence, Yusuke and the cast will be available for a Q&A session, so don't miss it!

Chibi Room

Fri 10:00 am - 5:00 pm - **Chibi Room** (C121-C122)

Sat 10:00 am - 5:00 pm - **Chibi Room** (C121-C122)

Sun 10:00 am - 3:30 pm - **Chibi Room** (C121-C122)

The Chibi Room is a place for exploring the natural cultural curiosity of children and teens through simple arts and crafts. A wonderful variety is offered from manga-style artwork to Japanese woodblock painting. The Chibi Room will help nurture the ever growing creative bonds through these simple arts and crafts. Come join in the fun and enjoy taking your creations home! Please remember that children ages 12 and under must be accompanied by an adult.

Coloring

Fri 10:00 am - 11:00 am - **Chibi Room** (C121-C122)

Sat 4:30 pm - 5:00 pm - **Chibi Room** (C121-C122)

During these periods we will have manga-style artwork, and open tabletop drawing for your creative imaginations to color.

Japanese-Style Fans

Fri 2:15 pm - 3:15 pm - **Chibi Room** (C121-C122)

Sun 10:00 am - 11:00 am - **Chibi Room** (C121-C122)

Create your own Japanese-style fans. There will be two styles to choose from, created with fantastic designed paper, and an option for hanging beads to give your fan a special touch.

Japanese-Style Woodblock Paintings and Cards

Fri 3:30 pm - 5:00 pm - **Chibi Room** (C121-C122)

This is a great kid-friendly version of Japanese woodblock painting. You will be able to create your own Japanese woodblock designs, cover them with paint, and press them onto card stock. Enjoy sharing your created covers for blank cards and frameable paintings.

Koi Fish Kites and Dragon Wind Spinners

Sat 2:15 pm - 4:15 pm - **Chibi Room** (C121-C122)

Make a colorful koi fish kite to hang and let it gracefully fly in the wind.

Lanterns

Sat 10:00 am - 11:00 am - **Chibi Room** (C121-C122)

Sun 1:00 pm - 2:00 pm - **Chibi Room** (C121-C122)

Create wonderful lanterns with beautiful, specially designed paper.

Origami

Fri 1:00 pm - 2:00 pm - **Chibi Room** (C121-C122)

Sun 11:15 am - 12:15 pm - **Chibi Room** (C121-C122)

We have a fairly good sized selection of items that we will be going over and learning how to fold. We also have lots of fun designed paper to choose from.



PROGRAMMING

Promise Bracelets and Soot Sprites

Fri 11:15 am - 12:15 pm - **Chibi Room** (C121-C122)
Sat 11:15 am - 12:15 pm - **Chibi Room** (C121-C122)

A Japanese bracelet is a symbol of good luck. Make one for yourself, or give it to a friend or loved one. Or, make your own soot sprite to take home.

Sea Dragon Wind Spinners

Sat 1:00 pm - 2:00 pm - **Chibi Room** (C121-C122)
Sun 2:15 pm - 3:30 pm - **Chibi Room** (C121-C122)

Craft a sea dragon wind spinner and watch as it swirls in the wind for you!

Writing/Art

Anime Mad Libs

Fri 9:30 pm - 10:30 pm - **Workshop 1** (C124)

Help fill in the blanks to create a zany story in this interactive panel. We provide the blanks, you provide the words, and we'll see what happens!

Artistic Inspiration: Fic and Art

Fri 12:30 pm - 1:30 pm - **Workshop 2** (B117)

Looking for inspiration? Brainstorm with your peers and work out plot wrinkles, or maybe take a few plot bunnies or artistic visions home with you. More traditional prompts will be available for those looking for a short creative break.

Break That Writer's Block!

Sat 4:30 pm - 6:30 pm - **Workshop 2** (B117)

A writing marathon, with instruction and tools provided. Come and relax, ready to submit to the might of the pen. Insanity might happen, but creativity of some sort will ensue! Force through those writer's woes post-haste.

Cartoony Colors: Tips and Tricks for Digital Coloring

Sat 10:00 am - 11:00 am - **Workshop 2** (B117)

Thick lines, popping colors, and oversized eyes is what this panel contains! Join us for a walk-through tutorial on basic ink and paint techniques that can be used to color most any anime-inspired illustration!

Drawing Fan Art

Fri 2:30 pm - 4:30 pm - **Workshop 1** (C124)
Sat 3:30 pm - 5:30 pm - **Workshop 1** (C124)

This panel will take you through the materials and basic techniques for drawing with pencil, the process and use of the sketch, and getting to the final drawing.

Elements of Good Storytelling

Fri 2:00 pm - 3:30 pm - **Workshop 2** (B117)

Writing well is the goal, so don't let "it's just fanfic" hold you back. We'll go over plot, characterization, and other elements of good storytelling!

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Fan Art Contest Awards and Feedback

Sun 12:30 pm - 1:30 pm – **Workshop 2** (B117)

Meet up with fellow artists who have submitted to the Fan Art Contest. Get critiques from the judges, and get tips and tricks from fellow artists! Only open to those who entered the contest.

Fan Fiction Contest Awards and Feedback

Sun 2:00 pm - 3:30 pm – **Workshop 2** (B117)

Meet up with fellow authors who have submitted to the Fan Fiction Contest. Get critiques from the judges, and get tips and tricks from fellow authors! Only open to those who entered the contest.

Five-Minute Fic

Fri 10:30 pm - 11:30 pm – **Workshop 2** (B117)

Got 5 minutes? Curious to see how creative your fellow attendees are? Join us and see what people can come up with when we give you a prompt and 5 minutes to write a short fic. We'll read the stories and the audience can choose their favorites.

Inking Fan Art

Fri 7:00 pm - 9:00 pm – **Workshop 1** (C124)

Have your penciled drawings done and need help taking them to the next level? Come learn about the materials and techniques used for inking your final drawings.

Sketching for Animation – Keepin' it Loose!

Fri 11:00 am - 12:00 pm – **Workshop 2** (B117)

A common struggle for most artists is getting a sense of motion and fluidity to their drawings, let alone personality. In this crash course you will learn the basics of quickly blocking in a pose and adding expression to your drawings. Bring your own sketchbooks and pencils!

Open Art

Fri 6:00 pm - 2:00 am – **Chibi Room** (C121-C122)

Sat 6:00 pm - 2:00 am – **Chibi Room** (C121-C122)

A place to come draw or color to your heart's content. Paper and a variety of art supplies will be available.

Story, Story, DIE!

Fri 4:00 pm - 5:00 pm – **Panel 5** (B118)

Feeling creative? Are your muses telling you it's story time? Show off your skills by creating a collaborative story with other fun contestants. The catch is, the only the one who can seamlessly continue the mad stories gets to continue! The last contestant standing walks away victorious, and with bragging rights!

Story, Story, DIE! 18+

Sun (Sat after midnight) 12:30 am - 2:00 am – **Workshop 2** (B117)

Age 18+ only—hand stamp required—see Programming Booth.

Not tired yet? Your muses are demanding a late night story! Show off your skills with more adult themes by creating a collaborative story with other fun contestants. The catch is, the only the one who can seamlessly continue the mad 18+ stories gets to continue! The last contestant standing walks away victorious, and with bragging rights!

Writing Smut

Sat 11:00 pm - 12:00 am – **Workshop 2** (B117)

Age 18+ only—hand stamp required—see Programming Booth.

Come learn the ins and outs of writing better smut

Crafts

Dolly Making

Fri 10:00 am - 12:00 pm – **Workshop 1** (C124)

Sat 6:00 pm - 8:00 pm – **Workshop 1** (C124)

Sun 10:00 am - 12:00 pm – **Workshop 1** (C124)

Come make dollies with us! We will supply the felt, stuffing, needles, and know-how, you supply the fingers and frontal lobes. Each person will get to make their very own dolly, and be able to dress it, too! Make your favorite character from anime, horror, or something original. Beginning crafters welcome. Tiny fingers may need help with sewing and scissors.

Kanzashi Making

Fri 5:00 pm - 6:30 pm – **Workshop 1** (C124)

Sat 2:30 pm - 4:00 pm – **Workshop 2** (B117)

Sun 12:30 pm - 2:00 pm – **Workshop 1** (C124)

Kanzashi tsumami is the art of making three dimensional flower hair ornaments out of folded fabric squares. Learn to create a simplified variation followed by one of the more difficult petal formations. Tiny fingers may need help with sewing, scissors, and hot glue.

Kumihimo Making

Fri 12:30 pm - 2:00 pm – **Workshop 1** (C124)

Sat 8:30 pm - 10:00 pm – **Workshop 1** (C124)

Sun 2:30 pm - 4:00 pm – **Workshop 1** (C124)

Traditionally used by samurai as both a functional and decorative way to lace their armor. Kumihimo cords are now popular as obi and haori ties. Come learn the most common braiding technique and use your newly found skills to create a bracelet or strap.

Origami

Sat 9:00 pm - 10:30 pm – **Workshop 2** (B117)

Have you ever wanted to break into the world of origami? Then this is the panel for you. You will learn about basic origami folding, the terms associated with it, how to read those confusing origami instructions, and how to fold a few basic designs.

Video Gaming

Open Gaming

Fri 8:00 am - 2:00 am – **Video Gaming (LAN)** (Hall A)

Sat 8:00 am - 2:00 am – **Video Gaming (LAN)** (Hall A)

Sun 8:00 am - 5:00 pm – **Video Gaming (LAN)** (Hall A)

Time between panels? Looking for some entertainment with friends? Or perhaps feeling competitive? Look no further than Video Gaming (Console and LAN). Whether you want to jam out on Rock Band, beat your friends at Tekken, or play in one of our many tournaments, we have it all for you in Video Gaming.



PROGRAMMING

Learn to Play Artemis

Fri 6:00 pm - 8:00 pm – **Video Gaming (LAN)** (Hall A)
Sun 11:00 am - 1:00 pm – **Video Gaming (LAN)** (Hall A)

Artemis simulates a spaceship bridge by networking several computers together. One computer runs the simulation and the “main screen”, while the others serve as workstations for the normal jobs a bridge officer might do. Artemis is a social game where several players are together in one room (“bridge”), and while they all work together, one player plays the Captain, a person who sits in the middle, doesn’t have a workstation, and tells everyone what to do. The five other players run the Helm, Weapons, Science, Engineering, and Communications consoles. 5 newbies will be taught how to operate the ship for the first hour or so; then other ships will be permitted to join in. There will be a number of computers available, but feel free to bring your own (software provided—artemis.eochu.com). If you wish to play on your iOS or Android device, you will have to buy the app on your own.

BlazBlue ChronoPhantasma Extend (PS4) Tournament

Sun 11:30 am - 2:00 pm – **Video Gaming (Console)** (Hall A)

Time to go into Overdrive! The fast paced action of BlazBlue is here and it wants YOU to compete! Show us your stuff! *Tournament will be on the PS4.*

Dance Dance Revolution Tournament

Fri 5:00 pm - 8:00 pm – **Video Gaming (Console)** (Hall A)

Are you the Dancing Master, or just a pretty Butterfly? Show us your best dance skills and step all over the competition!

League of Legends Tournament

Sat 10:00 am - 2:00 pm – **Video Gaming (LAN)** (Hall A)

League of Legends Worlds got you hyped? Come do your best Faker impersonation in Kumoricon’s 2017 League of Legends tournament. 8 teams will meet on the rift on Saturday Sign-ups open Friday the 27th at 10am.

Street Fighter V Tournament

Sat 10:00 am - 1:00 pm – **Video Gaming (Console)** (Hall A)

Show your training has paid off! Pretzel motion your way into the top spot of our Street Fighter tournament! *Tournament will be on the PS4.*

Super Smash Bros. for Wii U Tournament

Sat 2:00 pm - 8:00 pm – **Video Gaming (Console)** (Hall A)

Bring your best fighter from a wide assortment of games to the table in one of our largest tournaments yet! And no, Bayonetta is not banned. *Tournament will be on the Wii U.*

Tekken 7 Tournament

Fri 2:00 pm - 5:00 pm – **Video Gaming (Console)** (Hall A)

Do you have what it takes to prove your worth and restore honor to your family? Face deadly foes and prove you’re the best there is in our tournament! *Tournament will be on the PS4.*

Ultimate Marvel vs. Capcom 3 Tournament

Fri 7:00 pm - 10:00 pm – **Video Gaming (Console)** (Hall A)

Universes collide, and so do controllers! Bring the best fighters of the multiverse to fight for you to dominate your opponents! *Tournament will be on the PS4.*

Tabletop Gaming

Open Gaming

Fri 8:00 am - 2:00 am – **Pokémon Gaming** (Hall A)
Sat 8:00 am - 2:00 am – **Pokémon Gaming** (Hall A)
Sun 8:00 am - 5:00 pm – **Pokémon Gaming** (Hall A)

Tabletop Gaming will be open for the duration of con for anyone to play CCGs, RPGs, or any of the board and card games available. Open play opportunities are available at all hours. Don’t see your favorite game on the schedule? Be sure to check Tabletop Gaming for additional gaming events not listed below.

GameStorm

Once again, GameStorm is bringing their famous library of hundreds of board and card games to Tabletop Gaming at Kumoricon. Drop by to play a few games and check out the selection. Look for orange cones to find a game that need more players to start, or check out a game yourself and place an orange cone on your table to attract players.

GameStorm is an annual gaming convention. The next GameStorm is being held at the Red Lion Jantzen Beach on April 5-April 8, 2018. See their website at www.gamestorm.org for more details.

Guardian Games

Celebrating its 13th year in Portland’s gaming community, Guardian Games is Portland’s grandest game store. We’ve survived three moves, an epic windstorm, and a brutal recession, so we’re here to stay! Come check us out as Tabletop Gaming’s 2017 In-Room Vendor, drop by our retail store at 345 SE Taylor Street, or visit us online at www.ggpportland.com.

With 14,000+ game items in stock every day, if we don’t have what you’re looking for, let us endeavor to find it. From the latest and greatest, to the nostalgic and ancient; we love games and the people that play them! Our goal is to bring the community together. Guardian’s monthly calendar is jam-packed with recurring and special events to fit every gamers needs. You name it, we play it!

Japanime Games

Japanime Games is a board and card game publisher dedicated to bringing you the the finest games from Japan and beyond! Responsible for localizing Tanto Cuore, Kanzume Goddess, and Krosmaster: Arena, among others, their games feature some of the finest art that can be found along with engaging gameplay and quality components.

In addition to scheduled events, Japanime Games will be running demos of their products throughout the weekend. Come by Tabletop Gaming anytime to check them out or visit their website at www.japanimegames.com.

Board and Card Gaming

Arkham Horror

Fri 9:00 pm - 12:00 am – **Board Gaming** (Hall A)

Arkham Horror is a cooperative adventure game themed around H.P. Lovecraft's Cthulhu Mythos. Players choose from 16 Investigators and take to the streets of Arkham. Before the game, one of the eight Ancient Ones is chosen and it's up to the Investigators to prevent it from breaking into our world.

Cards Against Humanity

Sat (Fri after midnight) 12:00 am - 2:00 am – **Board Gaming** (Hall A)

Sun (Sat after midnight) 12:00 am - 2:00 am – **Board Gaming** (Hall A)

Cards Against Humanity is a party game for horrible people. Unlike most of the party games you've played before, Cards Against Humanity is as despicable and awkward as you and your friends.

The game is simple. Each round, one player asks a question from a black card, and everyone else answers with their funniest white card.

Channel A

Sat 9:00 am - 10:00 am – **Board Gaming** (Hall A)

In Channel A, players compete at presenting anime TV show ideas. Shows are based on two premises selected by one player from a set of five randomly chosen premises. Each player selects up to four title word cards from their hand of ten cards and makes a pitch to the other players about their show with that title. Players then vote by secret ballot on who had the best show pitch.

Chrononauts

Sat 11:00 am - 12:00 pm – **Board Gaming** (Hall A)

In Chrononauts, each player becomes a time traveler, with a unique identity and a secret mission. During the game, players travel backwards and forwards through time, observing and altering history.

DC Deck-Building

Sun 12:00 pm - 1:00 pm – **Board Gaming** (Hall A)

An entry in Cryptozoic's Cerebus Engine series of deck building games based on DC Comics universe.

Kanzume Goddess

A deck building game featuring Gods of mythology using powers and cards to battle each other, reducing each other's energy until there is only one God left standing.



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PROGRAMMING

Krosmaster Arena

Krosmaster Arena is a player vs. player oriented miniatures board game that is designed around using cute anime warriors to take on your opponents! All players build their team using a predetermined method, either a point system, draft, or at random. Utilize your team's various talents and abilities to create a powerful fighting force. Every figure has a point value attached to it to help balance things out. Only those who are able to create a strong, yet versatile, strategy will prevail!

Mega Man: The Board Game

Fri 12:00 pm - 3:00 pm – **Board Gaming** (Hall A)

A board game based on the Mega Man video game.

Sentinels of the Multiverse

Sun 10:00 am - 11:00 am – **Board Gaming** (Hall A)

Sentinels of the Multiverse is a cooperative, fixed-deck card game with a comic book flavor. Each player plays as one of ten heroes, against one of four villains, and the battle takes place in one of four different dynamic environments.

Superfight

Fri 10:00 am - 11:00 am – **Board Gaming** (Hall A)

Superfight is party game of superpowers and super problems. The game is all about arguing with your friends about ridiculous fights.

Tanto Cuore

Tanto Cuore is a Japanese deck-building card game which has a mechanism similar to Dominion. Each player plays as the Lord of a mansion and hires maids to fill out their house to become the King of Maids!

Trains

Sat 9:00 pm - 11:00 pm – **Board Gaming** (Hall A)

In Trains, the players are capitalists, managing private railways companies and striving to become bigger and better than the competition. You will start with a small set of cards, but by building a more effective deck throughout the game, you will be able to place stations and lay rails over the maps of Osaka, Tokyo or other locations. The trick is to purchase the cards you want to use, then use them as effectively as possible. Gain enough points from your railways and you will ultimately manage the most powerful railroads in modern Japan!

Whack a Catgirl

Sun 2:00 pm - 3:00 pm – **Board Gaming** (Hall A)

Neko-chan, the catgirl, is cute... Therefore she must be pelted with various objects! Plushies, water, fangirls, you name it! Build up an arsenal of items to throw at the catgirl, or use them as bait to lure her over. The player with the most points at the end is Champion of Everything. And you want that.

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Steve Jackson Games

Ghosts Love Candy

Fri 10:00 am - 12:00 pm – **Board Gaming** (Hall A)
Sat 12:00 pm - 2:00 pm – **Board Gaming** (Hall A)

We are ghosts! Play a ghost and steal candy from kids, but careful not to scare them. Keep your candy list hidden so others don't try to take your favorite candy. Watch out -- each kid has an effect which can good or bad, but mostly bad. 3 to 6 players.

Munchkin: X-Men + Deadpool

Sat 8:00 pm - 10:00 pm – **Board Gaming** (Hall A)

The latest Munchkin expansion based on Marvel's Deadpool for the Marvel: X-Men Munchkin series that adds additional powers. Up to 4 players.

Munchkin: Rick and Morty

Fri 9:00 pm - 11:00 pm – **Board Gaming** (Hall A)

In the Rick and Morty Munchkin set, you play as a member of the Smith family or Mr. Poopybutthole and fight robots, aliens, and demons. 3 to 6 players. *Age 17+ only.*

Munchkin U-Pick

Fri 12:00 pm - 2:00 pm – **Board Gaming** (Hall A)
Sat 5:00 pm - 7:00 pm – **Board Gaming** (Hall A)

Players pick the Munchkin expansion to be played. Up to 4 players.

Ninja Burger

Fri 6:00 pm - 8:00 pm – **Board Gaming** (Hall A)
Sat 2:00 pm - 4:00 pm – **Board Gaming** (Hall A)

Fast food: any time, any place, anywhere! Take a Ninja character and complete with your fellow Ninja employees for the most honor using your unique skill sets.

Steve Jackson Open Gaming

Sat 10:00 am - 12:00 pm – **Board Gaming** (Hall A)
Sun 11:00 am - 1:00 pm – **Board Gaming** (Hall A)

A two hour block focused on non-Munchkin related games by Steve Jackson Games. Options include Castellan, Chez Geek, Revolution, and Nanuk.

Japanese Games

Learn to Play Heart of Crown

Sat 4:00 pm - 6:00 pm – **Japanese Games** (Hall A)

Heart of Crown is a deck building card game where players nominate and support a princess in a race to take the throne! Always wanted to learn how to play? We will have gaming experts on deck to make sure your first game of Heart of Crown is a royal success. Sign up at the Japanese booth.

Learn to Play Tanto Cuore

Fri 4:00 pm - 6:00 pm – **Japanese Games** (Hall A)
Sat 12:00 pm - 2:00 pm – **Japanese Games** (Hall A)

Tanto Cuore is a deck building game where players are "masters of the house" and employ a lot of cute maids. Always wanted to learn how to play? We will have gaming experts on deck to make sure your first game of Tanto Cuore is maid a success. Sign up at the Japanese booth.

Collectible and Trading Card Games

Collectible and Trading Card Games

Tournament duration, promos, and prizes will be based on the number of participants.

Force of Will Ancient Nights Draft Tournament

Sat 9:00 am - 2:00 pm – **Tabletop Gaming** (Hall A)

Sets of four to six players will be randomly seated and draft four packs of Ancient Nights. Players will be paired based on seating. Matches will be best of three games and will play three single elimination matches. Prizes: Booster pack prizes based on participation (1 pack per player)

Entry: \$13

Legend of the Five Rings Constructed Tournament

Sat 12:00 pm - 5:00 pm – **Tabletop Gaming** (Hall A)

Welcome to the land of Rokugan. This Legend of the Five Rings tournament will pair players against different opponents for three extended rounds, letting you test your skills against assigned opponents. Your record will be tracked, and top performers for each clan have a chance to win prizes! This is a fun competitive tournament for full 40 card dynasty and conflict decks (no maximum number of core sets). *Prizes: KumoriCash.* **Entry: Free**

Kanzume Goddess Learn to Play

Fri 3:00 pm - 4:00 pm – **Board Gaming** (Hall A)

Players will play free-for-all in groups of four to six, with the winner of each table advancing to the next round. *Prizes: KumoriCash.* **Entry: Free**

Kanzume Goddess Tournament

Fri 5:00 pm - 8:00 pm – **Board Gaming** (Hall A)

Players will play free-for-all in groups of four to six, with the winner of each table advancing to the next round. *Prizes: KumoriCash.* **Entry: Free**

Krosmaster Arena Learn to Play

Sat 3:00 pm - 4:30 pm – **Board Gaming** (Hall A)

Krosmaster Arena is a player vs. player oriented miniatures board game that is designed around using cute anime warriors to take on your opponents! All players build their team using a predetermined method, either a point system, draft, or at random. Utilize your team's various talents and abilities to create a powerful fighting force. Every figure has a point value attached to it to help balance things out. Only those who are able to create a strong, yet versatile, strategy will prevail!

Krosmaster Arena Tournament

Sat 5:00 pm - 8:00 pm – **Board Gaming** (Hall A)

Bring your own team or borrow a starter set. Players will play one vs one game per round and will play a number of swiss rounds based on total participation. Please visit the Krosmaster website to view team composition rules. *Prizes: KumoriCash.* **Entry: Free**



PROGRAMMING

Magic: The Gathering Amonkhet Block Draft Tournament

Sat 12:00 pm - 5:00 pm – **Tabletop Gaming** (Hall A)

Sets of eight players will be randomly seated and draft three packs from the Amonkhet block: two packs of Hour of Devastation and one pack of Amonkhet. Players will be paired based on seating. Matches will be best of three games and will play three single elimination matches. Prizes: (2 HOU, 2 AKH)-(1 HOU, 1 AKH)-(1 HOU)-(1 AKH). **Entry: \$11**

Magic: The Gathering Chaos Draft Tournament

Sat 6:00 pm - 11:00 pm – **Tabletop Gaming** (Hall A)

Each player brings three 15-card Magic: The Gathering booster packs of their own choice. Players will be randomly seated and draft all at one table. Number of rounds and prizes will be based on participation. Matches will be best of three games. Prizes: *Booster pack prizes based on participation.* **Entry: \$2**

Magic: The Gathering Commander 1v1 Tournament

Sun (Sat after midnight) 12:00 am - 2:00 am – **Tabletop Gaming** (Hall A)

Players bring their own Commander decks and will play a number of swiss rounds based on participation. The starting life total for 1v1 Commander is 30. Please check <https://magic.wizards.com/en/game-info/gameplay/rules-and-formats/banned-restricted/magic-online-commander> for the list of banned cards in this format. Prizes: KumoriCash. **Entry: Free**

Magic: The Gathering Commander Multiplayer Tournament

Sat (Fri after midnight) 12:00 am - 2:00 am – **Tabletop Gaming** (Hall A)

Players bring their own Commander decks and will be seated at tables of 4. The winner of each table will move on to a final table. The starting life total for multiplayer Commander is 40. Please check <http://mtgcommander.com/rules.php> for the list of banned cards in this format. Prizes: KumoriCash. **Entry: Free**

Magic: The Gathering Conspiracy: Take the Throne Draft Tournament

Fri 12:00 pm - 5:00 pm – **Tabletop Gaming** (Hall A)

Sets of eight players will be randomly seated and draft three packs of Conspiracy: Take the Throne. Those eight players will be split into two tables of 4. Players at each table will be vying to complete two objectives: collect the most kills at their table, be the last surviving player at the table. If there is a tie in kill count, earliest kill is the tiebreaker. If there is tie for last surviving player, kill count followed by earliest kill are the tiebreakers. If there is no winner for any objective, the prize packs are split between all players. Prizes: *Most Kills (2 packs), Last Human Standing (2 packs).* **Entry: \$11**

Magic: The Gathering Midnight EDH Casual

Sat (Fri after midnight) 12:00 am - 2:00 am – **Tabletop Gaming** (Hall A)

Magic: The Gathering Modern Masters 2017 Draft Tournament

Sun 10:00 am - 3:00 pm – **Tabletop Gaming** (Hall A)

Sets of eight players will be randomly seated and draft three packs of Modern Masters 2017. Players will be paired based on seating. Matches will be best of three games and will play three single elimination matches. Limited to 16 players. Prizes: 4-2-1-1. **Entry: \$28**

Magic: The Gathering Ixalan Draft Tournament

Fri 6:00 pm - 11:00 pm – **Tabletop Gaming** (Hall A)

Sets of eight players will be randomly seated and draft three packs of the latest Magic set, Ixalan. Players will be paired based on seating. Matches will be best of three games and will play three single elimination matches. Prizes: 4-2-1-1. **Entry: \$11**

Magic: The Gathering Repack Draft Tournament

Each draft tournament will fire off when eight players are available. Players will be drafting from repack booster packs made up of cards of random rarities. Players will be paired based on seating. Matches will be best of three games and will play three single elimination matches. Enter at your own peril. *All Weekend, Fire At Will.* Prizes: *1st Place (Free Entry to Repack Draft!).* **Entry: \$1**

Weiß Schwarz Learn to Play

Sat 2:00 pm - 4:30 pm – **Tabletop Gaming** (Hall A)

Weiß Schwarz Learn to Play Tournament

Fri 7:00 pm - 10:00 pm – **Tabletop Gaming** (Hall A)

Learn to play Weiß Schwarz in a competitive setting. Preconstructed decks will be provided to players and our Weiß Schwarz team will teach you how to play and give you an opportunity to win prizes. Prizes: *Promotional cards, choice from a selection of playmats, sleeves, deck boxes (based on participation).* **Entry: Free**

Weiß Schwarz Neo Standard International Tournament

Fri 2:00 pm - 6:00 pm – **Tabletop Gaming** (Hall A)

Players bring their own Neo Standard legal decks. Both English and Japanese cards are allowed. Number of rounds and prizes will be determined based on participation. Matches will be best of one. Prizes: *Promotional cards; choice from a selection of playmats, sleeves, deck boxes (based on participation).* **Entry: Free**

Weiß Schwarz Neo Standard Tournament

Sat 7:00 pm - 11:00 pm – **Tabletop Gaming** (Hall A)

Players bring their own Neo Standard legal decks. English print cards only. Number of rounds and prizes will be determined based on participation. Matches will be best of one. Prizes: *Promotional cards; choice from a selection of playmats, sleeves, deck boxes (based on participation).* **Entry: Free**

Yu-Gi-Oh! Advanced Constructed Tournament

Fri 7:00 pm - 11:00 pm – **Tabletop Gaming** (Hall A)

Players bring their own Advanced format legal decks. Number of rounds and prizes will be determined based on participation. Matches will be best of three. *Prizes: KumoriCash. Entry: Free*

Yu-Gi-Oh! Sealed Tournament

Sat 5:00 pm - 9:00 pm – **Tabletop Gaming** (Hall A)

Sun 11:00 am - 3:00 pm – **Tabletop Gaming** (Hall A)

Duelists will open 10 packs of Battle Pack 3: Monster League and build 30-card decks with the non-XYZ cards they opened. Number of rounds and prizes will be based on participation. Matches will be best of three. *Prizes: KumoriCash. Entry: \$15*

Role-Playing Games

Role-Playing Games

All sign-ups will be next to the RPG Headquarters.

Come play some custom one off RPGs by creative local DMs! DMs will provide everything you need at the game, so show up and have fun!

Asphodel PD: Outer Hell Police!

Fri 10:00 am - 2:00 pm – **RPG** (Hall A)

Sat 11:00 pm - 2:00 am – **RPG** (Hall A)

Sun 11:00 am - 4:00 pm – **RPG** (Hall A)

Fate Accelerated Edition – 3-5 players

Play a fast-paced, action-packed RPG in an anime-style setting! You're dead (but got better), it's the afterlife, and all Hell has broken loose! You are an Asura, a demonic member of Hell's most badass police force in the city of Asphodel, fighting the criminal underworld to serve and protect... well, the literal underworld. Anime-themed urban fantasy action, all in the easy-to-play package of Fate Accelerated!

Drunken Bear Fighters

Fri 6:00 pm - 10:00 pm – **RPG** (Hall A)

Players: 2-8

A one-page role-playing game with infinite possibilities. Punching Drunken Bears in space? Check! Kicking Drunken Bears in a fantasy world? Check! Infiltrating a now bear-controlled Nazi Germany in WWII? Check! You decide the theme, and let the fun begin!

Horror Rules – Halloween Dance

Fri 6:00 pm - 10:00 pm – **RPG** (Hall A)

Players: 3-6

Something has gone horribly, horribly wrong at the high school Halloween dance. More than one something, really. Pranks have turned serious, costumes seem to be taking over their wearers and ominous chanting can be heard under the music. Can you escape the school before things come to a head?

Played with Horror Rules, a roleplaying heavy / rules light system for horror/comedy games. Pregens will be available.

Hot Guys Making Out: Yaoi Fantasy Game

Sat (Fri after midnight) 12:00 am - 2:00 am – **RPG** (Hall A)

Age 18+ only—hand stamp required—see Programming Booth.

Players: 3

Hot Guys Making Out is about the relationship between Honoré, a former nobleman, and Gonsalvo, his ward. They are both totally gorgeous and have the hots for each other. Also pretty often there are other people trying to kill them. It is set in a remote village in the Pyrenees during the Spanish Civil War (1930s) but you don't have to know anything at all about the history or setting to play.

Story style game using playing cards to express the game.

Mutants and Masterminds: My Hero Academia

Sat 7:00 pm - 11:00 pm – **RPG** (Hall A)

Players: 3-6

In a world where eighty percent of the population has some kind of super-powered "quirk", you have decided to throw in your lot of a potential hero by enrolling in one of the world's most prestigious hero academies, U.A. High school. All hope and dream about joining Class 1-A, but to get into it, you have to prove your worth as a hero in the grueling entry exams. Cities on fire, giant robots, bombs, sinking ships... There must be something you can do to prove your worth!

Psycho-Pass: Paranoia Red Clearance

Sat 12:00 pm - 4:00 pm – **RPG** (Hall A)

Players: 3-7

Disclaimer: The Paranoia RPG is highly comedic in nature and does not reflect the actual tone of the Psycho-Pass anime. Please keep this in mind when signing up for this game.

Prepare yourselves for duty, Enforcers. In this exercise you will be training in criminal investigations using virtual reality. However, you must make sure to treat all situations as real. Failure to take your training seriously and/or deliberate sabotage of the program may result in early termination by Dominator, as well as criminal charges. Always remember that the Sibyl System is without flaw and keeps us safe. Belief that there may be error in the Sibyl System may result in Higher-than-acceptable Crime Coefficients, which is punishable by death.

Rick and Morty: Mortys versus Drunk Rick

Fri 2:00 pm - 6:00 pm – **RPG** (Hall A)

Sun 11:00 am - 4:00 pm – **RPG** (Hall A)

Players: 3-8

A Custom D6 system based off of Drunken Bear Fighter and Actual Cannibal Shia Labeouf RPG, you take on the role as one of the many multi-verse versions of Morty, stuck in an alien Mall as a Drunk Rick is trying to murder all of you Mortys for... Looking so Morty! I don't know, it's Rick, and you are going to get riggity-riggity-wrecked if you don't think on your toes on how to outsmart the smartest guy ever. So good luck with that.



PROGRAMMING

Organized Role-Playing Games

Organized Role-Playing Games

Have you always wanted to get involved in an RPG but never had time to learn or people to play with? ORPGs offer single serving adventures that connect together. Grab a pre-gen, or bring a character with you! Learn to play here and take that character to one of the many game shops in town or another and continue playing with it. Dice and pencil recommended, but if you don't have some we can loan you some!

Sign-ups are at the ORPG Headquarters. Players who have signed up get first slots as long as they show up 10 minutes before starting time. Waitlisted players will be allowed into a game at the assigned starting time. Sign-ups open for players starting at 9:45am on Friday.

Dungeons & Dragons Adventurers League

D&D Adventurers League is a public D&D campaign, growing and changing as events resolve and new threats emerge. Each storyline visits a different area affecting some changes there, and all the factions are involved. As you defeat enemies, solve puzzles, finish quests, and perform heroic deeds, you'll earn experience and renown that you can take with you to other D&D Adventurers League Events! You can bring a character, or a pre-generated character can be provided for you.

Visit dnd.wizards.com for basic rules and the Adventurers League Player's Guide.

All games have a minimum of 3 players and maximum of 7.

Dungeons & Dragons

All adventures are levels 1-4 unless noted otherwise!

Special Events

Dungeons & Dragons Open!! Lost Temples of Lake Luo (Levels 1-10)

Sat 9:30 am - 6:30 pm - **ORPG (Hall A)**

Come join this 14-table event; new players welcome! Experience D&D like you never have in this 8 hour interactive event.

Brave the challenges of The Lost Temples of Lake Luo with five stalwart companions in a race against time as you face vile monsters, diabolic puzzles, and inscrutable NPCs. This event will space nearly 8 hours of continuous play. Bring your existing Adventurers League character of up to 10th level or create a new one at 1st level. The D&D Open is open to all challengers. Tiers 1-4, 5-7 and 8-10.

Saturday 10am-6:30pm, with a half hour lunch break. Please arrive 15 minutes early to secure your seat.

Fai Chen's Fantastical Faire

Fri 6:00 pm - 8:00 pm - **ORPG (Hall A)**
Sat 6:30 pm - 8:00 pm - **ORPG (Hall A)**
Sun 12:00 pm - 2:00 pm - **ORPG (Hall A)**

Fai Chen has arrived at Kumoricon! Fai Chen's Fantastical Faire is the D&D Adventures League trading post. At the Faire, all players may trade permanent magic items certificates and may purchase consumable item certificates. The items available at the Faire change over time and are only available in limited quantities. Special note to all his customers: Fai Chen is a discerning merchant, so he does require item certificates for his trades! Unless you are interested in gently used items, then you can trade your uncerted item for it.

Kumoricon Exclusive Adventures

CCC-KUMORI-01-01: Wreckers

ORPG (Hall A)

Friday 10:00 am - 1:00 pm 7:00 pm - 10:00 pm
1:00 pm - 4:00 pm 10:00 pm - 1:00 am
4:00 pm - 7:00 pm

Saturday 7:00 pm - 10:00 pm 10:00 pm - 1:00 am
Sunday 10:00 am - 1:00 pm 1:00 pm - 4:00 pm

On the Moonsea coast west of Hulburg, merchant ships, their crews, and their cargo are being dashed against the rocks, lured off course by a mysterious light. Is this the work of the Zhentarim, or are more nefarious forces at work?

CCC-KUMORI-01-02: Wretches

ORPG (Hall A)

Friday 10:00 am - 1:00 pm 7:00 pm - 10:00 pm
1:00 pm - 4:00 pm 10:00 pm - 1:00 am
4:00 pm - 7:00 pm

Saturday 7:00 pm - 10:00 pm 10:00 pm - 1:00 am
Sunday 10:00 am - 1:00 pm 1:00 pm - 4:00 pm

The village of Abermoor has proven a welcome relief for a pair of old sisters. There is a bounty on their heads however, and the hunters are catching up.

Premier Adventures, Premiering at Kumoricon!

DDAL07-03 A Day at the Races

ORPG (Hall A)

Friday 10:00 am - 1:00 pm 7:00 pm - 10:00 pm
1:00 pm - 4:00 pm 10:00 pm - 1:00 am
4:00 pm - 7:00 pm

Saturday 7:00 pm - 10:00 pm 10:00 pm - 1:00 am
Sunday 1:00 pm - 4:00 pm

(2-3 hour adventure)

The Merchant Princes have a treat in store for everyone! A new team-based event has been added to the roster and the factions are throwing their hats into the ring. Climb aboard and saddle up! Part One of *The Jungle Has Fangs Trilogy*.

DDAL07-04 A Walk in the Park

ORPG (Hall A)

Friday	10:00 am - 1:00 pm	7:00 pm - 10:00 pm
	1:00 pm - 4:00 pm	10:00 pm - 1:00 am
	4:00 pm - 7:00 pm	
Saturday	7:00 pm - 10:00 pm	10:00 pm - 1:00 am
Sunday	10:00 am - 1:00 pm	1:00 pm - 4:00 pm

(2-3 hour adventure)

A mysterious clue has led you outside of the safety of the city's walls and into the jungle beyond. You have been asked to venture into the jungle and seek out the wisdom of some of the native humanoids in the area—perhaps they will be able to shed some light on the situation and provide some insight on who is behind it all. Part Two of *The Jungle Has Fangs Trilogy*.

DDAL07-05 Whispers in the Dark

ORPG (Hall A)

Friday	10:00 am - 1:00 pm	7:00 pm - 10:00 pm
	1:00 pm - 4:00 pm	10:00 pm - 1:00 am
	4:00 pm - 7:00 pm	
Saturday	7:00 pm - 10:00 pm	10:00 pm - 1:00 am
Sunday	10:00 am - 1:00 pm	1:00 pm - 4:00 pm

(2-3 hour adventure)

The temple lay just ahead, and within the answers to a great many questions about the recent goings on in Port Nyanzaru. The journey here has been long and arduous and are hopefully soon at an end. Leave your trepidations at the door; there's exploring to be done! Part Three of *The Jungle Has Fangs Trilogy*.

Kids D&D

DDAL07-03 A Day at the Races

Sun 10:00 am - 1:00 pm – **ORPG** (Hall A)
(2-3 hr adventure)

Kids D&D—With Dungeon Master Kennin Martin The Merchant Princes have a treat in store for everyone! A new team-based event has been added to the roster and the factions are throwing their hats into the ring. Climb aboard and saddle up! This is a youth-only table (Ages 8-12).

Quick Adventures

DDAL07-01 A City on the Edge

Fri 10:00 am - 1:00 pm – **ORPG** (Hall A)
Fri 10:00 pm - 1:00 am – **ORPG** (Hall A)
Sat 7:00 pm - 10:00 pm – **ORPG** (Hall A)
Sun 10:00 am - 1:00 pm – **ORPG** (Hall A)
Sun 1:00 pm - 4:00 pm – **ORPG** (Hall A)
(1-1.5 hr mini adventures)

So you've finally arrived in Chult. Now that you've gotten over the shock of Port Nyanzaru's exotic beauty, it's time to get down to business. The five factions await contact and will no doubt have some work for you to do. Reach out to them and let them know that you're ready to do what needs to be done!

DDAL07-02 Over The Edge

Fri 1:00 pm - 4:00 pm – **ORPG** (Hall A)
Fri 4:00 pm - 7:00 pm – **ORPG** (Hall A)
Fri 7:00 pm - 10:00 pm – **ORPG** (Hall A)
Sat 10:00 pm - 1:00 am – **ORPG** (Hall A)

(1-1.5 hr mini adventures) (**Levels 5-10 only!**)

In response to a new but as-of-yet-unnamed threat, the factions have called upon adventurers to venture into the jungle in search of a location for a new base of operations. As such, you have been charged with scouting several locations to assess their viability. Surely something so trivial as a scouting mission couldn't go wrong?

Pathfinder

Pathfinder is a worldwide fantasy role-playing campaign that puts YOU in the role of an agent of the Pathfinder Society—a legendary league of explorers, archaeologists, and adventurers dedicated to discovering and chronicling the greatest mysteries and wonders of an ancient world beset by magic and evil. The campaign's home base is sprawling Absalom, the so-called City at the Center of the World, that stands astride the great Inner Sea on the mountain-capped Isle of Kortos. As a member of the Pathfinder Society, your character will explore the dark alleys and political intrigue between far flung travels in the world of the Pathfinder role-playing game. Each Pathfinder Society agent also works for one of several competing factions, all with their own motivations and secret agendas. Play is organized into Seasons, throughout which the actions and achievements of you and your fellow Pathfinders create an ongoing storyline. Each season consists of numerous scenarios set in a variety of exotic locations across Golarion.

Pathfinder Society Scenario #3-09: The Quest for Perfection – Part I: The Edge of Heaven (PFRPG)

Sat 10:00 am - 3:00 pm – **ORPG** (Hall A)

A Pathfinder Society Scenario designed for Levels 1-5.

In the distant land of Tian Xia, the Pathfinder Society's Lantern Lodge sends a team of agents high into the mountains of the Wall of Heaven to an abandoned Iroran monastery in search of a powerful relic to assist them in ensure victory in the upcoming Ruby Phoenix Tournament. Though the monastery has long laid unused by the faithful of the Master of Masters, it is not completely devoid of danger, and the PCs soon discover that merely retrieving the ancient artifact is but the beginning of a much larger quest.

"The Edge of Heaven" is the first scenario in the three-part The Quest for Perfection campaign arc. It is followed by Pathfinder Society Scenario #3-11: The Quest for Perfection—Part II: On Hostile Waters and Pathfinder Society Scenario #3-13: The Quest for Perfection—Part III: Defenders of Nesting Swallow. All three chapters are intended to be played in order.



PROGRAMMING

Pathfinder Society Scenario #3-11: The Quest for Perfection – Part II: On Hostile Waters (PFRPG)

Sat 3:30 pm - 8:30 pm – **ORPG** (Hall A)

A Pathfinder Society Scenario designed for Levels 1-5.

With an ancient Iroran relic in hand, the Pathfinders must make a long river voyage to the inland nation of Shokuro to return it to the only person who can reactivate the long-dormant artifact. Whether dangers take the form of goblinoid menaces on the shores of Kaoling to the north or the powerful armies of Lingshen to the south, the Pathfinders' journey will be anything but a pleasure cruise. Can the PCs survive hostile waters to safely reach their destination, or will they fall victim to the perils of river travel in Tian Xia?

"On Hostile Waters" is the second scenario in the three-part The Quest for Perfection campaign arc. It follows Pathfinder Society Scenario #3-09: The Quest for Perfection—Part I: The Edge of Heaven and is followed by Pathfinder Society Scenario #3-13: The Quest for Perfection—Part III: Defenders of Nesting Swallow. All three chapters are intended to be played in order.

Pathfinder Society Scenario #3-13: The Quest for Perfection – Part III: Defenders of Nesting Swallow (PFRPG)

Sat 9:00 pm - 2:00 am – **ORPG** (Hall A)

A Pathfinder Society Scenario designed for Levels 1-5.

As the Pathfinders approach the village of Nesting Swallow in the Tian nation of Shokuro, they find it besieged by a gang of tengu bandits. Before their contact in the village will aid them in restoring the Iroran relic that brought them hundreds of miles to the isolated town, the PCs must repulse the attackers, using every ounce of tactical mettle and military strategy they possess to train the villagers, augment their defenses, and ultimately face off against the bandits' charge.

"Defenders of Nesting Swallow" is the final scenario in the three-part The Quest for Perfection campaign arc. It follows Pathfinder Society Scenario #3-09: The Quest for Perfection—Part I: The Edge of Heaven and Pathfinder Society Scenario #3-11: The Quest for Perfection—Part II: On Hostile Waters. All three chapters are intended to be played in order.

Pathfinder Society Scenario #4-21: Way of the Kirin (PFRPG)

Sun 10:00 am - 3:00 pm – **ORPG** (Hall A)

A Pathfinder Society Scenario designed for levels 3-7.

On the eastern continent of Tian Xia, the Pathfinder Society remains a small player in the greater political landscape, but Amara Li, head of the Lantern Lodge in the teeming city of Goka, has plans to change that. In order to secure the Pathfinder Society's place as an influential organization on the far side of the world from the Grand Lodge in Absalom, she must orchestrate an alliance with the mysterious Way of the Kirin. But the longtime rival of the Pathfinder Society, the Aspis Consortium, has plans to form an alliance of its own, and if the consortium succeeds, the Pathfinder Society's hopes of cementing their place in the Dragon Empires could be dashed forever.

Pathfinder Society Scenario #6-13: Of Kirin and Kraken (PFRPG)

Fri 9:00 pm - 2:00 am – **ORPG** (Hall A)

A Pathfinder Society Scenario designed for levels 7-11.

When imperial Lung Wa collapsed over a century ago, it shattered not only the political ties that united the successor states but also the philanthropic order known as the Way of the Kirin. Today, despite having allied itself with Venture-Captain Amara Li's thriving Lantern Lodge and funded the Pathfinder Society's endeavors in Tian Xia, the Way controls only a handful of its once-extensive web of strongholds. One of its leaders in Kwanlai has decided that it is time for Amara Li to demonstrate her dedication to her allies: by recovering one of the order's most treasured relics lost in the swamps of Wanshou. It is up to the PCs to brave the realm of a kraken god-king in order to keep the Society's alliance intact.

Content in "Of Kirin and Kraken" also contributes directly to the ongoing storylines of the Sovereign Court faction.

Pathfinder Society Scenario #8-02: Ward Asunder (PFRPG)

Fri 3:30 pm - 8:30 pm – **ORPG** (Hall A)

A Pathfinder Society Scenario designed for levels 3-7.

The legendary sorceress Hao Jin transferred many abandoned historical sites to her museum demiplane, though even her magic had limits, forcing her to transport only part of an architectural treasure. The half of a temple she left behind in the jungles of Dtang Ma has developed a haunted reputation in the centuries since. Now an unlikely ally has approached the Society with tales of unspoiled historical secrets and hidden treasure left within the shattered sanctuary of Yamatsumi, the mountain god.

This scenario is designed for play in Pathfinder Society Roleplaying Guild but can easily be adapted for use with any world. This scenario is compliant with the Open Game License (OGL) and is suitable for use with the Pathfinder Roleplaying Game.

Pathfinder Society Scenario #8-14: To Seal the Shadow (PFRPG)

Fri 10:00 am - 3:00 pm – **ORPG** (Hall A)

A Pathfinder Society Scenario designed for levels 1-5.

To most, Mount Shibotai's devastating eruption was a footnote in Tian history. To the shadow-bound wayangs who settled the jagged crater in Minata, the volcano was the reason they inhabited Golarion at all. In their de facto capital Inahiyl, the wayangs host an annual festival to commemorate the catastrophe that brought them into this world and forced them to ally with their neighbors against a common threat. On especially auspicious anniversaries, the wayangs invite foreigners to contribute to the ceremony, and the Pathfinder Society has negotiated the privilege of having its agents observe the sacred ceremonies as these outside participants. This is no mere anthropological opportunity, though, and the PCs may be all that stands between their world and an unspeakable evil.

Pathfinder Society Scenario #8-16: House of Harmonious Wisdom (PFRPG)

Fri 10:00 am - 3:00 pm – **ORPG** (Hall A)

Fri 3:30 pm - 8:30 pm – **ORPG** (Hall A)

Fri 9:00 pm - 2:00 am – **ORPG** (Hall A)

Sat 10:00 am - 3:00 pm – **ORPG** (Hall A)

Sat 3:30 pm - 8:30 pm – **ORPG** (Hall A)

Sat 9:00 pm - 2:00 am – **ORPG** (Hall A)

Sun 10:00 am - 3:00 pm – **ORPG** (Hall A)

A series of five Quests designed for levels 1-5.

Mighty Lung Wa once controlled much of Tian Xia, but the empire crumbled a century ago. Three Successor States have squabbled for dominance ever since, each insisting that it alone is the rightful inheritor of Lung Wa's glory. In the shadow of these mighty nations, the humble land of Shokuro has sought the means to discourage its neighbors' territorial ambitions and earn their respect. When a retired hero learns of a lost, legendary palace that might protect relics of the old empire, she calls on the Pathfinder Society for assistance finding the fabled site. The PCs must travel to each of the Successor States in search of clues to uncover the palace and the treasures within.

House of Harmonious Wisdom includes five 1-hour adventures that take the PCs across central Tian Xia in search of imperial treasures and forgotten secrets. The series includes a beginning adventure and a finale, but players can experience the other parts in any order.

This scenario is designed for play in Pathfinder Society Roleplaying Guild but can easily be adapted for use with any world. This scenario is compliant with the Open Game License (OGL) and is suitable for use with the Pathfinder Roleplaying Game.

Starfinder Society Roleplaying Guild Quest: Into the Unknown

Fri 10:00 am - 3:00 pm – **ORPG** (Hall A)

Sat 10:00 am - 3:00 pm – **ORPG** (Hall A)

Sat 3:30 pm - 8:30 pm – **ORPG** (Hall A)

Sun 10:00 am - 3:00 pm – **ORPG** (Hall A)

A series of five Starfinder Quests designed for 1st-level characters.

When a mysterious visitor comes to Absalom Station selling items belonging to a lost Starfinder, the Starfinder Society takes note. The PCs are dispatched to discover out how the recent arrival found these items, leading them on a series of quests beyond the Pact Worlds and into the stars.

"Into the Unknown" includes five, 1-hour adventures that take the PCs from exploring Absalom Station, to partaking in starship combat, to exploring an alien world. The fifth adventure in the series provides a stunning conclusion that takes the PC's previous accomplishments into account for a climactic final showdown against an enemy starship.

Starfinder Society Roleplaying Guild Scenario #1-01: The Commencement

Fri 3:30 pm - 8:30 pm – **ORPG** (Hall A)

A Starfinder Society Scenario designed for levels 1-2.

All Starfinders complete their training by conferring with Guidance—a network of uploaded personalities embodying paragons from the Starfinder Society's history. Before receiving the blessing of Guidance, the PCs must meet with and assist critical missions on behalf of key leaders of the Society's leading factions. With the events of the Scoured Stars Incident still fresh in everyone's memory, there's plenty that needs doing to set the Society back on track.

The Commencement is a replayable scenario designed to help introduce players to the factions of the Starfinder Society and areas of importance on Absalom Station.

Starfinder Society Roleplaying Guild Scenario #1-02: Fugitive on the Red Planet

Fri 9:00 pm - 2:00 am – **ORPG** (Hall A)

A Starfinder Society Scenario designed for levels 1-4.

Theft cannot be tolerated, especially when the culprit is a former Starfinder! The PCs travel to the red world of Akiton, hot on the heels of a deserting Starfinder who stole a magical relic from the vaults of the Lorespire Complex. Things get complicated when they discover what should be a dreary town in Akiton's wastelands is now positively jubilant. Could this revelry, not to mention the re-opening of town's formerly defunct mining operations, be related to the wayward Starfinder?



PROGRAMMING

Starfinder Society Roleplaying Guild Scenario #1-03: Yesteryear's Truth

Sat 9:00 pm - 2:00 am – **ORPG** (Hall A)

A Starfinder Society Scenario designed for levels 1-4.

A Starfinder expedition's dusty data from an orbital scan shows signs of active technology on a distant, war-ravaged planet. Following up on this old lead, the Society dispatches a team of Starfinder to investigate the far-off world. Between making first contact and exploring the ruins of a dead civilization, long-buried secrets of the past are ripe for discovery.

Content in Yesteryear's Truth also contributes to the ongoing goals of the Wayfinders faction.

Pathfinder Society Adventure Card Guild

Fri 10:00 am - 3:00 pm – **ORPG** (Hall A)

Fri 3:30 pm - 8:30 pm – **ORPG** (Hall A)

Fri 9:00 pm - 2:00 am – **ORPG** (Hall A)

Sat 9:00 pm - 2:00 am – **ORPG** (Hall A)

Sun 10:00 am - 3:00 pm – **ORPG** (Hall A)

Enter a world of adventure with the Pathfinder Adventure Card Guild, a cooperative game for 1 to 4 players. Each player has a unique character composed of a deck of cards and a set of stats. Roleplayers will find the stats very familiar—characters have classes such as fighter, wizard, and rogue, as well as numbers that define strength, dexterity, intelligence, etc. You'll improve your character by acquiring new items, allies, spells, and weapons as you explore and overcome challenges; over time, you'll be able to customize your deck to better suit your own individual vision of your character.

Shadowrun

Shadowrun is a near-future RPG that blends all your favorite elements of fantasy such as magic, elves, and dragons, as well as your favorite sci-fi elements of an immersive virtual reality internet, hackers, cyberware, drones, guns, and throws them into our world in the year 2076. You will play a Shadowrunner, a criminal who does the dirty work the corporations can't admit they do. See if you can survive this rough and tumble semi-dystopian sci-fi/fantasy adventure. The Shadowrun 5th edition system uses D6 dice, and has you roll your dice pool against the GM to resolve tests.

Build a Runner Workshop

Fri 12:00 pm - 2:00 pm – **ORPG** (Hall A)

Fri 4:00 pm - 6:00 pm – **ORPG** (Hall A)

Fri 8:00 pm - 10:00 pm – **ORPG** (Hall A)

Sat 12:00 pm - 2:00 pm – **ORPG** (Hall A)

Sat 8:00 pm - 10:00 pm – **ORPG** (Hall A)

Sun 10:00 am - 12:00 pm – **ORPG** (Hall A)

Need a Shadowrun character but have no idea how to start? This session helps you generate a character that is legal for Shadowrun Missions. This event focuses on character generation and nothing else.

The First Taste

Fri 10:00 am - 12:00 pm – **ORPG** (Hall A)

Fri 2:00 pm - 4:00 pm – **ORPG** (Hall A)

Fri 6:00 pm - 8:00 pm – **ORPG** (Hall A)

Sat 10:00 am - 12:00 pm – **ORPG** (Hall A)

Sat 6:00 pm - 8:00 pm – **ORPG** (Hall A)

Sun 10:00 am - 12:00 pm – **ORPG** (Hall A)

Sun 10:00 am - 12:00 pm – **ORPG** (Hall A)

Want to try Shadowrun, but don't want to make a character or spend a lot of time playing a full blown mission? Sit down with a pre-generated character and start rolling the dice.

CMP 2013-05: Rolling the Dice

Sat 6:00 pm - 10:00 pm – **ORPG** (Hall A)

A simple job, steal a new prototype before its big unveiling. Should be a piece of cake. This is the first mission in the Dangerous Games series. The missions can be played in any order. Pregens are available for players who do not have a character available to play.

CMP 2013-06: Double Down

Sat 10:00 pm - 2:00 am – **ORPG** (Hall A)

Someone shot down a drone over a matrix dead zone, you are being paid to recover the drone and its data. The job is even legal, how about that. This is the second mission in the Dangerous Games series. The missions can be played in any order. Pregens are available for players who do not have a character available to play.

CMP 2013-07: Full House

Sun 12:00 pm - 4:00 pm – **ORPG** (Hall A)

Someone doesn't want a new production facility to open on time, and you get to make sure it doesn't. Sounds like fun... This is the third mission in the Dangerous Games series. The missions can be played in any order. Pregens are available for players who do not have a character available to play.

CMP 2016-01: Broke Down in KC

Fri 10:00 am - 2:00 pm – **ORPG** (Hall A)

Sat 2:00 pm - 6:00 pm – **ORPG** (Hall A)

The definitive Maria Mercurial tribute singer has gone missing, but why? This is the first mission in the BBQ Bob series. The missions can be played in any order. Pregens are available for players who do not have a character available to play.

CMP 2016-02: The Farmer's Daughter

Fri 2:00 pm - 6:00 pm – **ORPG** (Hall A)

Sat 6:00 pm - 10:00 pm – **ORPG** (Hall A)

Allied with the KC Mob, Agri-Seeds, is expanding and everyone sells... or else. This is the second mission in the BBQ Bob series. The missions can be played in any order. Pregens are available for players who do not have a character available to play.

CMP 2016-03: Today Isn't Your Day, Tomorrow Isn't Looking Good Either

Fri 6:00 pm - 10:00 pm – **ORPG** (Hall A)

Sat 10:00 pm - 2:00 am – **ORPG** (Hall A)

What happens when the hit team becomes the targets? This is the third mission in the BBQ Bob series. The missions can be played in any order. Pregens are available for players who do not have a character available to play.

CMP 2016-04: Mage Without A Face

Fri 10:00 pm - 2:00 am – **ORPG** (Hall A)

Sun 12:00 pm - 4:00 pm – **ORPG** (Hall A)

The mob loves hitters, but they love cleaning up loose ends even more. This is the fourth mission in the BBQ Bob series. The missions can be played in any order. Pregens are available for players who do not have a character available to play.

SMH 2016-01: UnCONventional Warfare

Fri 10:00 pm - 2:00 am – **ORPG** (Hall A)

Sun 12:00 pm - 4:00 pm – **ORPG** (Hall A)

All you have to do is protect some teenagers and make sure they have fun at a convention, how hard can it be? This is a stand alone mission appropriate to characters of all Karma levels. Pregens are available for players who do not have a character to play.

SMH 2017-01: Scene-it-all-Before

Sat 10:00 pm - 2:00 am – **ORPG** (Hall A)

A voluntary extraction down south, it doesn't sound too bad... but why is Sid smiling? This is a stand alone mission appropriate to characters of all Karma levels. Pregens are available for players who do not have a character to play.

Pokémon Gaming

Pokémon Gaming

Located between Tabletop and Video Gaming, join us for free Pokémon fun all weekend long! If you are feeling creative stop by and show off your art skills; we'll have coloring pages and art supplies available.

Don't know how to play the card game? Want tips on how to create the perfect team in the video game? We'll have experts available to answer questions. Learn to play sessions will be ongoing throughout the day.

Bring your deck (or borrow one of ours) and participate in one of our daily challenges, or bring your DS and battle in our Sun and Moon tournament. Beat a Gym Leader in any battle and receive an extra Pokémon themed prize!

We have a special giveaway for anyone stopping by in a Pokémon themed Cosplay.

momma_june's store will be there again this year featuring all kinds of authentic Pokémon items!

We're always having a blast in the Pokémon area so come on over and join the fun!

Pokémon Art Contest

Pokémon art contest entries will be taken throughout each day, Friday through Sunday. Winners will be determined by the crowd daily at 8pm, so stop by to vote for your favorite- there is a new winner every day with Pokémon themed prizes.

Pokémon Booster Draft

Fri 1:00 pm - 3:00 pm – **Pokémon Gaming** (Hall A)

Fri 7:00 pm - 9:00 pm – **Pokémon Gaming** (Hall A)

Booster packs will be provided to construct a deck with. You walk away with all the cards you open! Sun and Moon, Burning Shadows, or Crimson Invasion expansions available while supplies last. **Entry: \$25**

Pokémon Theme Deck Challenges

Fri 10:00 am - 11:30 am – **Pokémon Gaming** (Hall A)

Fri 3:00 pm - 4:30 pm – **Pokémon Gaming** (Hall A)

Sat 10:00 am - 11:30 am – **Pokémon Gaming** (Hall A)

Sat 4:00 pm - 5:30 pm – **Pokémon Gaming** (Hall A)

Sun 10:00 am - 11:30 am – **Pokémon Gaming** (Hall A)

Battle in a free constructed tournament using your choice of theme decks. Theme decks will be provided, or you can bring your own! **Entry: Free**

Pokémon Sun and Moon DS Tournament

Fri 12:00 pm - 1:30 pm – **Pokémon Gaming** (Hall A)

Fri 4:00 pm - 5:30 pm – **Pokémon Gaming** (Hall A)

Sat 12:00 pm - 1:30 pm – **Pokémon Gaming** (Hall A)

Sat 5:00 pm - 6:30 pm – **Pokémon Gaming** (Hall A)

Sun 12:00 pm - 1:30 pm – **Pokémon Gaming** (Hall A)

Bring your DS and your best Pokémon team and battle other Pokémon trainers for the top spot!

Pokkén Tournament

Fri 7:00 pm - 8:30 pm – **Pokémon Gaming** (Hall A)

Sat 7:00 pm - 8:30 pm – **Pokémon Gaming** (Hall A)

Sun 12:00 pm - 1:00 pm – **Pokémon Gaming** (Hall A)

Duel it out with other trainers as some of your Pokémon favorites in the new Pokémon fighting game for the Wii U!

Pokémon TCG Pick-up Tournaments

Tournaments of 6-8 players will be ran throughout the day, so stop on by and join one! Pokémon themed prizes will be determined at the tournament and with possibilities including sleeves, playmats, and charms. **Entry: \$5**

Pokémon Crimson Invasion Prerelease

Sat 1:00 pm - 3:00 pm – **Pokémon Gaming** (Hall A)

Sun 1:00 pm - 3:00 pm – **Pokémon Gaming** (Hall A)

We are excited to announce that we'll be having a Crimson Invasion Prerelease on Saturday and Sunday. The Prerelease kit will contain a 22 card "seed" pack and 4 packs to construct a 40 card deck. In addition to taking home the cards you get for the tournament, you will receive 2 more packs of cards upon finishing the tournament! **Entry: \$30**



CODE OF CONDUCT

Badges and ID

Valid, government-issued photo ID is required to buy a membership or check in. Don't forget it! You need ID **no matter what**.

Badge required: Your badge is your proof of membership. You must wear it in convention space.

Age Restrictions

Under age 18? Parent permission and liability release form required and curfew applies.

Under age 13? Parent must accompany you (separate paid membership required), **parent permission and liability release form** required, and curfew applies.

Minor curfew: 12:00 midnight to 6:00 am throughout all convention space.

To attend an event marked 18+, you must have a hand stamp. ID will **not** be accepted at the door! Take your **badge and valid, government-issued photo ID** to the Programming Booth to get your stamp (or Programming Office after hours). Some 18+ events are before curfew hours.

No exceptions to curfew or 18+ restrictions!

Event Lines

30-minute line rule: Please don't line up more than 30 minutes ahead of any event.

Need assistance?

Disability assistance: When registering for or checking in to the convention, members requesting disabilities accommodation can skip the regular registration line and receive service at the Registration management desk. Please visit the Operations Office for further disability accommodations throughout the convention.

Animals: The Oregon Convention Center prohibits all animals on its campus. This includes therapy or anxiety pets. Only animals trained to provide assistance to an individual with a disability, through a specific action, are allowed. For any official Kumoricon programming held outside the Oregon Convention Center, the policies for the venue where that programming is held apply.

Lost and found: Lose your badge, phone, or wallet? Find a fellow attendee's lost item? Please pay us a visit in the Operations Office. If we don't have your lost badge, Registration can reprint it for you, but there may be a fee.

Info booth: Most convention questions can be answered at one of our info booths.

Harassment concerns? Flag down a nearby staff member, or visit the Operations Office to discuss or report an incident or concern.

Harassment and Offensive Behavior

We want Kumoricon to be a safe and comfortable place. Harassment and offensive behavior are prohibited. This includes:

- Unwanted physical contact
- Threats
- Heckling or jeering, either to a person or at an event
- Staying near another person who has asked you to leave
- Repeatedly following another person
- Any form of rude, offensive, or disruptive behavior

Other banned conduct in convention space:

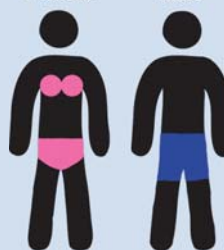
- Consumption of alcohol (unless presented at an official convention event), drugs (including marijuana), smoking (including e-cigarettes), or intoxication
- Lewd conduct
- Unsafe behavior, including real or play fighting
- Selling or soliciting items or services
- Distribution of flyers or literature

Cosplay, Clothing, and Coverage

Costumes or outfits must cover...

Female

Male



For females: The groin, complete buttocks, and sides of the breasts

For males: Equivalent of a shorts-style swimsuit

Private parts must be fully covered and not visible or simulated.

Masks or face coverings may not be worn in registration areas or hotel lobbies. **Footwear** must be worn covering the bottom of the feet.

The following is not allowed in convention space:

- Signage or clothing containing profanity, explicit or graphic language, slurs, insults, threats, solicitations, or room party advertisements
- Costumes or props which are vulgar, obscene, graphic, or sexually themed
- We may limit offensive or disruptive costumes, props, signs, or clothing in our sole discretion

Photography

Be polite with your camera and how you conduct your photography or video recording. Photography and video recording are generally permitted, except when:

- The subject asks you not to or attempts to leave upon seeing the camera;
- A reasonable person would know the subject would probably not want to be photographed under the circumstances;
- A panelist or event asks you not to, or a sign prohibits it;
- In viewing rooms, or art in the Art Show or Artist Alley (except with prior artist permission)

Prop and Weapon Safety

Banned items:

- Real firearms or ammunition (no exception for concealed carry)
- Functioning projectile weapons, devices, or toys, including items meant to be thrown
- Firearms or projectile items that look like they could be functioning from 10 feet away, even if they are non-functioning or are replicas
- Paddles (all varieties—including “yaoi” or “yuri” paddles)
- Live steel (sharp enough to cut)
- Potentially dangerous props which are not part of a bona fide costume
- Props wide or long enough to inhibit traffic

Peace-bonding: Any item or prop that **could** be used as a weapon, could be dangerous, or **appears** to be dangerous (even if it's not), must be peace-bonded. Peace-bonding is an agreement to carry your prop safely, and requires signing an acknowledgement of the requirements of safe carry. A staff member will attach a peace-tie to your item which signals to all staff that your item has been reviewed.

Where? Peace-bonding will be conducted outside Registration and outside the Exhibits Hall. After Exhibits Hall hours, this location will move to the Operations Office.

Examples of items requiring peace-bonding:

- Toy sword made of foam
- Replica sword made of dull steel
- Replica firearm

Examples of items not requiring peace-bonding:

- Purse
- Bag
- Teddy bear

Prop conduct:

- Do not brandish or wave around prop weapons
- Do not point prop firearms at anyone
- Prop firearms must have a highly visible orange tip
- Prop firearms and blades must always stay holstered,

slung, or sheathed, except while posing for photos

Special exception for disabled projectile items:

Projectile items or replica firearms are allowed only if they are, or have been made, permanently non-functional. “Permanently” means it is not possible to repair or restore the item to functionality. In most cases this means the item must be filled with glue and all moving parts rendered immobile.

Purchased items: If you buy a prop in the Exhibits Hall or Artist Alley, remember to get it peace-bonded, if needed. Also, exhibitors occasionally sell a few things that you can't carry around the con at all, like live steel swords. If you buy one of these, you need to immediately take it off-site or to your hotel room.

Violations

Any violation of this code of conduct or illegal action may be handled by a warning, temporary convention suspension, permanent membership revocation, or longer ban, in our sole discretion.

Allowable activity at the convention is at our sole discretion. If an authorized staff member tells you to stop doing something, remove an item, or leave an area, then it has the weight of this code of conduct, even if it's not printed in this code of conduct.

Changes

This code of conduct may be changed without notice. <https://www.kumoricon.org/code-of-conduct> will always contain the latest version, and printed copies will be given upon check-in to the convention.





MASCOT CONTEST 2017



TFOTR



Lili Neko and Mokie Secret



TinyMintyWolf



KaO



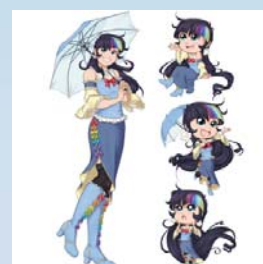
Dragon Lily



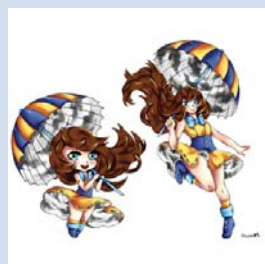
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Xella



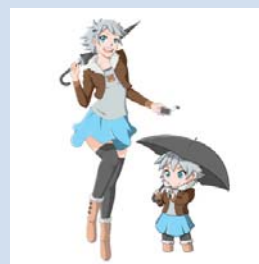
Flora Rose



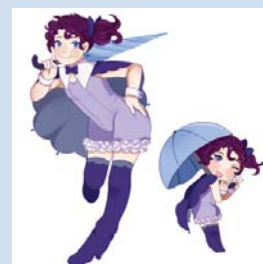
Oceanrabbits



Haley Simpson



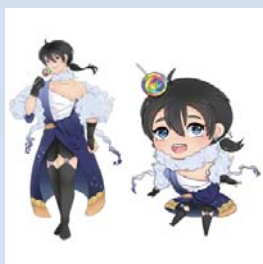
Shelby Mello



Fr33sia



Thea (prince)
Esperanza



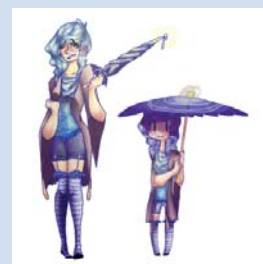
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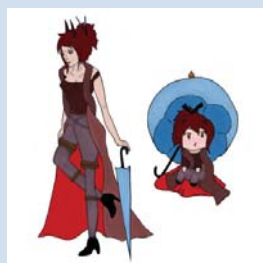
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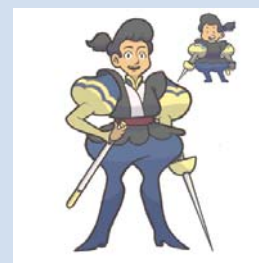
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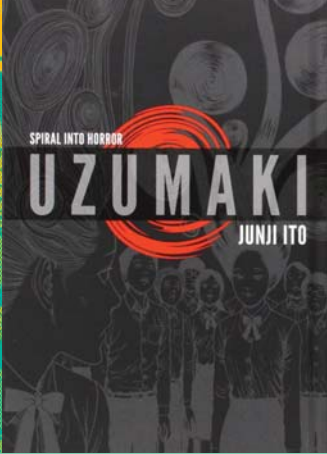
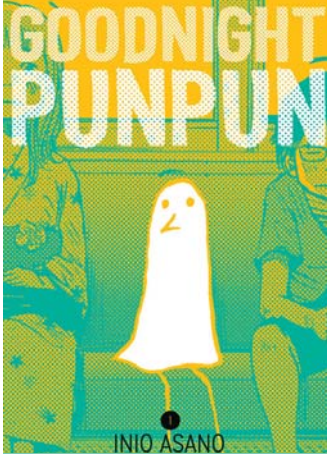
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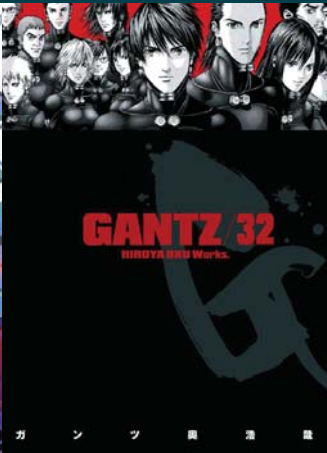
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Treasurer
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Facilities Liaison
CCG Staff
Console Staff
Chibi Room Staff
Registration Staff
Guest Liaison
Console Staff
Assistant Registration Manager
Registration Line Coordinator
Info Booth Staff
ORPG Staff
Panel Tech Staff
Assistant Con Suite Manager
Panel Manager
Graphic Design Staff
Load-In/Load-Out Staff
Panel Tech Staff
Registration Line Staff
Load-In/Load-Out Staff
Merchandise Staff
Main Events Tech Staff
Registration Staff
Load-In/Load-Out Staff
ORPG Staff
Video Staff
Cosplay Repair Staff
Lip Sync Coordinator
Assistant Secretary
Member Services Manager
Manga Library Staff
Maid Squad Staff
Staff Registration Coordinator
Graphic Design Staff
Maid / Butler
Manga Library Staff
Autographs Staff
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Division 6 Manager
ORPG Staff
Press Office Manager
Console Staff
Assistant Director of Infrastructure (Convention)
ORPG Staff
Load-In/Load-Out Staff
Assistant Tabletop Manager
Tabletop Staff
Maid Squad Staff
Tea Party Assistant
Cosplay Repair Staff
Guest Translator
Guest Translator
Ballroom Staff
Guest Liaison
Registration Staff
Maid / Butler
Yojimbo Staff
Pokémon Staff
Tabletop Staff
Tabletop Library Staff
Tabletop Library Coordinator
Member Services Staff
Pro-Bending Staff
Maid / Butler
LAN Staff
Console Staff
Charity Auction Staff
Registration Staff
Maid Squad Staff
Assistant AMV Coordinator
Assistant Video Gaming Manager (Console)
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Supply Coordinator
Guest Liaison
Yojimbo Staff
Guest Liaison
Exhibits Hall Staff

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Karaoke Staff
Yojimbo Staff
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Main Events Tech Staff
Maid Squad Staff
Registration Coordinator
Yojimbo Staff
ORPG Staff
Registration Line Coordinator
Yojimbo Staff

Registration Line Staff
ORPG Staff
ORPG Staff
Live Programming Manager
Pro-Bending Staff
LAN Staff
Manga Library Staff
Yojimbo Staff
Karaoke Assistant Coordinator
Tabletop Manager
Artist Alley Staff
Registration Staff
Photography Staff
Charity Manager
Pokémon Coordinator
Assistant Pokémon Coordinator
Pro-Bending Coordinator
Guest Liaison
Info Booth Staff
Live Programming Staff
Graphic Design Staff
Yojimbo Coordinator
Load-In/Load-Out Staff
ORPG Staff
Treasury Staff
Assistant Cosplay Coordinator
Green Room Staff
Green Lounge Staff
Cosplay Repair Staff
Con Suite Coordinator
ORPG Staff
Newsletter Coordinator
Artist Alley Staff
Registration Staff
Maid Squad Staff
CCG Staff
Chibi Room Staff
Yojimbo Coordinator
Yojimbo Staff
Ballroom Coordinator
IT Staff
Exhibits Hall Staff
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Member Services Staff
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Registration Staff
ORPG Staff
ORPG Staff
Yojimbo Staff
Yojimbo Coordinator
Exhibits Hall Staff
Registration Staff
ORPG Staff
Registration Staff
Member Services Coordinator
Member Services Staff
Registration Staff
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ORPG Staff
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Autographs Staff
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ORPG Staff
Assistant to the Director of Publicity (Email Coordinator)
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Registration Staff
Guest Liaison
Load-In/Load-Out Staff
Con Suite Staff
Cosplay Repair Staff
Registration Staff
Tabletop Library Staff
Tabletop Library Staff
Yojimbo Staff
Load-In/Load-Out Staff
Manager of Information Technologies
Panel Tech Staff
Panel Mod Staff
Assistant Press Office Manager
Assistant Director of Programming
Assistant IT Manager
Pokémon Staff
Pokémon Staff
Assistant Director of Infrastructure (Hotel Relations)
Registration Staff
RPG Staff
LAN Tournament Coordinator
Maid / Butler
Maid Squad Staff
Cosplay Repair Coordinator
Registration Staff
Green Lounge Coordinator
Load-In/Load-Out Staff
Maid Squad Staff
Autographs Staff
Locker Coordinator
Tabletop Library Staff
Fashion and Music Coordinator
Vice Chair
Live Programming Staff
Con Suite Staff
Info Booth Staff
ORPG Staff
Cosplay Repair Staff
Yojimbo Staff
Pro-Bending Staff
Con Suite Staff
Panel Mod Staff
Autographs Staff
Video Gaming Manager
Console Staff
Art Show Staff
Con Suite Staff
Ballroom Staff
Main Events Tech Staff
Treasury Staff
ORPG Staff
Exhibits Hall Coordinator
Maid / Butler
Assistant Con Suite Manager
Tabletop Library Staff
Main Events Manager
Exhibits Hall Staff
LAN Staff
Registration Staff
Pro-Bending Staff
Member Services Staff
Registration Line Staff
Member Services Staff
Registration Email Coordinator
Specialty Membership Coordinator
Cosplay Staff
Newsletter Staff
Social Media Staff
Artist Alley Staff
Artist Alley Staff
Exhibits Hall Staff
Yojimbo Staff
Member Services Staff
Pokémon Staff
Video Staff
Console Staff
Hall Cosplay Staff
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Karaoke Staff
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 Yojimbo Coordinator
 Console Staff

Karaoke Coordinator
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 Yojimbo Staff
 Karaoke Staff
 Yojimbo Staff
 Yojimbo Staff
 Guest Driver
 Con Suite Staff
 Registration Staff
 Website Development Staff
 Registration Manager
 Live Programming Staff
 Dispatch Manager
 Con Suite Staff

Craft Staff
 Maid Squad Staff
 ORPG Staff
 Yojimbo Staff
 Yojimbo Staff
 Assistant Quartermaster
 Locker Coordinator
 AMV Coordinator
 Exhibits Hall Staff
 Assistant Director of
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Maid Squad Staff
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 Exhibits Hall Staff
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Karaoke Staff
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 Artist Manager
 Social Media Staff
 Fan Fiction Coordinator
 Staff Manual Coordinator
 Craft Staff

Craft Coordinator
 Ballroom Staff
 Registration Staff
 Merchandise Staff
 Mixed Media Manager
 Merchandise Staff
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 Division 6 Staff
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 Ballroom Staff
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 ORPG Staff
 Chibi Room Staff
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 Registration Staff
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 Load-In/Load-Out Staff
 ORPG Staff
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 Treasury Staff
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 Registration Line Staff
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 Assistant Treasurer
 Yojimbo Staff
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 Assistant Maid Squad Manager
 Maid / Butler
 Merchandise Manager
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 Autographs Staff
 Karaoke Staff
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 RPG Staff
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 Karaoke Staff
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 Coordinator
 IT Staff
 Treasury Staff
 Newsletter Staff
 Manga Library Staff
 Con Suite Coordinator
 Con Suite Coordinator
 Assistant Ballroom Coordinator
 Yojimbo Staff
 Member Services Staff
 LAN Staff
 Chibi Room Coordinator
 Cosplay Repair Staff
 ORPG Staff
 Con Suite Staff
 LAN Staff
 Member Services Staff
 Registration Staff
 Registration Staff
 Video Staff
 Console Staff
 Assistant Info Booth Manager
 Info Booth Staff
 CCG Staff
 Karaoke Staff
 Green Room Coordinator
 Registration Staff
 Guest Liaison
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 Hall Cosplay Staff
 Dispatch Staff
 Dispatch Staff
 Yojimbo Staff
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THANK YOU

We'd like to offer our special thanks to the following members of the industry, local organizations and businesses, and individuals for making Kumoricon 2017 possible.

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Additionally, the Industry department and Outreach Committee would like to thank the convention running community as a whole. It's with this community's help that we are able to grow every year, share ideas, and continue to run amazing events. Please continue being awesome, geeky, weird, and fabulous!

Maid Café - Special Thank You!

We'd like to extend a special thank you to Katsucon's (Clarisse, Kady, and Amanda), and Naka-kon's (Eva) Maid Café Staff. We appreciate being able to rely on our friends in the industry to help us bring this new event to Kumoricon 2017. Without your insight and assistance Kumoricon's Maid Café would not be happening this year.

Charity Thank You

Kumoricon would like to extend our thanks to everyone that donated items to our charity auction, those that assisted in getting items signed, and all our charity bidders, food, and blood drive donors! We strive to serve our community, and hope to continue to bring our attendees new charity activities.

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